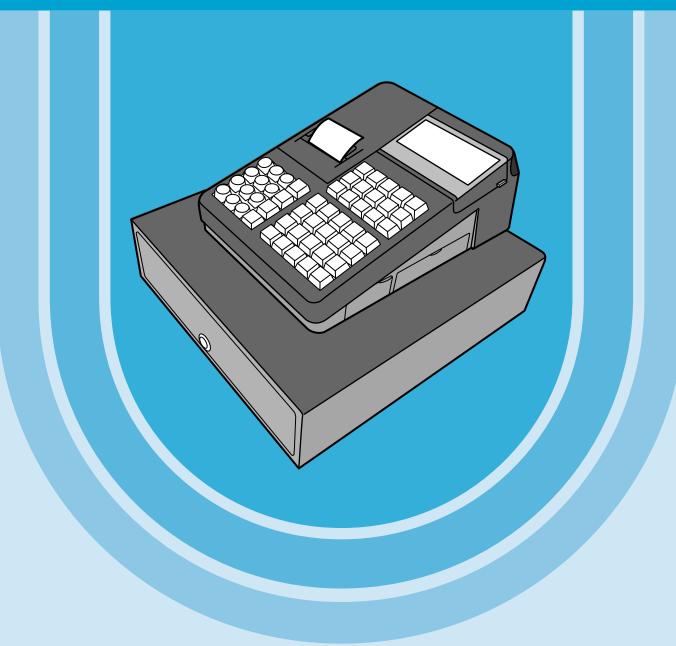


ELECTRONIC CASH REGISTER

ER-A280F ER-A280N

INSTRUCTION MANUAL



CAUTION: Please observe the following when an optional drawer is used.

The drawer unit should be securely fitted to the supporting platform to avoid instability when the drawers are open.

CAUTION:

The socket-outlet shall be installed near the equipment and shall be easily accessible.

VORSICHT:

Die Netzsteckdose muß nahe dem Gerät angebracht und leicht zugänglich sein.

ATTENTION:

La prise de courant murale devra être installée à proximité de l'équipement et devra être facilement accessible.

AVISO:

El tomacorriente debe estar instalado cerca del equipo y debe quedar bien accesible.

VARNING:

Det matande vägguttaget skall placeras nära apparaten och vara lätt åtkomligt.

LET OP:

Het stopcontact dient in de buurt van de kassa en gemakkelijk toegangbaar te zijn.

CAUTION:

For a complete electrical disconnection pull out the mains plug.

VORSICHT:

Zur vollständigen elektrischen Trennung vom Netz den Netzstecker ziehen.

ATTENTION:

Pour obtenir une mise hors-circuit totale, débrancher la prise de courant secteur.

AVISO:

Para una desconexión eléctrica completa, desenchufar el enchufe de tomacorriente.

VARNING:

För att helt koppla från strömmen, dra ut stickproppen.

LET OP:

Trek de stekker uit het stopcontact indien u de stroom geheel wilt uitschakelen.

Warning

This is a Class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

Warnung

Dies ist eine Einrichtung der Klasse A. Diese Einrichtung kann im Wohnbereich Funkstörungen verursachen; in diesem Fall kann vom Betreiber verlangt werden, angemessene Maßnahmen durchzuführen und dafür aufzukommen.

Avertissement

Ceci est un produit de Classe A. Dans un environnement domestique ce produit risque de provoquer une interférence radio, auquel cas l'utilisateur sera obligé d'observer les mesures adéquates.

Advertencia

Este es un producto de la clase A. En un ambiente doméstico es posible que este producto cause radiointerferencia. En este caso se solicita al usuario que tome medidas adecuadas.

Authorized representative responsible for the European Union Community Market

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Auktoriserad representant ansvarig för EU marknaden

Geautoriseerde vertegenwoordiger in de Europese Unie

SHARP ELECTRONICS (Europe) GmbH

Sonninstraße 3, D-20097 Hamburg

INTRODUCTION

Thank you very much for your purchase of the SHARP Electronic Cash Register Model ER-A280F/A280N. Please read this manual carefully before operating your machine in order to gain full understanding of functions and features. Please keep this manual for future reference. It will help you if you encounter any operational problems.

IMPORTANT

 Install your register in a location that is not subject to direct sunlight, unusual temperature changes, high humidity or exposure to water sources and keep away from heat and magnetic sources.

Installation in such locations could cause damage to the cabinet and the electrical components.

• The register should not be operated by an individual with wet hands.

The water could seep into the interior of the register and cause component failure.

Do not apply excessive pressure to the display.

Do not use a sharp-pointed object on the display.

The LCD display will be damaged easily.

 When cleaning your register, use a dry, soft cloth. Never use solvents, such as benzene and/or thinner.

The use of such chemicals will lead to discoloration or deterioration of the cabinet.

- The surface of the screen may become smeared and accumulate dust during use.
 Gently wipe the surface of the screen with a soft cloth that has been dipped in a mild detergent solution and squeezed dry.
- The register plugs into any standard wall outlet (official (nominal) voltage).

 Other electrical devices on the same electrical circuit could cause the register to malfunction.
- If the register malfunctions, call your authorized SHARP dealer for service do not try to repair the register yourself.
- For a complete electrical disconnection, the AC power cord must be removed from the wall outlet.

PRECAUTION

This register has a built-in memory protection circuit which is operated by a rechargeable battery pack. It should be known that all batteries will, in time, dissipate their charge even if not used. Therefore to insure an adequate initial charge in the protection circuit and to prevent any possible loss of memory upon installation, it is recommended that each unit be allowed to be recharged for a period of 24 to 48 hours prior to use by the customer.

In order to charge the battery pack, the machine must be plugged in. This recharging precaution can prevent unnecessary initial service calls.

The battery pack is a consumable part, and its operating time will get shorter gradually each time it is recharged for memory backup.

When the battery pack cannot be charged enough to perform memory backup, it indicates that the service life of the battery pack has expired.

If this is the case, consult your authorized SHARP dealer.

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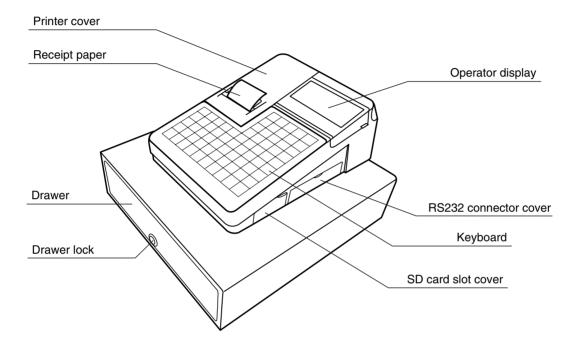
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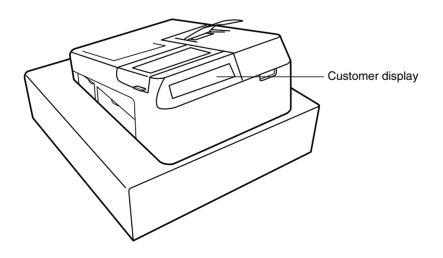
1 Part Names and Functions

External View

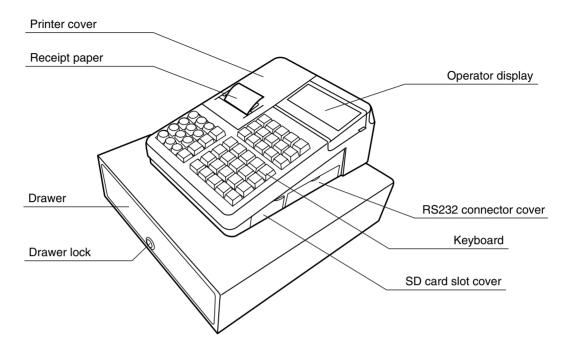
Front view (ER-A280F)



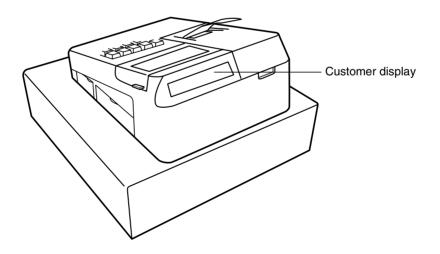
■ Rear view (ER-A280F)



■ Front view (ER-A280N)



■ Rear view (ER-A280N)

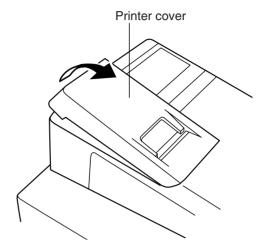


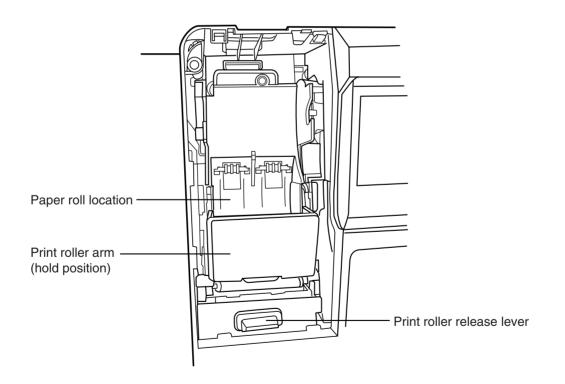
Printer

The printer is a receipt (one station) type thermal printer, and therefore it does not require any type of ink ribbon or cartridge. The average life of the printer is approximately 5 million lines.

When removing the printer cover, lift up its rear. When installing the printer cover, hook it on the pawls on the cabinet and shut it.

Caution: The paper cutter is mounted on the printer cover. Be careful not to cut yourself.





NOTE

Do not attempt to remove the paper with the print roller arm in the hold position. This may result in damage to the printer and print head.

Keyboard (ER-A280F)

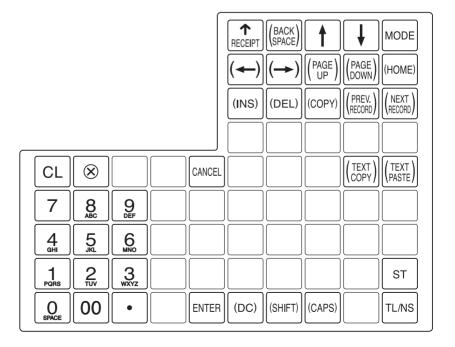
■ Standard keyboard layout

					↑ RECEIPT	G.C. RCPT	1	\	MODE
					1	2	3	4	VIEW
					VAT	РО	RA	$\boxed{\ \ominus\ }$	AUTO #
					6	12	18	24	% #
CL	lacktriangle	PLU/ SUB	CLK #	CANCEL	5	11	17	23	EX #
7	8	9	PRICE SHIFT	\sim	4	10	16	22	CR #
4	5	6	L ₁	GLU	3	9	15	21	CH #
1	2	3	L2	NBAL	2	8	14	20	FINAL
0	00	•	L3	ENTER	1	7	13	19	TL/NS

NOTE

• All the keys but the receipt paper feed key can be re-positioned. If you want to change the layout, contact your authorized SHARP dealer.

■ Programming keyboard layout



■ Function key list

RECEIPT	Receipt paper feed key	EX #	Foreign currency exchange menu key
0 ~ 9	Numaria kaya	AUTO #	Automatic sequencing menu key
00	Numeric keys	\bigcirc	Discount key
•	Decimal point key	RA	Received-on-account key
CL	Clear key	PO	Paid-out key
\bigotimes	Multiplication key	TL/NS	Total (cash total) key, or No-sale key
1 ~ 4	Department key*	CLK #	Clerk code entry key
PLU/ /SUB	Price lookup/subdepartment	EJ VIEW	Electronic journal view key
CANCEL	Cancel key	L1 ~ L3	PLU level shift 1 through 3 keys
MODE	MODE key	PRICE SHIFT	Price level shift key
1	Cursor (up/down arrow) keys	VAT SHIFT	Value added tax shift key (VAT shift item or VAT shift transaction)
ENTER	Enter key	GLU	Guest lookup key
\bigcirc	Void key	NBAL	New balance key
% #	Percent menu key	FINAL	Tentative finalization key
CH #	Check menu key	G.C. RCPT	Guest check receipt key
CR #	Credit menu key	1 ~ 24	Direct price lookup keys

^{*} In this manual each department key is represented like 4 in order to distinguish it from direct price lookup keys.

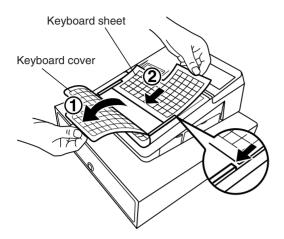
■ Optional keys

Key name	Function
000	000 key
MISC. FUNC	Miscellaneous function menu key
(-)#	(-) menu key
DEPT#	Department number entry key
INQ	PLU/EAN price inquiring key
PRICE CHANGE	Price change key
AMOUNT	Amount entry key
+	Repeat entry key
REFUND	Refund key
%1	%1 key
%2	%2 key
%3	%3 key
%4	%4 key
(-)2	(-)2 key
(-)3	(-)3 key
(-)4	(-)4 key
RA2	Received-on-account 2 key
PO2	Paid-out 2 key
NO SALE	No-sale key
#	Non-add code entry key
G.C. COPY	Guest check copy key
SBTL	Subtotal key
RCPT	Receipt print key
VAT	Value-added tax key
AUTO	Automatic sequencing 1 key
AUTO2	Automatic sequencing 2 key
AUTO3	Automatic sequencing 3 key

Key name	Function
AUTO4	Automatic sequencing 4 key
AUTO5	Automatic sequencing 5 key
AUTO6	Automatic sequencing 6 key
AUTO7	Automatic sequencing 7 key
AUTO8	Automatic sequencing 8 key
AUTO9	Automatic sequencing 9 key
AUTO10	Automatic sequencing 10 key
CA2	Cash total 2 key
CHECK	Check 1 key
CHECK2	Check 2 key
CHECK3	Check 3 key
CHECK4	Check 4 key
CR1	Credit 1 key
CR2	Credit 2 key
CR3	Credit 3 key
CR4	Credit 4 key
EX 1	Foreign currency exchange 1 key
EX 2	Foreign currency exchange 2 key
EX 3	Foreign currency exchange 3 key
EX 4	Foreign currency exchange 4 key
DIFFER ST	Difference subtotal key
CSR#	Cashier code entry key
MGR#	Manager code entry key
DEPO (+)	Deposit entry key
DEPO (-)	Deposit refund entry key
RCPT. SW	Receipt print switching key
BANK CONSOLE	Bank console key

■ Inserting the keyboard sheet

Insert the keyboard sheet between the keyboard cover and the cabinet as illustrated below.



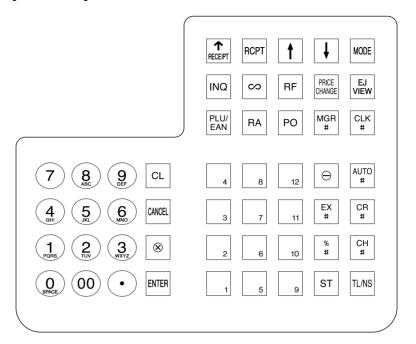
- 1. Turn over the keyboard cover.
- 2. Insert the keyboard sheet into the slit.
- 3. Close the keyboard cover.

NOTE

- Do not spread the keyboard cover too far as it might tear the tabs.
- Replace the keyboard sheet with a new one if by chance it gets wet. Use of a wet keyboard sheet may cause problems.
- Be sure to use only SHARP-supplied keyboard sheets. Thick or hard sheets make key operations difficult.
- Smooth the keyboard sheet evenly under the keyboard cover, without any folds or wrinkles, to ensure easier operation.
- If you require a new keyboard sheet, please contact your dealer.
- The keyboard cover will eventually wear out. If your keyboard cover is dirty or broken, replace the cover with a new one. For details, contact your authorized SHARP dealer.

Keyboard (ER-A280N)

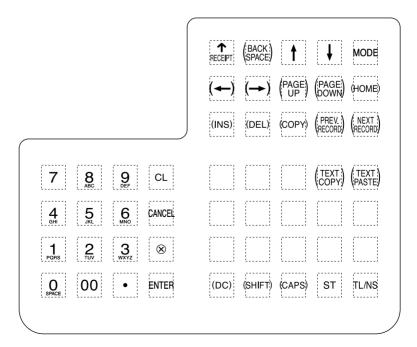
■ Standard keyboard layout



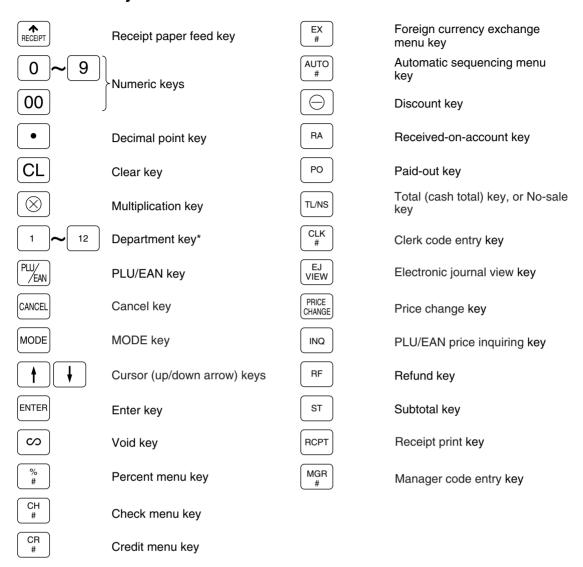
NOTE

• All the keys but the receipt paper feed key can be re-positioned. If you want to change the layout, contact your authorized SHARP dealer.

■ Programming keyboard layout



■ Function key list



^{*} In this manual each department key is represented like 12 in order to distinguish it from direct price lookup keys.

■ Optional keys

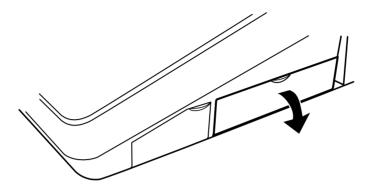
Key name	Function
000	000 key
MISC. FUNC	Miscellaneous function menu key
(-)#	(-) menu key
L1	PLU level shift 1 key
L2	PLU level shift 2 key
L3	PLU level shift 3 key
PRICE SHIFT	Price level shift key
DEPT#	Department number entry key
AMOUNT	Amount entry key
+	Repeat entry key
%1	%1 key
%2	%2 key
%3	%3 key
%4	%4 key
(-)2	(-)2 key
(-)3	(-)3 key
(-)4	(-)4 key
RA2	Received-on-account 2 key
PO2	Paid-out 2 key
NO SALE	No-sale key
#	Non-add code entry key
G.C. COPY	Guest check copy key
VAT	Value-added tax key
AUTO	Automatic sequencing 1 key
AUTO2	Automatic sequencing 2 key
AUTO3	Automatic sequencing 3 key
AUTO4	Automatic sequencing 4 key
AUTO5	Automatic sequencing 5 key
AUTO6	Automatic sequencing 6 key

Key name	Function
AUTO7	Automatic sequencing 7 key
AUTO8	Automatic sequencing 8 key
AUTO9	Automatic sequencing 9 key
AUTO10	Automatic sequencing 10 key
CA2	Cash total 2 key
CHECK	Check 1 key
CHECK2	Check 2 key
CHECK3	Check 3 key
CHECK4	Check 4 key
CR1	Credit 1 key
CR2	Credit 2 key
CR3	Credit 3 key
CR4	Credit 4 key
EX 1	Foreign currency exchange 1 key
EX 2	Foreign currency exchange 2 key
EX 3	Foreign currency exchange 3 key
EX 4	Foreign currency exchange 4 key
VAT SF ITEM	Value-added tax shift by item key
VAT SF TRANS	Value-added tax shift by transaction key
DIFFER ST	Difference subtotal key
CSR#	Cashier code entry key
GLU	Guest lookup key
NBAL	New balance key
FINAL	Tentative finalization key
DEPO (+)	Deposit entry key
DEPO (-)	Deposit refund entry key
G.C. RCPT	Guest check receipt key
RCPT. SW	Receipt print switching key
BANK CONSOLE	Bank console key

RS232 Connector/SD Card Slot

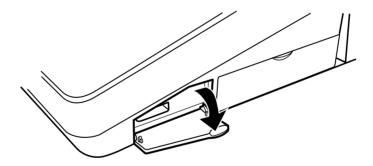
■ Opening the RS232 connector cover

To open the cover, move the RS232 connector cover in the direction of an arrow.



■ Opening the SD card slot cover

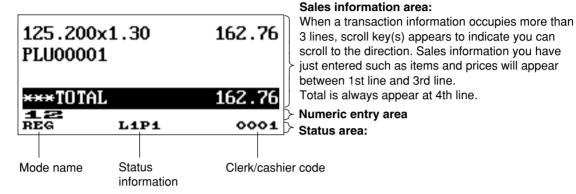
To open the cover, move the SD card slot cover in the direction of an arrow. Refer to the "SD CARD Mode" section.



Displays

Operator display

• Screen example 1 (REG mode)



PLU level shift indicator (L1-L3)

Price level shift indicator (P1-P2)

Receipt ON/OFF status indicator (R)

VAT shift status indicator (V) Stock alarm indicator (†)

Electronic journal near full indicator (II)

Sentinel mark (X)

VMP file full indicator (1,2, or 3)

T-Log near full indicator (■)

: Shows the PLU level currently selected.

: Shows the PLU/EAN price level currently selected.

: Appears when the receipt ON-OFF function signs OFF.

: Appears when the VAT status is shifted.

: Appears when the stock of the PLU which you entered is zero, negative or reaches the minimum stock.

: Appears () when the used memory is 80%.

: Appears () when the used memory is 90%.

: Appears () when the used memory is 95%.

: Appears in the lower right corner of the screen when the cash in drawer exceeds a programmed sentinel amount.

The sentinel check is performed for the total cash in drawer.

: When a VMP file used memory is 90% or more, its file

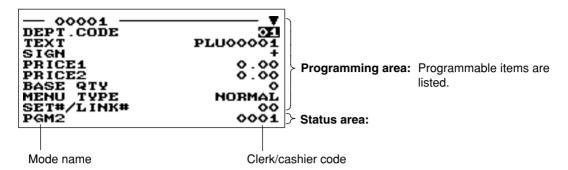
number is indicated.

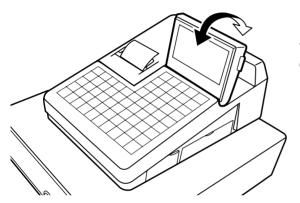
: Appears () when the used memory is 80%.

: Appears () when the used memory is 90%.

: Appears () when the used memory is 95%.

• Screen example 2 (PGM mode)





The display can be tilted back and forth to the best operational viewing angle.

NOTE

Do not try to force the display beyond its full position.

The backlight in the display is a consumable part.

When the LCD display may no longer be adjusted and becomes darker, you should replace the LCD unit. Consult your authorized SHARP dealer for further details.

■ Customer display



■ Screen save mode

When you want to save the electric power or save the display's life, use the screen save function. This function can turn the LCD backlight off when any server does not operate the register for an extended period of time. You can program the time for which your register should keep the normal status (in which the backlight is "ON") before it goes into the screen save mode.

This machine will enter the screen save mode two minutes later by default.

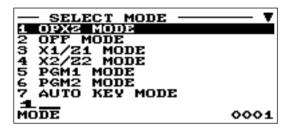
To go back to the normal mode, press any key.



2 Selecting an Operating Mode

When you turn the register on and press the [woek] key, the mode selection window will appear on the display, listing available operating modes as shown below.

Mode selection window



Operating Modes

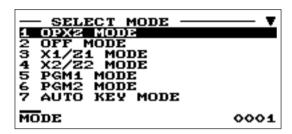
You can select any mode other than REG from the list in the mode selection window. Your register supports the following operating modes:

REG mode	This mode allows you to enter various sales information. The mode selection window does not list this mode. To select this mode from the mode selection window, press the [AMX] key.		
OP XZ mode	This mode allows servers to take X or Z reports on their sales information.		
OFF mode	This mode locks all operations of the register. When you select this mode, the window will disappear. Pressing any key turns the register ON.		
X1/Z1 mode	This mode is used to take various daily total reports (X1/Z1 reports).		
X2/Z2 mode	This mode is used to take various weekly or monthly reports (X2/Z2 reports).		
PGM1 mode	This mode allows you to program those items which need to be changed often such as unit prices and discount percentages.		
PGM2 mode	This mode allows you to program those items which can be programmed in the PGM1 mode and do not require frequent changes such as date, time, and terminal functions.		
AUTO KEY mode	This mode allows you to program AUTO menu key and automatic sequencing keys.		
SD CARD mode	This mode allows you to save and load the data of your register to and from an SD card.		

Mode Selection

Procedure

Press the MODE key. The following mode screen is displayed.



Use one of the following ways:

- Move the cursor to the desired option by using the 🕥 or 📦 key, and press the 🛤 key.
- Enter the desired option number by using a numeric key and press the REFER key.

NOTE

When you want to enter the REG mode, simply press the MARL key.

3 Prior to Making Entries

Preparations for Entries

■ Receipt paper roll

If the receipt paper roll is not set in the machine or it is getting low, install a new one according to section "Installing and Removing the Paper Roll" under "Operator Maintenance."

■ Receipt ON/OFF function

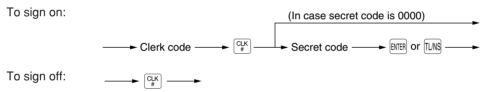
You can disable receipt printing in the REG mode to save paper using the receipt function. To disable receipt printing, press the key to select "OFF". When the function is in the OFF status, the receipt off indicator "R" is highlighted.

NOTE

Your register will print reports regardless of the receipt state. This means that the receipt roll must be installed even when the receipt state is "OFF".

Clerk assignment

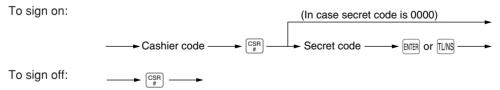
Prior to any item entries, a clerk must enter his/her clerk codes into the register.



NOTE

Your register can provide the clerk + cashier system instead of current system (clerk only system). If you want to change the system, please consult your authorized SHARP dealer.

Cashier assignment (Clerk + cashier system)



Error Warning

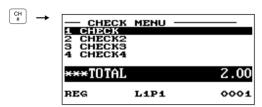
In the following examples, your register will go into an error state accompanied with a warning beep and the error message on the display. Clear the error state by pressing the CL key and then take the proper action to remedy the problem.

- When you exceed a 32-digit number (entry limit overflow):
 - Cancel the entry and reenter a correct number.
- When you make an error in key operation:
 - Clear the error and try the entry again.
- When you make an entry beyond a programmed amount entry limit:
 - Check to see if the entered amount is correct. If it is correct, it can be rung up in the MGR mode. Contact your manager.
- When an including-tax subtotal exceeds eight digits:
 - Clear the error message by pressing the CL key and then press a media key to finalize the transaction.

Item Selection from the Menu

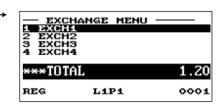
Your register allows you to select functions from a menu. For example, if you want to enter an item for check 1 sale, select the option "CHECK1" from the "CHECK" menu instead of pressing the key. Each menu can be opened as follows:

• Check menu

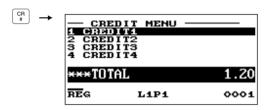


• Exchange menu

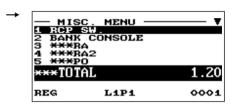
EX #



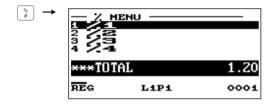
Credit menu



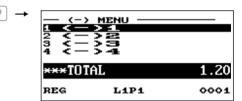
• Miscellaneous menu



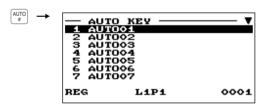
• % menu



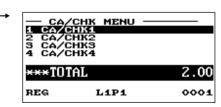
• (-) menu



• Auto menu



• Cashing a check menu



Procedure

Press the corresponding menu key (ex. [CH]). The menu list is displayed. Use one of the following ways:

- Move the cursor to the desired option by using the ↑ or ↓ key, and press the key.
- Enter the desired option number by using a numeric key and press the [NTR] key.

Starting Cash Memory Entry

If you enter the amount of currency for the starting amount in the drawer before entry operations, you can separate that amount from the sales amount when reports are generated.

Your register can be programmed to enforce the entry of starting cash into memory.

Procedure

Select the OPXZ mode to display the SCM job.

Use one of the following ways:

- Move the cursor to the desired option (SCM(+) or SCM(-)) by using the ↑ or ↓ key, and press the key.
- Enter the desired option number (SCM(+) or SCM(-)) by using a numeric key and press the week.



Enter the amount for each domestic and foreign currency by using the key.

CLK# 0001	CLERK0001
SCM(+) SCM TTL	*0.00 *100.00 *100.00

To terminate the SCM job, press the TLNS key.

4 Entries

For the register ER-A280N, please use the PLUY key instead of the PLUY key.

Item Entries

■ Single item entries

Department entries (direct department entries)

Enter a unit price and press a department key. If you use a programmed unit price, press a department key only.

Procedure

When using a programmed unit price

Unit price * Department key *Less than the programmed upper limit amounts (max. 8 digits)

When those departments for which the unit price has been programmed as zero (0) are entered, only the sales quantity is added.

Department entries (indirect department entries)

Procedure



Example -	Key operation		Print
	1200 6 5 3 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	1x 12.00 DPT. O6 1x 7.10 DPT. O5 1x 5.20 DPT. O3 1x 6.80 DPT. O4	*12.00 *7.10 *5.20 *6.80
		CASH	*31.10

PLU entries (indirect PLU entries)

Enter a PLU code and press the PLU key.



NOTE

When those PLUs for which the unit price has been programmed as zero (0) are entered, only the sales quantity is added.

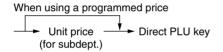
Subdepartment (open PLU) entries



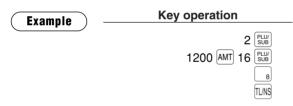
*Less than the programmed upper limit amounts

PLU entries (direct PLU entries)

Procedure

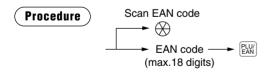


*Less than the programmed upper limit amounts

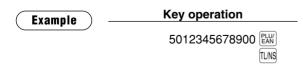


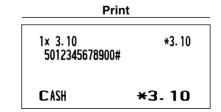
Print			
1x 5.10 PLU00002	* 5. 10		
1x 12.00 PLU00016	*12.00		
1× 2.10 PLU00008	*2. 10		
CASH	* 19. 20		

EAN entries



* After an EAN entry, you may be requested to enter a unit price with the display "UNDEFINED CODE" and beep sound. In this case, enter the unit price and press the key.





■ Repeat entries

You can use this function for entering a sale of two or more the same items.

You can use the + key to repeat entry instead of department, $\stackrel{\text{DEPT}}{\#}$, direct PLU or $\stackrel{\text{PLU}}{\$}$ key.

Also, you can repeat item entry from a menu screen by pressing the + key.

Example

Key operation			
Repeated department entry (direct) Repeated department entry	200 2 2 2 4 680 AMT 4 PEPT		
(indirect)	DEPT #		
Repeated PLU entry (indirect)	10 PLU/ SUB PLU/ SUB		
Repeated PLU entry (direct)	5 5		
Repeated	500 AMT		
subdepartment entry	60 PLUY SUB		
Repeated EAN entry	5012345678900 PLU SUB		
Repeated department entry (direct) using the repeat entry key	600 2		
	TL/NS		

Print		
3x 2.00 DPT. Q2	*6.00	
2x 6.80 DPT. Q4	*13.60	
3x 2.10 PLU00010	* 6. 30	
2x 5.60 PL U00005	*11.20	
2x 5.00	*10.00	
2x 3.10 5012345678900#	*6.20	
3x 6.00 DPT. 02	*18.00	
CASH	*71.30	

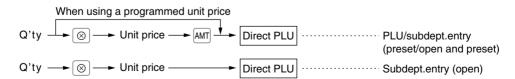
■ Multiplication entries

Use this feature when you need to enter two or more the same items.

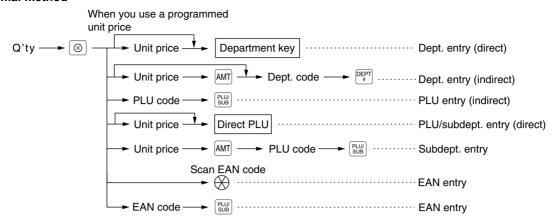
This feature helps you when you sell a large quantity of items or need to enter quantities that contain decimals.

Procedure

FF method (for speedy entries in the fast food restaurants)



Normal method



- After an EAN entry, you may be requested to enter a unit price with the display "UNDEFINED CODE" and beep sound. In this case, enter the unit price and press the [NITER] key.
- Q'ty: Up to four-digit integer + three-digit decimal
- Unit price: Less than a programmed upper limit
- Q'ty x unit price: Up to seven digits

Example

key operation			
7 • 5 🛞			
165 2			
2 🛞			
250 AMT			
5 DEPT #			
15 🛞			
8 PLU/ SUB			
8 • 25 🛞			
5			
3 🔘			
100 AMT			
60 PLU/SUB			
5 🔘			
5012345678900 PLUY			
[TL/NS]			

Key operation

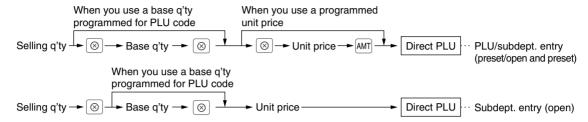
Print			
7.500x 1.65 DPT. 02	*12.38		
2x 2.50 DPT. 05	* 5. 00		
15x 1.20 PLU00008	*18.00		
8.250x 5.60 PLU00005	*46. 20		
3x 1.00 PLU00060	*3.00		
5x 3.10 50123456789	*15.50 00#		
CASH	* 100.08		

■ Split-pricing entries

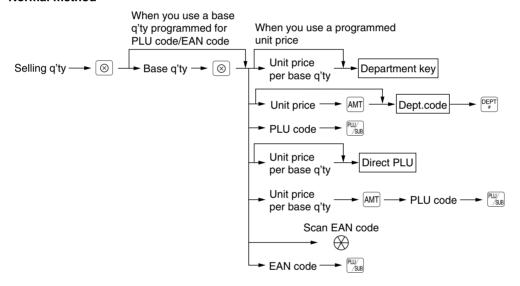
You will use this function when your customer wants to purchase more or less than the base quantity of a loose item.

Procedure

FF method



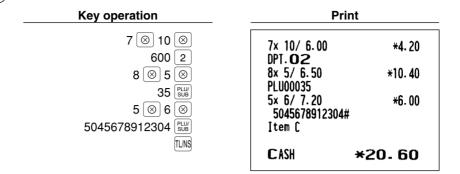
Normal method



- After an EAN entry, you may be requested to enter a unit price with the display "UNDEFINED CODE" and beep sound. In this case, enter the unit price and press the we.
- Selling quantity: Up to four-digit integer + three-digit decimal
- · Base quantity: Up to two digits (integer)

NOTE For actual use of this function, consult your authorized SHARP dealer.

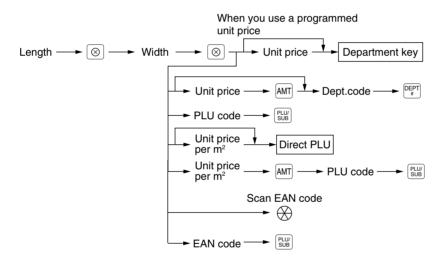
Example



■ Successive multiplication entries

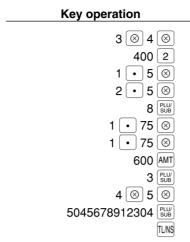
This function is practical for example when you enter a sale of items sold by area (square meter).

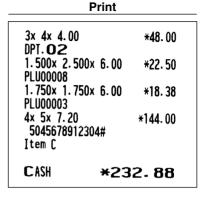
Procedure



- After an EAN entry, you may be requested to enter a unit price with the display "UNDEFINED CODE" and beep sound. In this case, enter the unit price and press the key.
- Length or width: up to seven digits (4-digit integer + 3-digit decimal)
- Unit price: less than a programmed upper limit
- Length x Width x Unit price: up to eight digits

Example





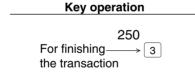
■ Single item cash sale (SICS)/single item finalize (SIF) entries

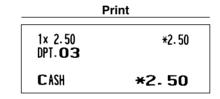
The operation is the same as that for normal department/PLU/EAN entries.

SICS entries

- This function is useful when a sale is for only one item and is for cash; such as a pack of cigarettes. This function is applicable only to those departments that have been set for SICS or to their associated PLUs, subdepartments or EANs.
- The transaction is finalized and the drawer opens as soon as you press the department key, bey key or the direct PLU key.

Example





NOTE

If an entry to a department, PLU/subdepartment or EAN set for SICS follows the ones to departments, PLUs/subdepartments or EAN not set for SICS, it does not finalize and results in a normal sale.

Special Entries for PLU/EAN

■ Promotion function

You have a choice of either global or individual type for promotion entry.

You also need to select a promotion way from the following:

Amount discount : discounts the programmed amount.

Percent discount : discounts the amount at the programmed percent rate.

Give free item : offers the programmed objected item for free.

NOTE For EAN item entry, you cannot enter NON-PLU type EAN code and press code.

Global type

This function is convenient for matching several PLU/EAN items and selling them in a lump (e.g. value meal, etc.). Operation is the same as for normal PLU/EAN. The promotion table consists of the text for the table, a maximum of 10 objected items (selected from PLU/EAN), trip level (the number of entries to be satisfied), promotion way and promotion detail. The promotion detail depends on the promotion way. In the example below, amount discount is used as the promotion way.

The programmed promotion entry will be made under the following condition:

• The total quantity of the objected items meet the trip level programmed in the promotion type.

Objected items of table no. 1: Item-A (*2.30), Item-B (*3.10), Item-C (*2.50)

Trip level: 3

Promotion way: Amount discount

Promotion detail: Discount amount (1.00)

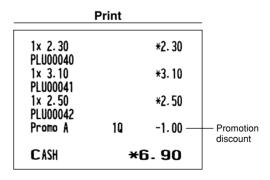
<sale 1=""></sale>		<sale 2=""></sale>			
	Item-A	*2.30		Item-C	*2.50
	Item-B	*3.10		Item-C	*2.50
	Item-C	*2.50		Item-C	*2.50
	Subtotal	*7.90	_	Subtotal	*7.50
	Discount	-1.00		Discount	-1.00
	Total	*6.90	_	Total	*6.50

Example

In the case of <Sale 1> above

Treated as *2.30 item \longrightarrow 40	
Treated as *3.10 item \longrightarrow 41	
Treated as *2.50 item → 42	
TLNS	

Key operation



Individual type

This function is convenient for matching several PLU/EAN items and selling them in a lump (e.g. value meal etc.). Operation is the same as for normal PLU/EAN. The promotion table consists of the text for the table, a maximum of 10 objected items (selected from PLU/EAN), trip levels (the number of entries to be satisfied) for each item, promotion way and promotion detail. The promotion detail depends on the promotion way. In the example below, percent discount is used as the promotion way.

The programmed promotion entry will be made under the following condition:

• The quantities of each of the objected items meet the corresponding trip levels programmed in the promotion table.

Objected items of table no. 2: Item-A (*3.00), Item-B (*2.50), Item-C (*2.10)

Trip levels for each item: Item-A (1), Item-B (1), Item-C (2)

Promotion way: Percent discount
Promotion detail: Percent rate (40.00%)

<sale 1=""></sale>		1>	<sale 2=""></sale>		
Item-A *3.00 Item-B *2.50 Item-C *2.10 Item-C *2.10		*3.00	Ite	m-A	*3.00
		*2.50	Ite	m-A	*3.00
		*2.10	Ite	m-B	*2.50
		*2.10	Ite	m-C	*2.10
Ī	Subtotal	*9.70	Su	ıbtotal	*10.60
	Discount	-3.88	Dis	scount	-0.00
Ī	Total	*5.82	To	tal	*10.60

Example

In the case of <Sale 1> above Key operation

Treated as *3.00 item \longrightarrow 40
Treated as *2.50 item \longrightarrow $\begin{bmatrix} 41 \end{bmatrix}$
Treated as *2.10 item → 42
Treated as *2.10 item \longrightarrow 42
TLINS

	Print		_
1× 3.00 PLU00040		*3.00	
1x 2.50 PLU00041		*2.50	
2x 2.10 PLU00042		*4. 20	
Promo B	10	-3.88 —	Promotion discount
CASH	×	5. 82	

Free product item

When the promotion way is programmed as "FREE ITEM", the programmed free item will be entered automatically.

Example

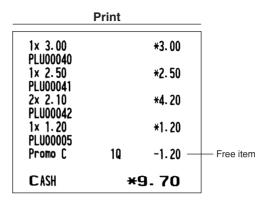
Objected items of table no. 3: Item-A (*3.00), Item-B (*2.50), Item-C (*2.10)

Trip levels for each item: Item-A (1), Item-B (1), Item-C (2)

Promotion way: Free item
Free item: Item-D (*1.20)

<sale 1=""></sale>	
Item-A	*3.00
Item-B	*2.50
Item-C	*2.10
Item-C	*2.10
Item-D (free item product)	*1.20
Discount	-1.20
Total	*9.70

In the case of <Sale 1> above



NOTE

When the payment operation is performed, the confirmation window is displayed for the free product item.

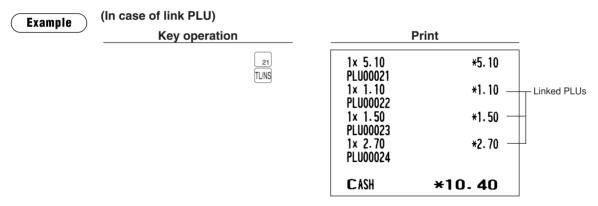
To enter the free item, select "1. YES". To cancel the free item entry, select "2. NO".

PLU/EAN link entries

In case that you register a PLU or EAN that has any PLU linked with the PLU or EAN, the linked PLU(s) are automatically registered together with the leading link PLU or EAN when it is registered. The print format on the receipt depends on the programming (PRINT SELECT in OPTIONAL menu in PGM2 mode) as described below.

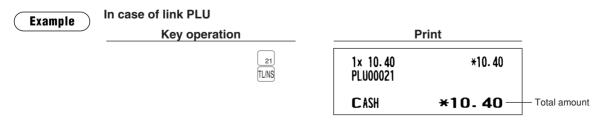
Printing detailed information

The description texts and amounts of the leading link PLU/EAN and the linked PLUs are printed individually.



Printing leading link PLU/EAN and total sales amount

The description text of the leading link PLU/EAN and the total sales amount of the leading link PLU/EAN and the linked PLUs are printed.



NOTE

If a discount entry is made for a link PLU/EAN entry, the discount amount is calculated based on the total sales amount. The discount itself is given to the leading link PLU/EAN.

■ EAN learning function

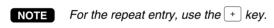
When you enter or scan an undefined EAN code, you are required to enter its unit price and the associated department. The code, associated department and unit price entered are stored in the EAN file and used for future EAN sales entries.

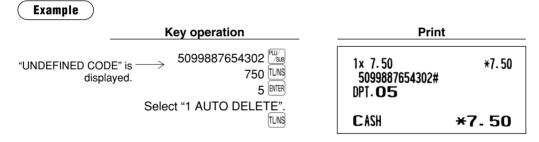


- When there is no capacity remained in the file, the data is not stored in the file.
- For the text for the EAN code, the text of its associated department is applied.
- You can use the EAN learning function in the training mode. This may be convenient to practice the scanning system.

Procedure "UNDEFINED CODE" is displayed with beep sounds and price input window is displayed. When the unit price is zero, Dept. code input window Delete method selection or in case of non-PLU type is displayed. window is displayed. Scan an undefined EAN code EAN code having price info. or press code. Department key Undefined Selection ENTER OF TL/NS Dept. code -[ENTER] or [TL/NS] Unit price EAN code of delete method CANCEL To cancel the operation

^{*} Select "1 AUTO DELETE" when you want to exempt the EAN code entered from the non-accessed EAN delete function (deletion by selecting DELETE option from EAN DELETE menu in X1/Z1 mode).

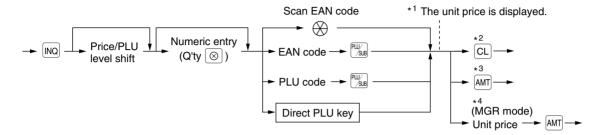




■ PLU/EAN information inquiry (view) function

This function displays the unit price of a PLU/EAN item (view mode).

Procedure



- *1: The unit price is displayed when the PLU/EAN code is entered.
- *2: Press the CL keys to cancel the view mode.
- *3: Press the AMT key to register the displayed PLU/EAN item.
- *4: You can change the unit price temporarily in the MGR mode. The unit price programmed in the PGM mode is not changed. You need to make a manager code entry to enter the MGR mode before the transaction.

NOTE For the repeat entry, use the + key.

Example

Key operation	Display	
[INQ] 21	1x5.10 PLU00021	5.10
	***TOTAL	0.00
	PRICE INQ. REG L1P1	0001

■ EAN price change function

NOTE To use this function, consult your dealer.

You can use this function when you need to change the unit price or associated department of an EAN item in REG/MGR mode.

There are two methods for change:

- 1. Price change mode
 - You can change the preset price and/or the associated department of an EAN item without entering PGM mode.
- 2. Changing price during a transaction

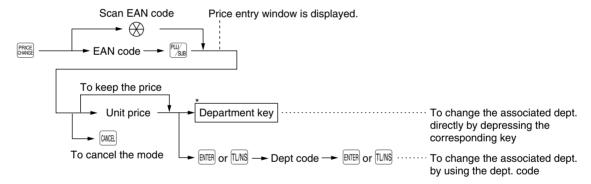
When you has found a wrong EAN price and/or associated department upon transaction, you can correct them at the time of transaction. With the entry of new price and/or associated department, the preset price and/or associated department is automatically changed to the new price and/or associated department.



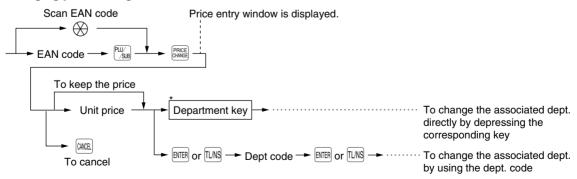
For the Non-PLU type EAN codes having price info. and press codes, the prices in the codes have the priority over the preset prices. So, for these codes, a changed price is valid only when price change is executed.

Procedure

Price change mode



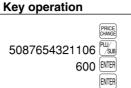
Changing price during a transaction

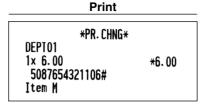


^{*:} Associated department can be changed only when the totalizer of the item is "0".

Example

Price change mode

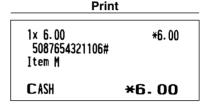




Example

Changing a price during a transaction

Key operation	
5087654321106	PLU/ SUB PRICE CHANGE
600	ENTER
	ENTER
	TL/NS



NOTE

- When an undefined code is entered in the price change mode, the register goes to an error status.
- When you press the key during a transaction, the EAN entry is voided of the 1st depression of the key, then you are allowed to enter a correct price and/or associated department.
- When an associated department is changed, the item label for the department will be also changed automatically to the item label of new associated department.
- For the repeat entry, use the + key.

■ Set PLU/EAN entries

Operation is the same as that for normal PLU/EAN entries.

When a set! PLU/EAN is entered, the labels of those PLUs tied to the set PLU/EAN are printed automatically.

Example

Key operation	Pı	rint
TLNS	1x 2.20 PLU00012 PLU00015 PLU00016	*2.20
	CASH	* 2. 20

■ PLU level shift (for direct PLUs)

This shift can double or triple the number of direct PLUs on your register without adding additional direct PLU keys. You can use direct PLUs in three levels by the PLU level shift keys L1 thru L3. Level key shifts the PLU level from the other two to the required level. (The normal level is the level 1.) You must program your machine in the PGM mode to select one of the two PLU level shift modes — automatic return mode* and lock shift mode** — and decide whether to allow PLU level shift in both the REG and MGR modes or in the MGR mode alone.

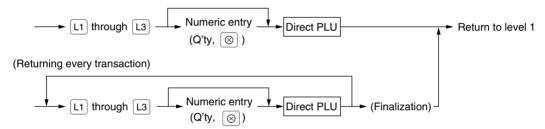
- * The automatic return mode automatically shifts the PLU level back to level 1 after pressing a direct PLU key or finalizing each transaction.
- ** The lock shift mode holds the current PLU level until depression of a PLU level shift key.

Automatic return mode (for PLU levels)

If your register has been programmed for PLU level in the automatic return mode, press a desired PLU level shift key before a numeric entry.

Procedure

(Returning every item entry)



NOTE When you use the FF method, you need not press the \bigotimes key for multiplication entries.

Lock shift mode (for PLU levels)

If your register has been programmed for PLU level in the lock shift mode, press a desired PLU level shift key before a numeric entry.



NOTE When you use the FF method, you need not press the \bigotimes key for multiplication entries.

Example

Level 1 : PLU code 1, PLU code 2 Level 2 : PLU code 70, PLU code 65

• When your register has been programmed for the automatic return mode (by one item):

Key operation	P	rint
L2 1 2 TLNS	1x 1.20 PLU00001 1x 5.30 PLU00070 1x 2.50 PLU00002	*1. 20 *5. 30 *2. 50
	CASH	*9. 00

Level 1 : PLU code 1, PLU code 2 Level 2 : PLU code 70, PLU code 65

• When your register has been programmed for the lock shift mode:

Key operation		Print
L1 1 L2 1 TL/NS	1x 1.20 PLU00001 1x 5.30 PLU00070 1x 6.10 PLU00065	*1. 20 *5. 30 *6. 10
	CASH	* 12. 60

■ Price level shift

Two different price levels can be programmed for each PLU.

The price levels can be changed for PLU registrations.

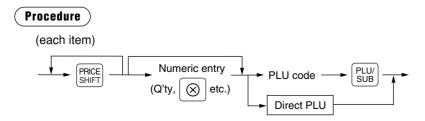
You can shift the PLU price level (level 1 or 2) by utilizing the price level shift key (PRICE).

You must program a price level shift mode (i.e. automatic return mode* or lock shift mode**) and the operating mode to be used for the price level shift (i.e. both REG/MGR modes or MGR mode alone).

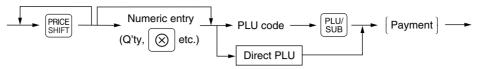
- * The automatic return mode automatically shifts the PLU price level back to level 1 after a PLU shift entry. You can select whether the price level should return each time you enter one item or each time you finalize one transaction.
- ** The lock shift mode holds the current PLU price level until pressing the price level shift key.

Automatic return mode (for price level)

If your register has been programmed for the price level shift in the automatic return mode, press the price level shift key before a numeric entry.



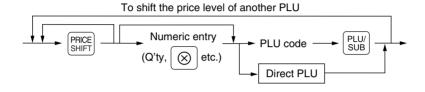
(each transaction)



Lock shift mode (for price level)

If your register has been programmed for the price level shift in the lock shift mode, press the price level shift key before a numeric entry.

Procedure



Example PLU price level 1: PLU code 1 (*1.91), PLU code 2 (*0.79) PLU price level 2: PLU code 1 (*2.00), PLU code 2 (*0.99)

• When your register has been programmed for the automatic return mode (by one item):

Key operation 1 SUB PRICE 1 SUB 1 PLUY SHIFT 2 SUB TLNS

Р	rint
1x 1.91 PLU00001	*1.91
1x 2.00 PLU00001	*2.00
1x 0.79 PLU00002	* 0. 79
CASH	* 4. 70

• When your register has been programmed for the lock shift mode:

Key operation	
1 PLUY SUB PRICE 1 (SUIF) 1 (SUIF) PLUY SUB SUB PLUY SUB	

Print	
1x 1.91 PLU00001	*1.91
1x 2.00 PLU00001	*2.00
1x 0.99 PLU00002	* 0. 99
CASH	* 4. 90

Display of Subtotals

Your register provides the following types of subtotals:

■ Subtotal

Press the st key at any point during a transaction. The sales subtotal including tax will appear in the display.

■ Difference subtotal (Differ ST)

Press the rest key at any point during a transaction. When you press it first, the subtotal of all entries which have been made is displayed and printed. If you press it second, you will get the subtotal of entries which have been made after you got the first subtotal. Taxes are calculated each time you press the rest key.

Print

***1.91**

***0.79**

*2.70 *6.20 *6.20

***8.90**

Example

Key operation	
2 DIFFER ST 3	1x 1.91 PLU00001 1x 0.79 PLU00002 DIFF ST 1x 6.20
(In case of this example, the	PLU00003 DIFF ST
second difference subtotal is printed by the payment	CASH
operation.)	

Finalization of Transaction

Cash or check tendering

Press the strike to get an including-tax subtotal, enter the amount tendered by your customer, then press the strike to get an including-tax subtotal, enter the amount tendered by your customer, then press the strike the strike that the amount of the sale, your register will show the change due amount and the symbol "CHANGE." Otherwise your register will show the symbol "DUE" and a deficit. Make a correct tender entry.

Example Normal method

Key operation	
1000	ST TL/NS

Print	
1× 1.91 PLU00001	*1.91
1x 1.50 PLU00002	*1.50
***TOTAL	* 3. 41
CASH	*10.00
CHANGE	*6.59

Check tendering

key operation	
	>
	ST
1000	CH1

Print	
1x 1.91 PLU00001	*1.91
1x 1.50 PLU00002	*1.50
***TOTAL Check Change	*3.41 *10.00 *6.59



You can also enter a check tender from the check menu window. Press the hey and select a pertinent check number and enter the amount.

■ Mixed tendering (check + cash)

Example	Key operation
	\$ ST 1000 CH1 500 TLNS
	=

Print	
1× 10.00 PLU00001	*10.00
1x 4.56 PLU00002	*4. 56
***TOTAL Check Cash Change	*14-56 *10.00 *5.00 *0.44

■ Cash or check sale that does not need any tender entry

Enter items and press the [LNS] or [CA2] key if it is a cash sale or press the [CH1] through [CH4] key if it is a check sale. Your register will display the total sales amount.

Example	Key operation
	10 PLUY TUNS

Print	
1x 3.00 PLU00006	*3.00
1x 7.15 PLU00010	*7.15
CASH	*10. 15

In the case of check sale

1x 3.00 PLU00006 1x 7.15 PLU00010	*3.00 *7.15
CHECK	*10. 15

■ Credit sale

Enter items and press the corresponding credit keys (CR1 through CR4).

Example	Key operation	
		6 7 CR1

Print		
1x 3.00 PLU00006	* 3. 00	
1× 6.00 PLU00007	*6.00	
CREDIT1	* 9. 00	



- Amount tendering operations (i.e. change calculations) can be achieved by the [CR1] through [CR4] key when a PGM2 mode programming allows them.
- You can also enter a credit tender from the credit menu window. Press the [ch] key and select a pertinent credit number and enter the amount.

■ Mixed-tender sale (cash or check tendering + credit tendering)

Example	Key operation	Print	
	950 TLNS	1x 3.00 PLU00001 1x 2.50 PLU00002 1x 6.00 PLU00003	*3.00 *2.50 *6.00
		***TOTAL C ash Credit2	*11.50 *9.50 *2.00

Press the CH1 through CH4 keys or the CR1 through CR4 keys in place of the TUNS key when your customer makes payment by checks or by credit account.

Computation of VAT (Value Added Tax)/Tax

■ VAT/tax system

The register may be programmed for the following six tax systems by your authorized SHARP dealer.

Automatic VAT 1 through 6 system (Automatic operation method using programmed percentages) This system, at settlement, calculates VAT for taxable 1, taxable 2, taxable 3, taxable 4, taxable 5, and taxable 6 subtotals by using the corresponding programmed percentages.

Automatic tax 1 through 6 system (Automatic operation method using programmed percentages) This system, at settlement, calculates taxes for taxable 1, taxable 2, taxable 3, taxable 4, taxable 5, and taxable 6 subtotals by using the corresponding programmed percentages, and also adds the calculated taxes to those subtotals, respectively.

Manual VAT 1 through 6 system (Manual entry method using programmed percentages)



This system provides the VAT calculation for taxable 1, taxable 2, taxable 3, taxable 4, taxable 5, and taxable 6 subtotals. This calculation is performed using the corresponding programmed percentages when the VAT key is pressed just after the ST key.

Manual VAT 1 system (Manual entry method for subtotals that uses VAT 1 preset percentages)

This system enables the VAT calculation for the then subtotal. This calculation is performed using the VAT 1 preset percentages when the VAT key is pressed just after the ST key. For this system, the keyed-in tax rate can be used.

Manual tax 1 through 6 system (Manual entry method using programmed percentages)

$$\begin{array}{cccc} \textbf{Procedure} & \rightarrow & \texttt{ST} & \rightarrow & \texttt{VAT} \end{array}$$

This system provides the tax calculation for taxable 1, taxable 2, taxable 3, taxable 4, taxable 5, and taxable 6 subtotals. This calculation is performed using the corresponding programmed percentages when the VAT key is pressed just after the ST key. After this calculation, you must finalize the transaction.

Automatic VAT 1 through 3 and tax 4 through 6 system

This system enables the calculation in the combination with automatic VAT 1 through 3 and tax 4 through 6. This combination can be any of VAT 1 through 3 and tax 4 through 6. The tax amount is calculated automatically with the percentages previously programmed for these taxes.

NOTE

VAT/tax assignment is printed at the fixed right position of the amount on the receipt and bill as follows:

 $VAT1/tax1 \longrightarrow A$ $VAT2/tax2 \longrightarrow B$ $VAT3/tax3 \longrightarrow C$ $VAT4/tax4 \longrightarrow D$ $VAT5/tax5 \longrightarrow E$ $VAT6/tax6 \longrightarrow F$

When the multiple VAT/tax is assigned to a department or a PLU, a smaller number of the VAT/tax will be printed. For details, contact your authorized SHARP dealer.

Key operation Print Example (When the manual 1x 9.60 ***9.60** VAT 1 through 6 ST PLU00008 system is selected) SUBTOTAL ***9.60** VAT TL/NS TAX1 ST ***9.60** VAT 1 *0.37 NET 1 ***9.23** CASH *9.60

VAT shift entries

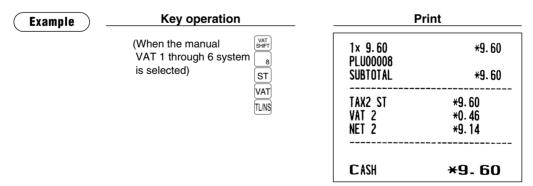
This feature is intended to shift the tax status of a particular department (or PLU) programmed for taxable 1 or taxable 1 and taxable 3.

- 1. When the VAT shift entry is made for a particular department or PLU programmed for taxable 1, their tax status shifts to taxable 2.
- 2. When this entry is made for a particular department (or PLU) programmed for taxable 1 and taxable 3, the tax status "taxable 1" remains unchanged, but the other, "taxable 3" is ignored.

There are two types of VAT shift entries: VAT shift by transaction and by item.

VAT shift by transaction enables the VAT shift function to be in effect during a transaction. Press the (STT) key to enter the VAT shift mode at the start of transaction. You can also perform this function by assigning the clerk to operate in the VAT shift status (PERSONNEL-CLERK programming). VAT shift by item is valid only for one item. Press the STT key just before the item entry.

In case of VAT shift by transaction



NOTE

ER-A280F

- If you want to achieve the VAT shift per item, contact your authorized SHARP dealer.
 ER-A280N
- If you need the VAT shift function, contact your authorized SHARP dealer.

Guest Check (GLU)

■ Guest look up (GLU) system

New quest

Procedure

For automatic GLU code generation

GLU code (1 to 9999)

I FINAL *

**Z XXXXXXXX ** RA or RA2 (Payment operation) (Cash, Check, Credit, Exchange)

NOTE

- A clerk must has been registered before starting GLU entry in case the clerk system or the clerk + cashier system is selected.
- The GLU code refers to a code that will be used whenever the guest check must be accessed for re-ordering or final payment.
- Your register can be programmed GLU codes in a sequential fashion (automatic GLU code generation). If your register has not been programmed to do so, each GLU code can be entered manually.
- When you open the guest check (ex. #2) during operating another guest check (ex. #1), the previous guest check (#1) is closed automatically by NBAL function.
- *1 This is the optional function. (Temporary finalization)
 You can temporarily finalize a guest check by pressing the key

You can temporarily finalize a guest check by pressing the [mu] key. This prints out a guest check to show the current balance, including tax. The guest check, however, is still "open." This means you can still make additional orders to it. The tax is calculated but is not added to the tax totalizer.

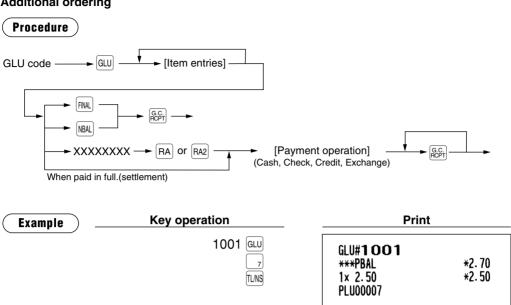
However you can still make additional orders to it by displaying the opened GLUs.

- *2 The tax is not calculated.
- *3 The tax is calculated and is added to the tax totalizer.

*3 When paid in full.(settlement)

GLU#1 OO 1 ***PBAL *0.00 1x 1.91 *1.91 PLU00001 1x 0.79 *0.79 PLU00002 ***NBAL *2.70	Example	Key operation Pri		Print	
		1 2	***PBAL 1x 1.91 PLU00001 1x 0.79 PLU00002	*1.91 *0.79	

Additional ordering



*****5. 20

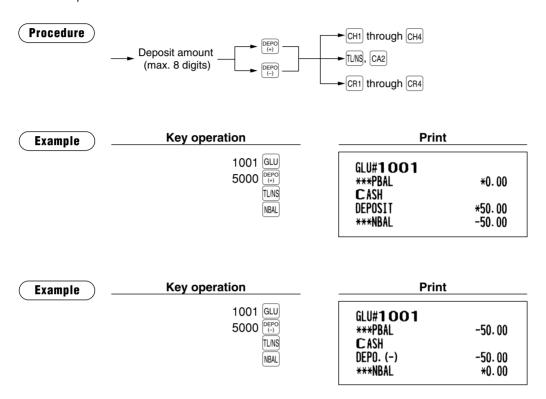
CASH

■ Deposit entries

Deposit refers to a prepayment on a guest check. It can be received in cash, by check or credit.

You can make a deposit entry only when entering a guest check. It cannot be done during handling of a tendered amount.

A received deposit can be refunded by pressing the $\stackrel{\text{\tiny DEPO}}{\hookrightarrow}$ key. You cannot attempt to refund an amount larger than the deposit balance.



■ Bill printing

This function is used for issuing the bill to the guest.

Procedure





• This function is available immediately after the finalization of transaction.

G.C. RCPT

• If the copy function is allowed, you can print the bill copy on receipt only once. If you need the bill copy, contact your authorized SHARP dealer.

Example

Key operation

_

Print		
GLU#2001		
	BILL	
1x 10.00 DPT.01	*10.00	
1x 2.55 DPT.02	*2.55	
CASH	*12. 55	

Auxiliary Entries

■ Percent calculations (premium or discount)

- Your register provides percent calculations for a subtotal or each item entry depending on the programming
- Percentage: 0.01 to 99.99%

Percent calculation for a subtotal

Example

(When a discount of 10% is programmed for the %1 key.)	3 5 ST %1

	Print		
1x 5.60 PLU00003		* 5.60	
2x 2.25 PLU00005		*4. 50	
SUBTOTAL		*10.10	
%1	-10.00%	-1.01	
CASH	* !	9. 09	

Percent calculation for item entries

Example

Key operation		
(When a premium of 15% is programmed for the %2 key.) 30 FLW 7 • 5 %2 TLNS		

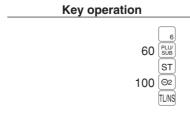
	Print		
1x 8.00 PLU00006		*8.00	
%2 1x 5.00	15.00%	*1.20 *5.00	
PLU00030 %2	7.50%	*0. 38	
CASH	*1 4	1. 58	

■ Discount entries

Your register allows you to deduct a certain amount less than a programmed upper limit after the entry of an item or the computation of a subtotal depending on the programming.

Discount for a subtotal

Example



Print		
1x 5.75 PLU00006	* 5. 75	
1x 12.00 PLU00060 (-) 2	*12.00	
	-1.00	
CASH	*16. 75	

Discount for item entries

Example	Key operation	Print	
	7 (SUB) 75 (O1) [TLNS]	1x 6.75 PLU00007 (-) 1	*6. 75 -0. 75
		CASH	* 6. 00

■ Refund entries

For a refund entry, press the RF key just before you press a department key, FF key, direct PLU key or key or just before you scan an EAN code. The operation before pressing the RF key is the same as the one of normal operation. For example, if a refund item is the one entered into a department, enter the amount of the refund, then press the RF key and the corresponding department key in this order; if an item entered into a PLU is returned, enter the corresponding PLU code, then press the RF and RUB keys; and if a refund item is the one entered into an EAN, press the RF key and scan the EAN code.

Example	Key operation	Print	
	RF 3 7 RF PLUY TUNS	-1x 1.50 PLU00003 -7x 2.00 PLU00007	R-1.50 R-14.00
		CHANGE	* 15. 50

■ Printing of non-add code numbers

Enter a non-add code number such as a guest code number and credit card number within a maximum of 16 digits and press the # key at any point during the entry of a sale. Your register will print at once.

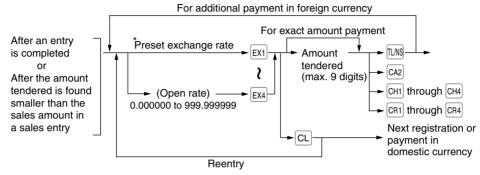
Example	Key operation	Print	
	1230 # 	#0000 1× 10.00 PLU00001	0000000001230 *10.00
		CREDIT2	*10.00

Payment Treatment

■ Currency exchange

Your register allows payment entries in foreign currency. Pressing the [EX1] through [EX4] key creates a subtotal in foreign currency. Cash alone can be handled after currency exchange.

Procedure



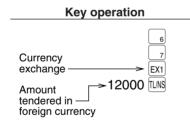
*Preset rate: 0.000000 to 999.999999



- When the amount tendered is short, its equivalent in deficit is shown in domestic currency.
- You can also enter a foreign currency tender from the exchange menu window. Press the key and select a pertinent exchange number and enter the amount.
- Change amount will be displayed in domestic currency.
- Availability of credit and cheque tendering depends on the programming. (Only for the exchange 1)

Example

Preset exchange rate (1.550220) :EX1



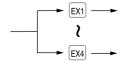
1x 23.00	*23.00
PLU00006 1x 46.50	*46. 50
PLU00007	*40. 30
***TOTAL	* 69. 50
EXCH1	1.550220
	US \$107.74
CASH	US \$120.00
CHANGE	*7.90

Currency description text

NOTE

Case of opening foreign currency drawer:

- At the timing of issuing receipt after tendering exchange amount.
- At the timing of issuing X/Z report (included CCD)
- The <u>Exchange drawer open function</u> is executed. When the EXCHANGE(n) key is pressed simply out of transaction, the foreign currency drawer is opened, and no sale counter will counted one up.



Received-on-account entries

To receive a received-on-account (RA), you can select either of cash only system or mixed tendering system. Select the cash only system when you receive RA by cash only. In the mixed tendering system, you can receive RA by cash, check or credit. In either system, you cannot receive RA in foreign currency.

Mixed tendering system

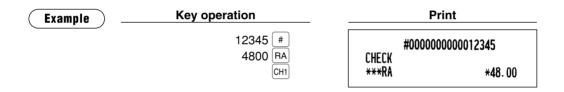
Procedure

Direct key entries



Menu-based entries





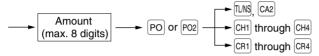
■ Paid-out entries

To make a paid-out (PO) entry, you can select either of cash only system or mixed tendering system. Select the cash only system when you make a payment by cash only. In the mixed tendering system, you can make a payment by cash, check or credit.

Mixed tendering system

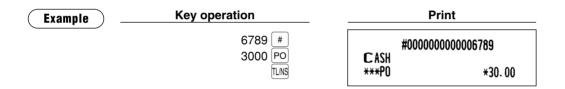


Direct key entries



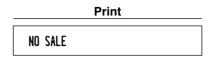
Menu-based entries





■ No-sale (exchange)

Simply press the will be without any entry. The drawer will open and the printer will print "NO SALE" on both the journal and the receipt. If you let your machine print a non-add code number before pressing the key, a no sale entry is achieved with a non-add code number printed.



NOTE

You can also enter "No-sale" from the miscellaneous menu. Press the Fine key and select "NO SALE" from the menu.

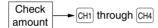
■ Cashing a check

NOTE

To use this function, please consult your authorized SHARP dealer.

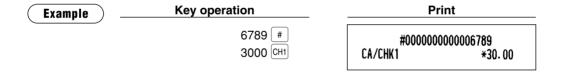
Procedure

Direct key entries



Menu-based entries

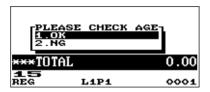




Age Verification

The age verification function is used for prohibiting the selling of goods (departments, PLUs, or EANs) for certain aged persons.

When a department/PLU/EAN for which the age verification has been programmed as "Yes" is entered, the following confirmation window is displayed. Confirm the customer's age, and select "1. OK" or "2. NG".



When the age verification item is entered, the message "AGE VERIFID" is recorded on the journal.

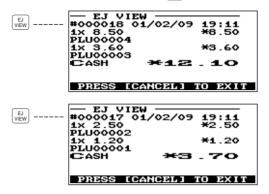


Electronic Journal View

The transaction data is kept in the electronic journal memory.

To display the journal data, press the Full key, the last transaction data is displayed.

To retroact to past transaction data, press the view key repeatedly.

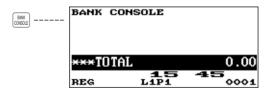


To exit the electronic journal view, press the MAGE key.

Bank Console Mode

When the key is pressed in the REG/MGR mode, the register starts functioning as console for the EFT-

Once the "BANK CONSOLE MODE" is entered, the register cannot be normally operated until the EFT-IF releases the register.



TRAINING Mode

The training mode is used when the operator or the manager practices register operations.



In case "clerk and cashier system" is applied to your register, cashiers can enter to the training mode.

When a clerk/cashier set in training is selected, the register automatically enters the training mode, while a clerk/cashier not set in training is selected, the register automatically enters the ordinary REG mode. A training text and a maximum of two training clerks/cashiers can be programmed.

The training operations are valid in all modes.

A mark which is identifying a training receipt is printed on the receipt which is issued in the training mode.

The consecutive number is not updated. The preceding number is repeated in printing.

The memory in clerk/cashier is updated in the training mode. Other memories are not updated. The GLU codes which are opened in the training mode are also printed on the GLU report. In this case, those GLU codes are distinguished from others by the character of "T." The data of training GLU codes are not added to the total.

The reading and resetting of training clerks/cashiers is printed on the clerk/cashier reports. However, the sales total of training clerks/cashiers is not included in the clerk/cashier total on the full clerk/cashier report.

Key operation			
Selecting the clerk set in training		3 ⊗ TL/NS	

Print			
TRA	INING		
1x 2.25 PLU00005	* 2. 25		
3x 1.40	*4.20		
PLU00003			
CASH	* 6. 45		

Overlapped Clerk Entry

This function allows to switch from one clerk to another clerk and to interrupt the first clerk's entry. So the second clerk can do his or her entry in this mode. Interrupt handling is possible only in the overlapped clerk entry. For actual use of this function, contact your authorized SHARP dealer.

NOTE

- The overlapped clerk entry is available only in the clerk entry system.
- The overlapped clerk entry is not effective while the tendering sale is going on.
- If any clerk is still making an entry (or has not finalized the transaction yet), the register does not run in any mode other than REG and MGR, and no X/Z reports can be printed. The message "CLERK REMAINED" and the related clerk are displayed.

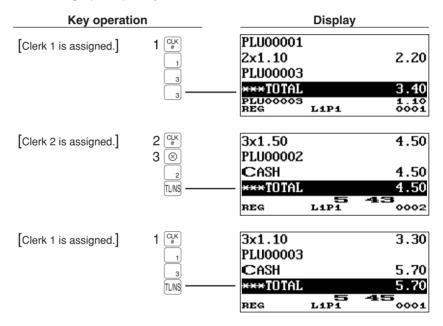
Example

Clerk 1: Entry started

Clerk 2: Clerk change (1 to 2), interrupt initiated

Clerk 2: Transaction finished

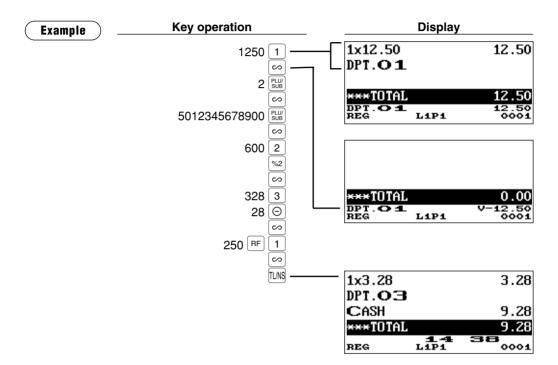
Clerk 1: Clerk change (2 to 1), entry restarted



5 Correction

Correction of the Last Entry (Direct Void)

If you make an incorrect entry relating to a department, PLU/subdepartment, EAN, percentage (%1 through %4), discount ((©1) through (©4)), or item refund, you can void this entry by pressing the (∞) key immediately.



Correction of the Next-to-Last or Earlier Entries (Indirect Void)

If you find an incorrect entry before finalizing the transaction (e.g. before pressing the wey), you can void the entry by the cursor operation or the key sequence operation.

Indirect void by cursor operation

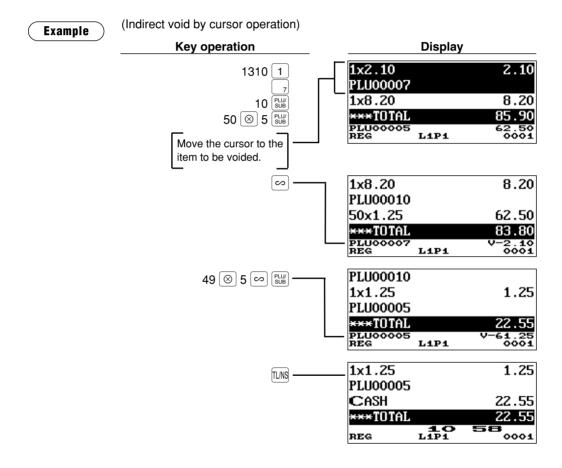
You can void department, PLU/subdepartment, EAN, item refund, amount discount/premium and percent entries.

Move the cursor to the item to be voided, and press the ∞ key.

Indirect void by key sequence operation

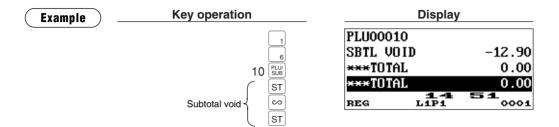
You can void department, PLU/subdepartment, EAN and item refund.

Press the key just before you press a department key, key, direct PLU key or key or just before you scan an EAN code. For the refund indirect void, press the key after you press the key.



Subtotal Void

You can void an entire transaction. Once subtotal void is executed, the transaction is aborted and the register issues a receipt.



Correction of Incorrect Entries Not Handled by the Direct, Indirect or Subtotal Void Function

Any errors found after the entry of a transaction has been completed or during an amount tendered entry cannot be voided. These errors must be handled by the manager.

The following steps should be taken.

- 1. If you are making the amount tendered entry, finalize the transaction.
- **2.** Make correct entries from the beginning.
- **3.** Hand the incorrect receipt to your manager for its cancellation.

Special Printing Function

Copy Receipt Printing

If your customer wants a receipt after you have finalized a transaction with the receipt ON-OFF function in the "OFF" status (no receipting), press the key for receipting. Your register can also print a copy receipt when the receipt ON-OFF function is in the "ON" status. If you want to make a copy, please consult your authorized SHARP dealer.



To toggle the receipt ON-OFF status, use one of the following procedures:

- Select "RCP SW." from the window which is opened by pressing the window which is opened by the
- Press the RCP SW." window.

Example

Printing a receipt after making the entries shown below with the receipt ON-OFF function "OFF" status

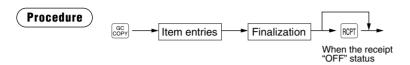
Key operation		Print	
3 (S) 1 TLNS			
For receipting→ RCPT	Print on the receipt	1× 8.00 PLU00002 3× 1.25 PLU00001	*8.00 *3.75
		CASH	*11. 75

"COPY" is printed on the copy receipt.

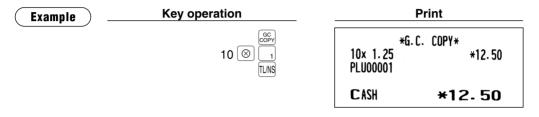
1× 8.00 PLU00002 3× 1.25 PLU00001	*COPY* *8.00	
	*3. 75	
CASH	*11.75	

Guest Check Copy

You can use this function when you want to take a copy of guest check. Press the key and make a desired entry.



- NOTE
- The guest check copy has nothing to do with the memory.
- The operation is the same as normal entry. But the drawer does not open.





Manager Mode

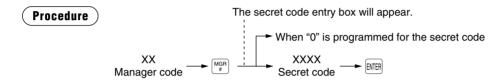
The manager mode is used when managerial decisions must be made concerning register entries, for example, for overriding limitations and for other various non-programming managerial tasks.

NOTE

Normal register operations may also be performed in this mode.

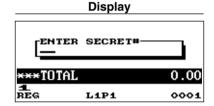
Entering the Manager Mode

To enter the manager mode, use the following procedure in the REG mode:



Example

The manager code is stored in the manager file in advance. If the code is not found in this file, an error occurs. If the code is correct, the register enters the manager mode.



Override Entries

Programmed limits (such as maximum amounts) for functions can be overridden by placing the register in the manager mode.

Example

This example presumes that the register has been programmed not to allow coupon entries over 2.00.

Key o	peration		Print
REG-mode entries	250 ©2 ······Error CL	1x 15.00 PLU00002 (-) 2	*15.00 -2.50
Enter to the manager mode	250 🖭	CASH	*12.50
Return to the REG mode.	TL/NS		

Correction after Finalizing a Transaction

When you need to void incorrect entries that clerks cannot correct (incorrect entries that are found after finalizing a transaction or cannot be corrected by direct, indirect or subtotal void), follow this procedure in the MGR mode.

- **1.** Enter to the manager mode.
- 2. Press the put your register in the VOID mode. (Note the indication on the display.)
- **3.** Repeat the entries that are recorded on an incorrect receipt. (All data in the incorrect receipt is removed from register memory; the voided amounts are added to the void mode totalizer.)

Incorrect receipt **Cancellation receipt** #000039 16/01/2009 15:38 #000038 16/01/2009 15:38 0001 CLERK0001 0001 CLERK0001 111111 111111 1x 1.25 *1.25 *VOID MODE* PLU00001 1x 1.25 ***1.25** PLU00001 *15.00 1x 15.00 1x 15.00 PLU00002 ***15.00** PLU00002 ***16.25** CASH CASH ***16.25**



Your register leaves the VOID mode whenever a transaction is canceled (i.e. finalized in the VOID mode). To void additional transactions, repeat steps 2. and 3. above.

8 Reading (X) and Resetting (Z) of Sales Totals

- Use the reading function (X) when you need to take the reading of sales information entered after the last resetting. You can take this reading any number of times. It does not affect the register's memory.
- Use the resetting function (Z) when you need to clear the register's memory. Resetting prints all sales information and clears the entire memory except for the GT1 through GT3, reset count, and consecutive number.
- X1 and Z1 reports show daily sales information. You can take these reports in the X1/Z1 mode.
- X2 and Z2 reports show periodic (monthly) consolidation information. You can take these reports in the X2/Z2 mode.
- In the OP X/Z mode, an clerk and/or cashier can take his or her report.
- If you want to stop the printing report, press the well key. Even if the printing is stopped, the consecutive number (and Z counter if you are printing a Z report) is increased by one.

NOTE

Only when "clerk + cashier system" is applied, you can take both of Clerk and Cashier reports.

How to take a X1/Z1 or X2/Z2 report

[To take an X1 or X2 report:]

- 1. Select "1 READING" in the X1/Z1 or X2/Z2 mode menu window to display the items list.
- 2. Select a report title listed in the table shown later. When you select an item with parentheses on the opening screen, you can jump to the pertinent report title(s).
- 3. If needed, enter corresponding values described in the "Data to be entered" column on the table shown later.
- 4. Select a device ("DISPLAY" or "REPORT PRINTER") to receive the output.

[To take a Z1 or Z2 report:]

- 1. Select "2 RESETTING" in the X1/Z1 or X2/Z2 mode menu window to display the items list.
- 2. Select a report title listed in the table shown later.
- 3. If needed, enter corresponding values described in the "Data to be entered" column on the table shown later.
- 4. After the report has been taken, the message "ARE YOU SURE?" will appear. Select one of the following actions:
 - Select "YES" to reset the sales information.
 - Select "NO" to save the sales information.

Flash report

You can take flash reports (display only) in the X1 mode for department sales, cash in drawer (CID) and sales total at the point you take the report.

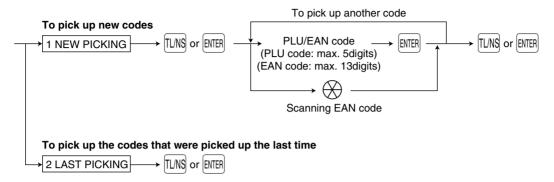
- 1. Select "3 FLASH MODE" in the X1/Z1 mode menu window to display the items list.
- 2. Select "DEPT. SALES" to take a flash report of department sales, "CID" to take a flash report of cash in drawer, or "SALES TOTAL" to take a flash report of sales total.

B	Operating modes		nodes	S Detecte he entered	
Report type Description		OPXZ	X1/Z1	X2/Z2	Data to be entered
GENERAL	General report	-	X1,Z1	X2,Z2	
<department></department>				•	•
DEPT. /GROUP Department by group report		-	X1	X2	Department code
					(The range can be specified by
					entering start and end codes.)
DEPT. IND. GROUP	Individual department group report	-	X1	X2	Department group no. (1 to 14)
DEPT. GROUP TOTAL	Department group total report	-	X1	X2	
<plu></plu>			•	•	
PLU	PLU/EAN sales report by	-	X1,Z1	X2,Z2	PLU/EAN code
	specified range				(The range can be specified by
					entering start and end codes.)
PLU PICKUP	PLU/EAN pickup report	-	X1,Z1	X2,Z2	*1
PLU BY DEPT.	PLU/EAN report by associated dept.	-	X1,Z1	X2,Z2	Department code
PLU STOCK	PLU/EAN stock report	-	X1	-	PLU/EAN code
	·				(The range can be specified by
					entering start and end codes.)
PLU STOCK PICKUP	PLU/EAN stock pickup report	-	X1	-	*1
PLU ZERO SALES	PLU/EAN zero sales report	-	X1	X2	All PLU/EAN codes
	PLU/EAN zero sales report by	-	X1	X2	Department code
	associated dept.				'
PLU PRICE CATEGORY	PLU/EAN sales report by price	-	X1	X2	PLU/EAN price category
	category				
<transaction></transaction>				I	
TRANSACTION	Transaction report	-	X1	X2	
TL-ID	Total-in-drawer report	-	X1	X2	
COMMISSION SALES	Commission sales report	-	X1	X2	
<personnel></personnel>	,		l		I
ALL CLERK	All clerk report	-	X1,Z1	X2,Z2	
IND. CLERK	Individual clerk report	X,Z	X1,Z1	X2,Z2	
ALL CASHIER	All cashier report	-	X1,Z1	X2,Z2	Only for the clerk + cashier system
IND. CASHIER	Individual cashier report	X,Z	X1,Z1	X2,Z2	Only for the clerk + cashier system
<others></others>	,				
HOURLY	Hourly report (by specified range)	-	X1	-	For an individual time range
	Hourly report (all)	-	X1,Z1	-	
DAILY NET	Daily net report	-	-	X2,Z2	
GLU	GLU report	-	X1,Z1	-	GLU code
					(The range can be specified by
					entering start and end codes.)
GLU BY CLERK	GLU report by clerk	-	X1,Z1	-	
BALANCE	Balance report	-	X1	X2	
STACKED REPORT	Stacked report 1	-	X1,Z1	X2,Z2	
	Stacked report 2				
E. JOURNAL	Electronic journal	X,Z	X1,Z1	-	

NOTE

*1: You can pick up PLU/EAN codes for issuing the report. You can pick up new PLU/EAN codes or the codes that were picked up the last time. To pick up new codes, select "1 NEW PICKING", and follow the procedure show below to pick up new codes. To pick up the codes that were picked up last time, select "2 LAST PICKING".

Follow the following procedure for picking up PLU/EAN codes.



* The following reports relating to PLU/EAN is issued in the sequence of PLUs and EANs. PLU, PLU BY DEPT, PLU IND. GROUP, PLU ZERO SALES, PLU STOCK, PLU MINIMUM STOCK and PLU PRICE CATEGORY

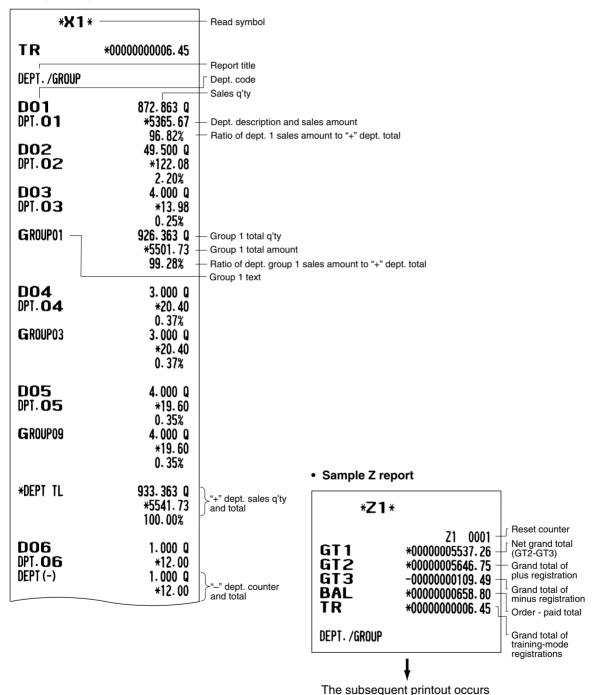
Also the EAN codes are printed in the sequence shown below.

EAN-13
EAN-8
UPC-A
UPC-E
ITF-14

Daily Sales Totals

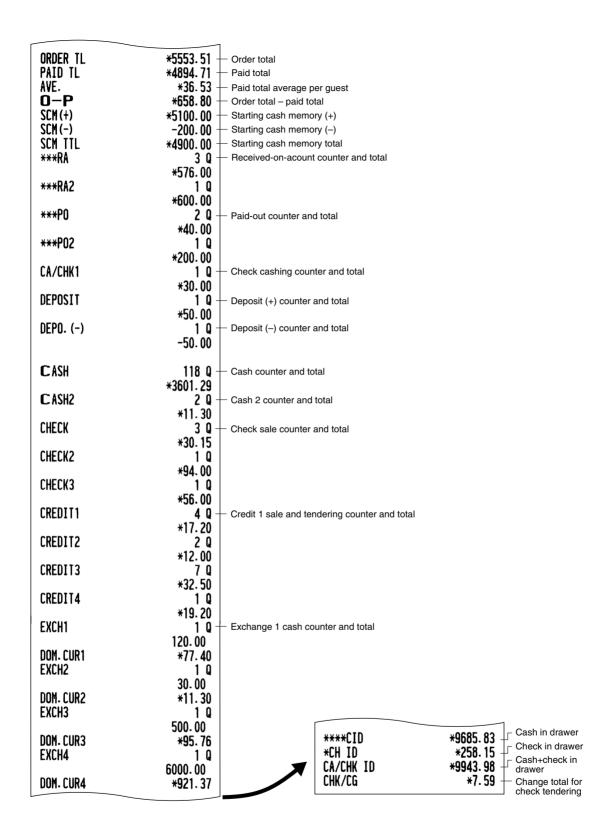
■ General report

· Sample X report

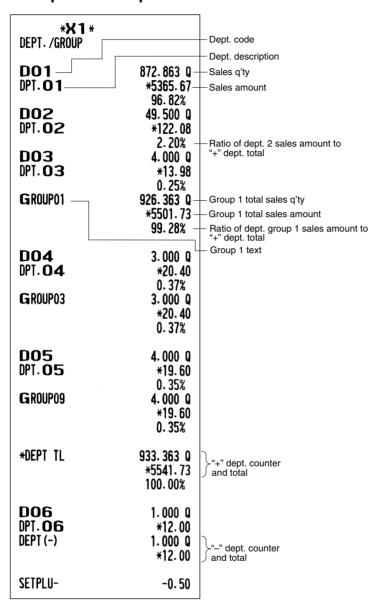


in the same format as in the sample X1 report.

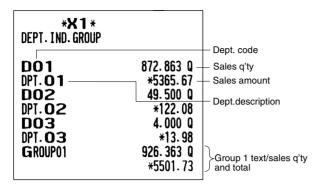
TRANSACTION	Report title
(-)2	4 Q — Subtotal (–) counter and total
(-)3	-5.02 1 Q
(-)4	-0.73
	1 Q -0.61
SETPLU- % 1	-0.50 Subtotal % counter and total
%3	-1.13 2 Q
%4	-2.22 1 Q
NET1	-0. 54 *5553. 51 — Net sales total
TAX1 ST	*3274. 36 — Taxable 1 total
VAT 1 TAX2 ST	*125. 94
VAT 2 TAX3 ST	*3. 23 *39. 08
VAT 3 TAX4 ST	*2.21 *39.08
VAT 4 TAX5 ST	*2.73 *39.08
VAT 5 TAX6 ST	*2.89 *39.08
VAT 6 TTL TAX	*3.87 *140.87
NET	*5412.64 — Printed in case add-on tax is included.
VAT SFT	*19.20
(-)1	1 Q — Item (–) counter and total -0.75
%2	4
DISCOUNT	2 Q — Discount in promotion sale -4.88
CP PLU	1 Q — Coupon-like PLU counter and total
REFUND	2 Q + Refund counter and total *15.50
VOID	12 Q — REG-mode item void counter and total *41.16
VOID MODE	1 Q — Void-mode transaction counter and total
MGR VOID	2 Q — Manager item void counter and total *16.25
SBTL VOID	1 Q — Subtotal void counter and total *12.90
BILL CNT	1 Q — Bill print counter
NO SALE ***PBAL	12 0 — No-sale (exchange) counter
G.C.COPY CNT GUEST	134 Q — Guest check copy counter



Department report



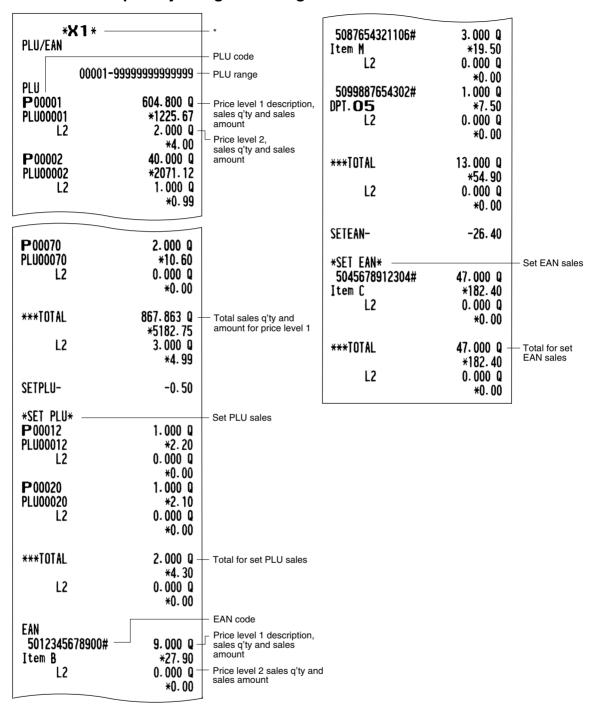
■ Individual group total report on departments



■ Full group total report on departments

X1 GROUP TOTAL		
GROUP01	926. 363 Q *5501. 73 99. 28%	Group 1 text/sales q'ty and total
GROUP03	3. 000 Q *20. 40 0. 37%	
GROUP09	4. 000 Q *19. 60 0. 35%	
*DEPT TL	933. 363 Q *5541. 73 100. 00%	
DEPT (-)	1.000 Q *12.00	

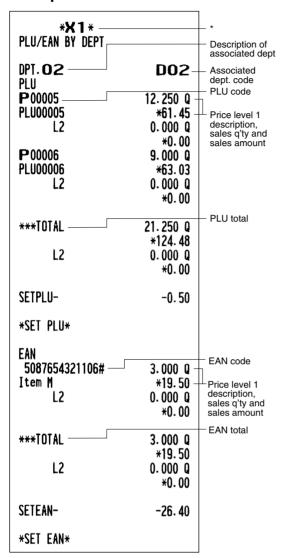
■ PLU/EAN report by designated range



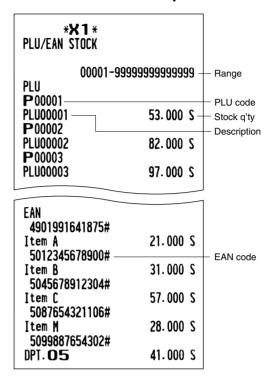
^{*} When you take a Z report, "Z1" is printed instead of "X1".

NOTE In case of a PLU X report only header information and range data are stored in the Electronic Journal file.

■ PLU/EAN report by associated department

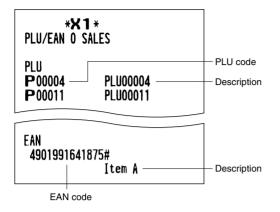


[■] PLU/EAN stock report

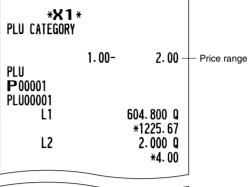


^{*} When you take a Z report, "Z1" is printed instead of "X1".

■ PLU/EAN zero sales report (full)

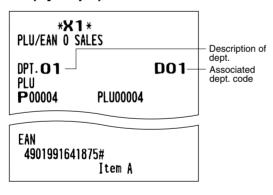


■ PLU/EAN price category report

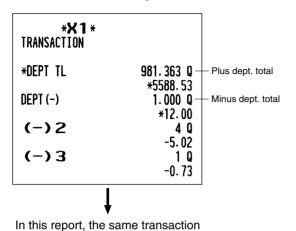


***TOTAL L1	654.800 Q
L2	*1301.27 2.000 Q *4.00
SETPLU-	-0.50
SET PLU	
EAN	
SETEAN-	-26. 40
SET EAN 5045678912304# Item C	
L1	47.000 Q *182.40
***TOTAL L1	47.000 Q *182.40

■ PLU/EAN zero sales report (by dept.)



■ Transaction report

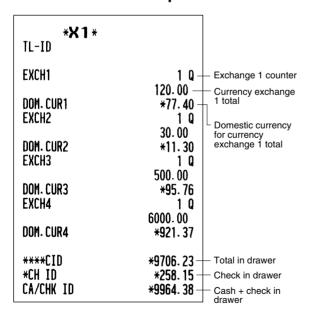


■ Commission sales report

* X 1 * COMMISSION		
COM. SAL1 COM. AMT1 COM. SAL2 COM. AMT2 COM. SAL3 COM. SAL4 COM. SAL4 COM. SAL5 COM. SAL5 COM. SAL5 COM. SAL6 COM. SAL7 COM. SAL7 COM. SAL7 COM. SAL8 COM. SAL8 COM. AMT9 COM. SAL9 COM. TTL NON COM.	*26. 11 - *0. 52 *536. 21 *16. 09 *715. 26 *35. 76 *856. 21 *102. 75 *1316. 46 *105. 32 *13686. 39 *821. 18 *1265. 80 *50. 63 *449. 66 *22. 48 *1897. 71 *113. 86 *1268. 59 *10351. 31 -	Commission sale 1 total - Non-commission sales amount
NET1	*31100.12	

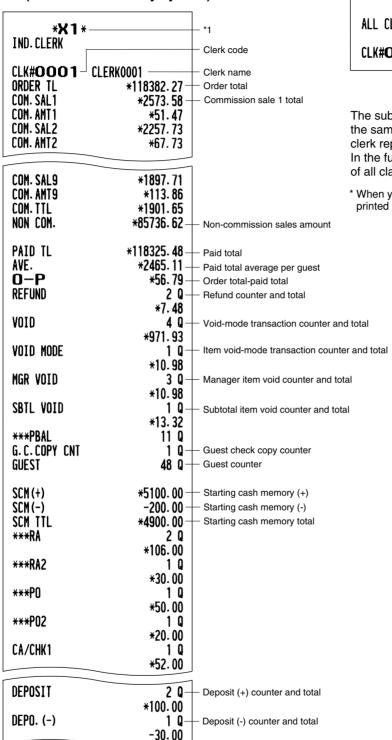
■ Total in drawer report

data as those printed in the general report are printed.



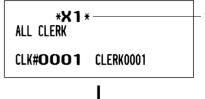
■ Individual clerk report

(In case of clerk only system)



^{*1} When you take a Z report, "Z1" is printed instead of "X1".

■ Full clerk report



The subsequent printout occurs in the same format as in the individual clerk report from the clerk #1. In the full clerk report, the total sales of all clarks are also printed.

^{*} When you take a Z report, "Z1" is printed instead of "X1".

CASH	29 Q — *114593. 22	Cash counter and total
CASH2	*114333.22 2 Q *176.16	
CHECK	*170.10 2 Q - *302.00	Check 1 sale counter and total
CHECK2	2 Q	
CHECK4	*970.41 1 Q	
CREDIT1	*140.00 3 Q —	Credit 1 sale and tendering and total
CREDIT2	*730.36 1 Q	
CREDIT3	*96.52 1 Q	
CREDIT4	*85. 24 1 Q	
EXCH1	*75. 21 2 Q –	— Exchange 1 counter and total
DOM. CUR1	1086.00 *708.56	
EXCH2	1 Q 162.00	
DOM. CUR2 Exch3	*68. 47 1 Q	
DOM. CUR3	360.00 *203.93	
EXCH4	2 Q 200.00	
DOM. CUR4	*123.61	
****CID *CH ID	*119577.87 — *1615.71	Cash in drawer
CA/CHK ID CHK/CG	*121193.58 <i>-</i> *10.89 <i>-</i>	Cash + check in drawer Change total for check tendering
GLU#2001		
GLU#2002 GLU#2003		Open GLU code
D01	146.000 Q	
DPT.01 D02	*113019.86 4.000 Q	
DT.02 D03	*274.12 6.000 Q	
DPT. O3	*349.62	
D04 DPT.04	4. 000 Q *304. 84	
D05	6.000 Q	
DO6	*4092.78 5.000 Q	
DPT. O6	*341.05	
	*2	

^{*2} From here, the printing of department total by clerk will be done when "PRINT ON CLK" is set to "YES" in the department programming.

■ Individual clerk report (In case of clerk only system)

X1	*
IND. CLERK	
CLK#OOO1 PAID TL AVE. O-P REFUND	*118717.72 *2239.96 *56.79 2 Q
VOID VOID MODE MGR VOID SBTL VOID ***PBAL	*7.48 4 Q *971.93 1 Q *10.98 3 Q *10.98 1 Q *13.32
G.C.COPY CNT GUEST SCM(+) SCM(-) SCM TTL ***RA	*5100.00 -200.00 *4900.00
***RA2 ***P0 ***P02	*106.00 1 Q *30.00 1 Q *50.00 1 Q *20.00
CA/CHK1 CA/CHK2 CA/CHK3 CA/CHK4	1 Q *52.00 1 Q *68.30 1 Q *15.00
DEPOSIT DEPO. (-)	*68.00 2 Q *100.00 1 Q -30.00

	_
CASH	33 Q *114920.14
C ASH2	2 Q
CHECK	*176.16 3 Q
CHECK2	*372.00 2 Q
CHECK4	∗970. 41 1 Ω
	*140.00
CREDIT1	3 Q *730.36
CREDIT2	1 Q *96. 52
CREDIT3	1 Q *85. 24
CREDIT4	1 Q
EXCH1	*75.21 2 Q
DOM. CUR1	1086.00 *708.56
EXCH2	1 Q 162.00
DOM. CUR2	*68.47
EXCH3	1 Q 360.00
DOM. CUR3 Exch4	*203. 93 2 Q
DOM. CUR4	200.00 *123.61
****CID *CH ID	*119900.11 *1685.71
CA/CHK ID CHK/CG	*121585. 82 *15. 57
GLU#2001	
GLU#2002 GLU#2003	
uLU#2003	*2
	2

^{*1} When you take a Z report, "Z1" is printed instead of "X1".

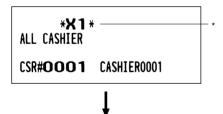
^{*2} From here, the printing of department total by clerk will be done when "PRINT ON CLK" is set to "YES" in the department programming.

■ Individual clerk report (In case of clerk + cashier system)

*X1 *	*
CLK#OOO1	CLERK0001
ORDER TL	*118774.51
COM. SAL1	*2897.29
COM. AMT1	*57.95
COM. SAL2	*2257.73
COM. AMT2	*67.73
COM. SAL9	*1897.71
COM. AMT9	*113.86
COM. TTL	*1911.56
NON COM.	*85736.62
D01 D7.01 D02 D7.02 D03 D7.03 D04 D7.04 D05 D7.05 D06 D7.06	151.000 Q *113412.10 4.000 Q *274.12 6.000 Q *349.62 4.000 Q *304.84 6.000 Q *4092.78 5.000 Q *341.05

^{*1} When you take a Z report, "Z1" is printed instead of "X1".

■ Full cashier report (In case of clerk + cashier system)



The subsequent printout occurs in the same format as in the individual cashier report from the cashier #1. In the full cashier report, the total sales of all cashiers are also printed.

^{*2} From here, the printing of department total by clerk will be done when "PRINT ON CLK" is set to "YES" in the department programming.

^{*} When you take a Z report, "Z1" is printed instead of "X1".

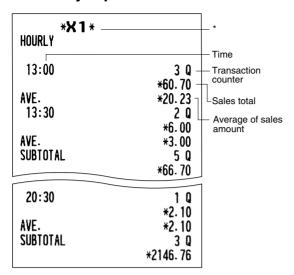
■ Individual cashier report (In case of clerk + cashier system)

* X 1 * Ind. Cashier	
CSR#OOO1 PAID TL AVE. O-P REFUND	*4091.29 *78.68 *26.25 2 Q
VOID VOID MODE MGR VOID SBTL VOID ***PBAL G.C.COPY CNT	*17.52 3 Q *13.67 1 Q *10.98 3 Q *10.98 1 Q *91.31 1 Q
SCM(+) SCM(-) SCM TTL ***RA	*1500.00 -300.00 *1200.00 2 Q *500.00
***P0 ***P02 CA/CHK1 CA/CHK2	*800.00 2 Q *300.00 1 Q *500.00 2 Q *512.00
CA/CHK3 CA/CHK4 DEPOSIT DEPO. (-)	*35.00 2 Q *77.00 1 Q *57.00 2 Q *101.00 1 Q -30.00

_
27 Q *2413.87
1 Q
*95. 12 2 Q
*8.00
1 Q *80.00
1 Q
*86.00
1 Q *60.00
*60.00 3 Q
*231. 20
3 Q
*63.85
2 Q
*70.71
2 Q *159.63
*135.03 3 D
1370.00
*267.97
3 Q
700.00
*299. 70 2 Q
173.00
*127.93
1 0
300.00
*85.17
*4170.13
*915.00
* 5085. 13
*11.02

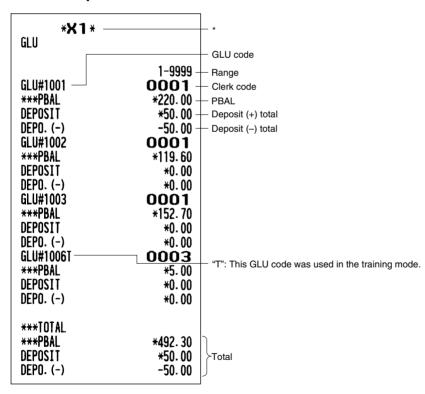
^{*} When you take a Z report, "Z1" is printed instead of "X1".

■ Hourly report



^{*} When you take a Z report, "Z1" is printed instead of "X1".

■ GLU report



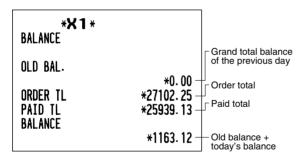
^{*} When you take a Z report, "Z1" is printed instead of "X1".

■ GLU report by clerk

*X1	*	*
GLU BY CLERK		
CLK# 0001 GLU#1001	CLERKO001	Clerk code Clerk name GLU code
***PBAL DEPOSIT	*220.00 - *50.00 -	PBAL Deposit (+) tota
DEPO. (-) GLU#1002	-50.00	Deposit (-) total
***PBAL Deposit	*119.60 *0.00	
DEPO. (-) GLU#1003	*0.00	
***PBAL Deposit Depo. (-)	*152.70 *0.00 *0.00	
***TOTAL	*0.00	
***PBAL DEPOSIT	*492.30 *50.00	Total
DEPO. (-)	-50.00	J

^{*} When you take a Z report, "Z1" is printed instead of "X1".

■ Balance report



■ X1/Z1 stacked report

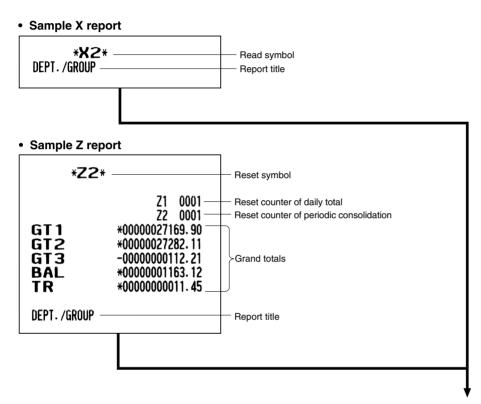
You can print multiple X1/Z1 reports in sequence under a single transaction. In this case you need to program in advance which X1/Z1 reports should be printed. Refer to "Stacked report" under Section "Report Programming" in Chapter "Programming."

Periodic Report Sample

Your register allows you to take consolidation X and Z reports of a chosen period (the period is usually one week or month).

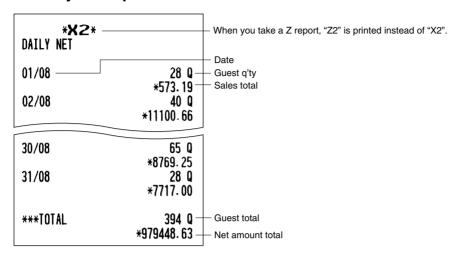
General information

The periodic reading or resetting reports are the same in format as those in the X1/Z1 report for daily sales information except mode indication ("X2" or "Z2").



The subsequent items are printed out in the same format as in the X/Z report on daily totals.

■ Daily net report



■ X2/Z2 stacked report

You can print multiple X2/Z2 reports in sequence under a single transaction. In this case you need to program in advance which X2/Z2 reports should be printed. Refer to "Stacked report" under Section "Report Programming" in Chapter "Programming."

Compulsory Cash/Check Declaration

If your register has been programmed for compulsory cash/check declaration, you must declare cash/check in drawer in advance according to the type of the declaration when you take clerk Z reports.

Use the procedure shown in "Key operation" below for this declaration.

Types of compulsory cash/check declaration

In case "Clerk only system" is applied to your machine:

- · Compulsive when individual clerk resetting is taken.
- · Compulsive when full clerk resetting is taken.

In case "Cashier + clerk system" is applied to your machine*

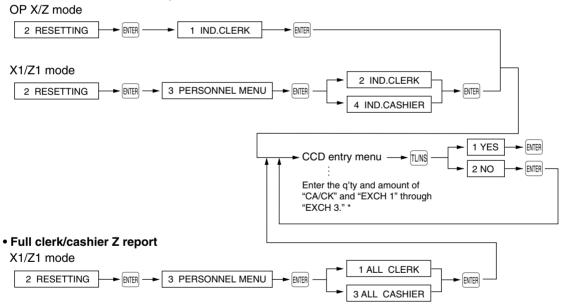
- · Compulsive when individual cashier resetting is taken.
- Compulsive when full cashier resetting is taken.

NOTE

Compulsory cash/check declaration is available in the above two types. You can choose either of these. Contact your authorized SHARP dealer for details.

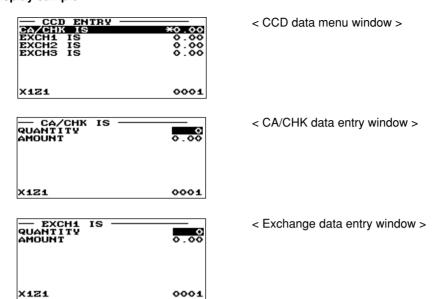
Key operation

• Individual clerk/cashier Z report

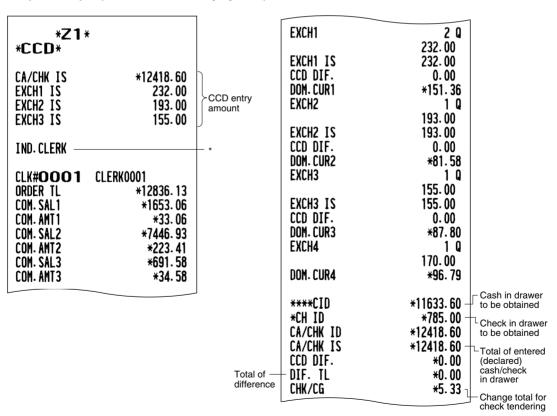


^{*} If you make a wrong entry, press the ∞ key and make a correct entry.

Display sample



• Report sample (in case of clerk only system)



^{*}When you take a full clerk report, ALL CLERK is printed here.

When you take a individual cashier report, IND.CASHIER is printed here, and when you take a all cashier report, ALL CASHIER is printed here.

9

Non-accessed EAN Deletion

You can delete EANs that had not been accessed for a certain period. You can program a period in the PGM2 mode.

Follow the procedure shown below.

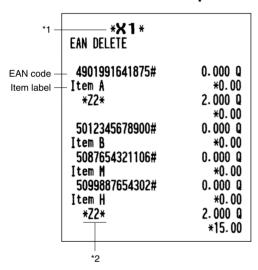
Non-accessed EAN deletion

- 1. Select the X1/Z1 mode from the mode selection screen.
- 2. Select "4 EAN DELETE".
- 3. Select "1 READING" to take a report, or "2 DELETE" to delete non-accessed EANs.
- **4.** When you select "2 DELETE", select you want to delete all the non-accessed EANs (1 ALL DELETE) or delete the non-accessed EANs individually (2 IND.DELETE).

NOTE

It is recommended to take a report first before executing deleting operation.

■ Non-accessed EAN report



- *1 When you select "DELETE", "Z1" is printed instead of "X1".
- *2 When there is any sales data of the EAN for PLU/EAN report, the data is printed here.

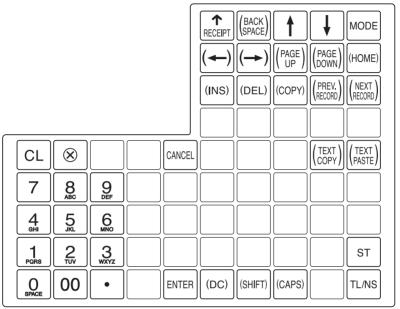
 When you delete the EAN in Z1 mode under this situation, the EAN data for PLU/EAN report is also deleted.

10 Prior to Programming

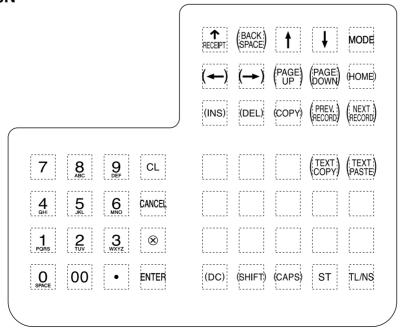
When you are in the PGM1 or PGM2 mode, the keyboard layout will be set to one of the programming layouts as shown below.

Programming Keyboard Layout

ER-A280F



ER-A280N



(INS)
\rightarrow \leftarrow \uparrow \downarrow : Used to move the cursor.
: Used to program each setting.
TUNS: Used to finalize programming.
: Used to cancel programming and to get back to the previous screen.
: Used to go back to the previous record, e.g., from the department 2 programming window back to the department 1 programming window.
: Used to go to the next record, for example, in order to program unit prices for sequential departments.
: Used to scroll the window to go to the next page.
[PAGE]: Used to scroll the window to go back to the previous page.
CL : Used to clear the last setting you have programmed or clear the error state.
: Used to toggle between two or more options.
ST: Used to list those options which you can toggle by the • key.

Numeric keys: Used for entering figures.

How to Program Alphanumeric Characters

This section discusses how to program alphanumeric characters such as "DESCRIPTION," "NAME" and "TEXT."

Using character keys on the keyboard

Entering alphanumeric characters

To enter a character, simply press a corresponding character key on the programming keyboard.

```
To enter "A", press the \boxed{8} key. ( \rightarrow \boxed{8} )
To enter "B", press the \boxed{8} key twice. ( \rightarrow \boxed{8} \boxed{8} )
To enter "C", press the \boxed{8} key triple. ( \rightarrow \boxed{8} \boxed{8} \boxed{8} )
```

To enter a digit, simply press a corresponding numeric key.

```
\rightarrow 00 \rightarrow XXX XXX: character code (3 digits)
```

Entering double-size characters

(DC): This key toggles the double-size character mode and the normal-size character mode. The default is the normal-size character mode. When the double-size character mode is selected, the letter "W" appears at the bottom of the display.

Entering upper-case letters

: You can enter an upper-case letter by using this key. Press this key just before you enter the upper-case letter. You should press this key each time you enter an upper-case letter.

Editing text

You can edit the text you have entered by deleting and/or inserting characters.

To select a text editing mode

(INS): Toggles between the insert mode ("") and the overwrite ("■") mode.

To move the cursor

← or → : Moves the cursor.

To delete a character or figure

DEL : Deletes a character or figure in the cursor position.

: Backs up the cursor for deleting the character or figure at the left of the cursor. When your register is in the insert mode, this key deletes the character or the value at the cursor position.

Text copy/paste

Copy (to the buffer): Move the cursor to the target text line to copy, and press key.

Paste (from the buffer): Move the cursor to the target text line to paste, and press FEST key.

■ Entering character codes

Numerals, letters and symbols are programmable by entering the 00 key and character codes. Use the following procedure with the cursor placed at the position where you want to enter characters:

Character code:

	032	033	034	035	036	037	038	039	040	041	042	043	044	045	046	047
032 - 047		•	4.0	#	\$	×	&	,	()	*	+	,	_		/
	048	049	050	051	052	053	054	055	056	057	058	059	060	061	062	063
048 - 063	0	1	2	3	4	5	6	7	8	9	-	• •	<	=	>	?
	064	065	066	067	068	069	070	071	072	073	074	075	076	077	078	079
064 - 079	0	A	В	C	D	E	F	G	Н	I	J	K	L	M	Н	0
	080	081	082	083	084	085	086	087	088	089	090	091	092	093	094	095
080 - 095	P	Q	R	S	T	U	Ų	W	X	Y	Z		\]	^	_
	096	097	098	099	100	101	102	103	104	105	106	107	108	109	110	111
096 - 111	•	a	Ъ	C	d	е	f	g	h	i	j	k	1	m	n	0
	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127
112 - 127	p	q	r	S	t	u	V	W	X	y	z	£	1	}		Δ
	128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143
128 - 143	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	ì	Ä	Å
	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159
144 - 159	É	æ	Æ	ô	ö	ò	û	ù	ij	Ö	Ü	Ø	£	Ø	×	$ \mathbf{f} $
	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175
160 - 175	á	í	ó	ú	ñ	Ñ	₫.	₾	Ł	R	č	ሄ	4	į	«	»
	176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191
176 - 191					ď	Á	Â	À		ĕ		ň	ř	¢	¥	Š
	192	193	194	195	196	197	198	199	200	201	202	203	204	205	206	207
192 - 207	ť	ā	ž	č	_	Ď	ã	Ã	Ě	Ä	Ř	Š	Ť	=	Ů	Ø
	208	209	210	211	212	213	214	215	216	217	218	219	220	221	222	223
208 - 223	ð	Ð	Ê	E	È	€	Í	Î	Ϊ	Ž	Г				Ì	
	224	225	226	227	228	229	230	231	232	233	234	235	236	237	238	239
224 - 239	ó	ß	ô	ò	õ	õ	μ	þ	þ	Ú	Û	Ù	ý	Ý	_	
	240	241	242	243	244	245	246	247	248	249	250	251	252	253	254	255
240 - 255	_	<u>+</u>	=	*	¶	δ	÷	נ	0		-	1	3	2		(DC)

*(DC): Double-size character code

[:] Shaded characters can not be printed by the built-in printer (display only).

11 Programming

This chapter explains how to program various items.

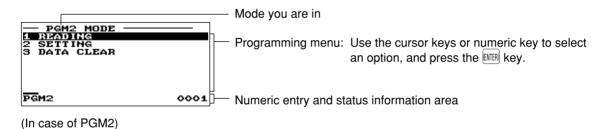
Before you start programming, select the PRICE, PGM1, PGM2, AUTO KEY or SD CARD mode from the mode selection screen depending on the item you are going to program.

Basic Instructions

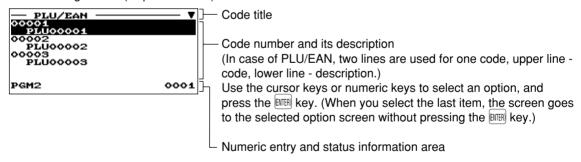
This section illustrates the basic programming by using an example of programming for departments.

■ Programming screen

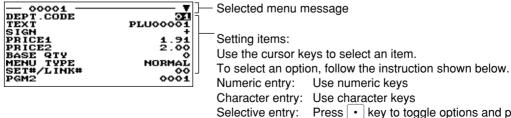
Opening screen: When you turn the mode key to PGM1 or PGM2, your display will show a programming opening screen corresponding to the mode you selected.



Code selecting screen (Dept. PLU/EAN):



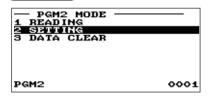
Programming screen:



Press • key to toggle options and press the key to select it, or press the st key to show the option list. Use the cursor keys to move the cursor and press the key to select it.

Programming example

Procedure



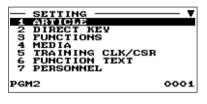


The following example shows how to program 2.00 for the unit price, "ABCDE" for the description, and "taxable 2 yes" for department 1.

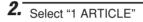
- In the PGM2 MODE screen, select "2 SETTING" by using the
 ↑ or ↓ key and press the key.
 - The SETTING screen will appear.

NOTE

- You can also select "2 SETTING" by using numeric key "2," then press the RITRI key.
- If you return to the previous screen, press the MEL key.





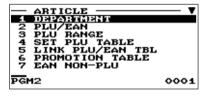


• The ARTICLE screen will appear.

NOTE

The arrow mark in the upper-right corner of the window shows that the window contains more options than are now on the screen. To scroll the window, press the window, press the leave leave.

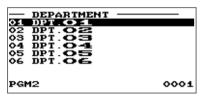
To return to the previous page, press the [PAGE] key.





3. Select "1 DEPARTMENT"

 The DEPARTMENT screen will appear, listing programmable departments.





4. Select "01 DPT.01" to program for department 1.

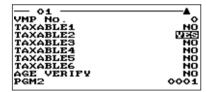
• The "01" window will appear.





_ 01		T
PRIČĒ		2.00
TEXT ABCDE.		
GROUP NO.	_	01
ENTRY TYPE	OPE	4&PRESET
COMMISSION#		٥
SALES TYPE		HORMAL
PRINT ON CLK		YES
HALO		18
	_	
PGM2	a	0001





5. On the first page of the "01" window, program the unit price and description as follows:

NOTE

There are three entry patterns for the programming: the numeric entry, character entry, and selective entry.

- Move the cursor to "TEXT", enter "ABCDE" by using character keys, then press the key. → Character entry

If you want to clear setting, press the [CL] key before you press the [EL] key.

- Press the key to go to the next page of the "01" window, then program the machine to set "taxable 2" as follows:

NOTE

The • key toggles between two options as follows: NO→YES→NO→....

Pressing the ST key displays all pertinent options.

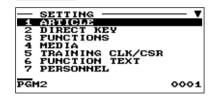
- Select one of the following actions:
 - To cancel the programming, press the [ME] key. Select "1 YES" in the "ARE YOU SURE?" window.
 - To finalize the programming, press the wey, then press the wey. You will return to the "DEPT" window.
 - To program for the following department, press the key. The "02" window will appear. To return to the "01" window, press the key.

The following sections describe how to program each item which is contained in a programming group.

Article Programming

Use the following procedure to select any option included in the article programming group:

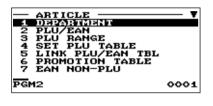
Procedure



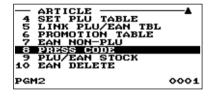
1. In the SETTING window, select "1 ARTICLE".

• The ARTICLE window will appear.









The screen continues.

Select any option from the following options list.

1	DEPARTMENT:	Departments
2	PLU/EAN:	PLUs/EANs

3 PLU RANGE: A range of PLUs/EANs
4 SET PLU TABLE: Set PLU table

5 LINK PLU/EAN TBL: Link PLU/EAN table
6 PROMOTION TABLE: Promotion table

7 EAN NON-PLU: EAN Non-PLU type code

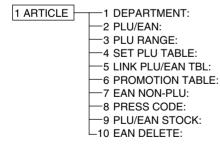
format

8 PRESS CODE: Press code

9 PLU/EAN STOCK: PLU/EAN stock quantity

10 EAN DELETE: EAN delete

The following illustration shows those options included in this programming group.



- ⇒ See "Department" on page 103.
- See "PLU/EAN" on page 105.
- → See "PLU range" on page 107.
- ⇒ See "Set PLU table" on page 107.
- See "Link PLU table (for PLU/EAN link)" on page 108.
- ⇒ See "Promotion table" on page 109.
- ⇒ See "EAN Non-PLU code format" on page 111.
- ⇒ See "Press code (for EAN)" on page 112.
- ⇒ See "PLU/EAN stock" on page 113.
- ⇒ See "EAN delete" on page 113.

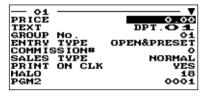
Department

The register ER-A280F is equipped with 6 standard departments and the register ER-A280N is equipped with 12 standard departments. They can be equipped with a maximum of 99 departments. Use the following procedure to program for departments.

Procedure

Select a pertinent dept. code from the departments list.





The screen continues.

Program each item as follows:

NOTE

For more information about the entry patterns, see the "Basic Instructions" section.

• PRICE (Use the numeric entry)

Unit price (max. 8 digits)

• GROUP No. (Use the numeric entry)

01-09: Plus department
10: Minus department
11: Plus hash department
12: Minus hash department
13: Plus bottle return department
14: Minus bottle return department

• TEXT (Use the character entry)

Description for a department. Up to 16 characters can be entered. (Default text: DPT.nn)

• ENTRY TYPE (Use the selective entry)

Type of unit price entry for departments

OPEN & PRES.: Open & preset
PRESET: Preset only
OPEN: Open only
INHIBIT: Inhibited

COMMISSION# (Use the numeric entry)

Commission group number (1 through 9)

If the number "0" is entered, no commission group number will be assigned to a department.

You can assign each department to a commission group.

SIF/SICS (Use the selective entry)

Department type selection
SIF: SIF department
SICS: SICS department

NORMAL: Department other than SIF or SICS department

• PRNT ON CLK (Use the selective entry)

YES: Prints the department sales information on the clerk report.

NO: Prints nothing on the clerk report.

HALO (Use the numeric entry)

- You can set an upper limit amount (HALO) for each department. The limit is effective for the REGmode operations and can be overridden in the MGR mode.
- \bullet AB is the same as A x 10^{B}

A: Significant digit for HALO (1 through 9)

B: Number of zeros to follow the significant digit for HALO (0 through 8)

■ Department (continued)

• VMP No. (Use the numeric entry)

VMP file number for EAN (1 through 3). If the number "0" is entered, no VMP file number is assigned.

• TAXABLE 1 through 6 (Use the selective entry)

Tax status
YES: Taxable
NO: Non-taxable



- The tax system of your register has been factory-set to automatic VAT1 6. If you desire to select any of automatic tax 1 6, manual VAT1 6, manual VAT1, manual tax 1 6, and the combination of the automatic VAT 1 3 and the automatic tax 4 6, contact your authorized SHARP dealer.
- When the combination of the automatic VAT1 3 and automatic tax 4 6 system is selected, one of the taxable 1 3 can be selected in combination with taxable 4 6.

• AGE VERIFY (Use the selective entry)

Age verification function

YES: Enables the age verification function. NO: Disables the age verification function.

■ PLU/EAN



- In this manual, the word "EAN" represents EAN (European Article Number) and UPC (Universal Product Code).
- With regard to the EAN codes applicable to this register, please refer to the chapter 12.

Procedure

Select a pertinent PLU code, or directly enter a PLU code or EAN code.



- 00001	
DEPŤ.ČODE	જો.
TEXT	PLU00001
SIGN	+
PRICE1	1.91
PRICE2	2.00
BASE QTY	•
MENU TYPE	HORMAL
SET#/LIHK#	_ 00
PGM2	0001

The screen continues.

Program each item as follows:

• DEPT. CODE (Use the numeric entry)

Department code to be associated with the entered PLU/EAN (01 through 99)

When a PLU/EAN is associated with a department, the following functions of the PLU/EAN depend on the programming for the department.

- Grouping (group 1 through 17)
- Item validation print compulsory/non-compulsory
- · Single item cash sale/Single item finalize
- HALO (only for subdepartments)

• TEXT (Use the character entry)

Description for a PLU/EAN. Up to 16 characters can be entered. (Default text: PLUnnnnn (PLU)/ space (EAN))

• SIGN (Use the selective entry)

- +: Plus PLU/EAN
- -: Minus PLU/EAN

Department:

The function of every PLU/EAN varies according to the combination of its sign and the sign of its associated department as follows:

Dopartinont.	' Corvos as a normal plus DLII/EAN
PLU/EAN:	Serves as a normal plus PLU/EAN.
Dan autocast.	

Department:
- Serves as a normal minus PLU/EAN.

Department: + - Accepts store coupon entries, but not split-pricing entries.

Department:
PLU/EAN:
- Not valid; not accepted

• PRICE 1 or 2 (Use the numeric entry)

Unit price of each price level (max. 8 digits)

• BASE QTY (Use the numeric entry)

Base quantity for each PLU/EAN that should be applied only to split-pricing entries (max. 2 digits: 0 to 99)

■ PLU/EAN (continued)

• MENU TYPE (Use the selective entry)

PLU/EAN menu type selection
SET: Set PLU/EAN
LINK: Link PLU/EAN
NORMAL: Normal PLU/EAN

• SET#/LINK# (Use the numeric entry)

Table number for set PLU/EANs/ link PLUs (1 through 99)

• COMMISSION# (Use the numeric entry)

You can assign a PLU/EAN to a commission group (1 through 9).

If the number "0" is entered, no commission group number will be assigned to a PLU/EAN.

• ENTRY TYPE (Use the selective entry)

Mode parameter

OPEN: Open price only INHIBIT: Inhibited

OPEN&PRES.: Open price and preset price

PRESET: Preset price only

NOTE For EAN, it is fixed to "PRESET".

• TAXABLE 1 through 6 (Use the selective entry)

YES: Makes the PLU/EAN taxable.
NO: Makes the PLU/EAN non-taxable.



- The tax system of your register has been factory-set to automatic VAT1 6. If you desire to select any of automatic tax 1 6, manual VAT1 6, manual VAT1, manual tax 1 6, and the combination of the automatic VAT1 3 and the automatic tax 4 6, contact your authorized SHARP dealer.
- When the combination of the automatic VAT1 3 and automatic tax 4 6 system is selected, one of the taxable 1 3 can be selected in combination with taxable 4 6.
- A PLU/EAN not programmed for any of these tax status is registered depending on the tax status of the department which the PLU/EAN belongs to.

• AGE VERIFY (Use the selective entry)

Age verification function

YES: Enables the age verification function. NO: Disables the age verification function.

NON-ACCESS (Use the selective entry)

NON DEL.: Not delete non-accessed EANs by Z1 report. DEL. BY Z: Delete non-accessed EANs by Z1 report.

NOTE For PLU, it is fixed to "NON DEL.".

■ PLU range

You can program PLUs in the designated range.



The screen continues in the same format as those screens shown in section "PLU/EAN".

0001

Enter a value or select an option for each item as follows:

• START (Use the numeric entry)

Starting PLU code (max. 5 digits)

• END (Use the numeric entry)

Ending PLU code (max. 5 digits)

OPERATION (Use the selective entry)

MAINTE.: Enables you to change the setting you have

programmed.

NEW&MAINTE.: Enables you to change the current setting

when the specified codes have already been created or to create new codes when the specified codes have not been created

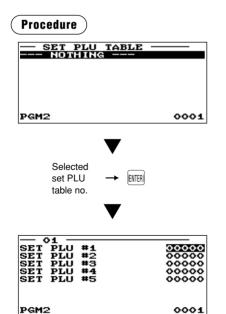
vet.

DELETE: Enables you to delete a specified range of

PLUs.

Set PLU table

When you want to make some deduction for set sellings, set PLU should be specified, a PLU (set PLU) can have a maximum of 5 tied PLUs.



Program each item as follows:

• SET PLU (Use the numeric entry)

Set PLU number (1 through 15)

SET PLU #X

Enter tied PLU codes (max. 5 PLUs).

PRICE (Use the numeric entry)

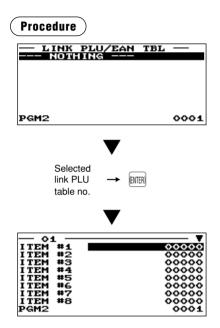
Enter the unit price of each set PLU. (max. 6 digits)

NOTE

- PLU codes should be defined before programming a combo meal.
- If the DEL key is pressed on the table number selection menu, the set PLU table in the cursor position will be deleted.

■ Link PLU table (for PLU/EAN link)

It is possible to link PLUs (linked PLUs) with a PLU or EAN (link PLU/EAN) so that with a single key depression of the link PLU or EAN key. However, the number of linked PLUs is a maximum of 30.



The screen continues.

Program each item as follows:

• LINK PLU TABLE (Use the numeric entry)

Link PLU table number (1 through 15)

• LINK PLU #XX

Enter linked PLU codes (max. 30 PLUs).

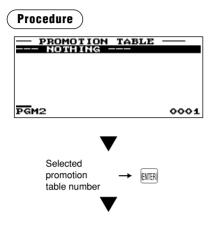
NOTE

- PLU codes should be defined before programming a link PLU table.
- If the DEL key is pressed on the table number selection menu, the selected table will be deleted.

Promotion table

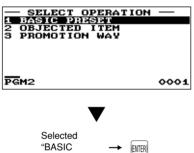
There are two types of promotion tables: a global type and a individual type. If you want to change the type, select the type in the "BASIC PRESET" window.

< Global type/Individual type selection >



Program each item as follows:

• PROMOTION TABLE (Use the numeric entry)
Promotion table number (1 through 30)

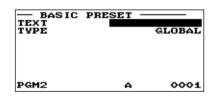


• BASIC PRESET job

To program the text and Global/Individual selection.

- OBJECTED ITEM job
 - To program the objected item.
- PROMOTION WAY job

To program the detail data.



PRESET"

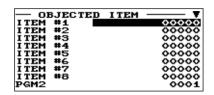
- TEXT (Use the character entry)
 - Description for each promotion table (max. 12 characters)
- TYPE (Use the selective entry)

GLOBAL: Global type INDIVIDUAL: Individual type

< Objected item programming >

Procedure

Select "OBJECTED ITEM" in the job selection window, and press the wey.



• ITEM #1 through ITEM #10 (Use the numeric entry)
Enter promotion PLU/EAN codes.

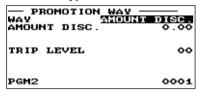
The screen continues.

< Detail data programming >

Procedure

Select "PROMOTION WAY" in the job selection window, and press the key.

< GLOBAL type >



WAY (Use the selective entry)

Select the promotion way.

AMOUNT DISC.: Amount discount
% DISCOUNT: % discount
FREE ITEM: Free item

• AMOUNT DISC. (Use the numeric entry)

Discount amount (max. 8 digits)

• % DISCOUNT (Use the numeric entry)

% discount rate (0.00% to 100.00%)

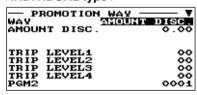
• FREE ITEM (Use the numeric entry)

Free item PLU/EAN code

- TRIP LEVEL (Use the numeric entry) < for GLOBAL type > Trip level for discount (satisfying count of entered item)
- TRIP LEVEL1 through 10 (Use the numeric entry) < for INDIVIDUAL type >

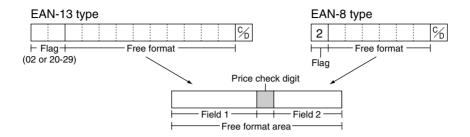
Trip level for discount (satisfying count of entered item) for each promotion PLU/EAN (max. 2 digits)

< INDIVIDUAL type >



The screen continues.

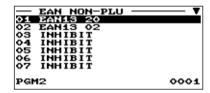
■ EAN Non-PLU code format



Procedure

Select a arbitrary number, or a pertinent EAN TYPE OF CODE & SYSTEM CODE you set.





The screen continues.

Program each item as follows:

• TYPE OF CODE (Use the selective entry)

EAN-8: EAN-8 format code (consisting of 8 digits)
EAN-13 (UPC-A): EAN-13 format code (consisting of 13 digits)

• SYSTEM CODE (Use the numeric entry)

System code (i.e. flag code): EAN-8: 1 digit, EAN-13: 2 digits

NOTE

ISBN/ISSN and press code are always used the fixed format even if code, 37, 43, 78, 98, or 97 is entered.

• LENGTH FLD#1 (Use the numeric entry)

Length of field 1 (number of digits): 0 to 9

• LENGTH FLD#2 (Use the numeric entry)

Length of field 2 (number of digits): 0 to 9

• FLD#1 DATA

Meaning of field 1: It is fixed to FREE.

• FLD#2 DATA (Use the selective entry)

Meaning of field 2
QUANTITY: Quantity
PRICE: Price

• CHECK DIGIT (Use the selective entry)

Price check digit

YES: Use the price check digit NO: Not use the price check digit

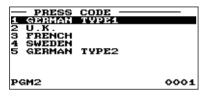
• TAB (Use the selective entry)

TAB or decimal point of field: 3/2/1/0

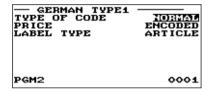
■ Press code (for EAN)

Your register allows to program the press code format.

Procedure







Program each item as follows:

• TABLE NUMBER (1 to 5) (Use the selective entry)

- 1: GERMAN TYPE1 (prefix code: 434/439)
- 2: U.K. (prefix code: 988/989)
- 3: FRANCE (prefix code: 378/379)
- 4: SWEDEN (prefix code: 7388)
- 5: GERMAN TYPE2 (prefix code: 414/419)

• TYPE OF CODE (Use the selective entry)

NORMAL: Normal EAN PRESS: Press code

• PRICE (Use the selective entry)

Price entry method for press code (This setting is valid only

when PRESS CODE is set for TYPE OF CODE.)
PRESET: Using the EAN preset price
ENCODED: Using the encoded price
COMPULSORY: Compulsory entry

• LABEL TYPE (Use the selective entry)

Label of record in EAN file (This setting is valid only when

PRESS CODE is set for TYPE OF CODE.)

ARTICLE: Prefix + article code

Select this option when you want to summarize the sales of items having press codes by each

item.

PREFIX: Prefix only

Select this option when you want to summarize the sales of items having press codes by

the sales of items having press codes by

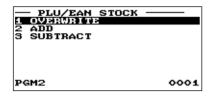
category.

■ PLU/EAN stock

You can assign a stock quantity to each PLU/EAN code. Shown below is an example of selecting "1 OVER WRITE."

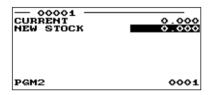
Procedure

code.



Select a pertinent PLU code, or directly enter a PLU code or EAN





After selecting "1 OVER WRITE," select a pertinent PLU/EAN code. Then the next screen will appear to show the following items:

CURRENT ST

The current stock is displayed.

NEW STOCK (Use the numeric entry)

Enter a new stock quantity (max. 7 digits: 1 to 9999.999(9999999))

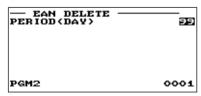
NOTE

- If you need to add or subtract a stock quantity to or from the current stock quantity, select "2 ADD" or "3 SUB" and enter a value to be added or subtracted.
- You cannot enter any values for the item marked with "!".
- The entry of a new stock value will update to the PLU/EAN stock counter.

■ EAN delete

You can delete the EAN codes which have not been accessed during the period you set in this program when you execute the delete job in EAN DELETE in X1/Z1 mode.

Procedure



Program each item as follows:

• PERIOD (DAY) (Use the numeric entry)

Enter the EAN record delete period: 01 to 99 (00: Not delete by the non-accessed deleting job)

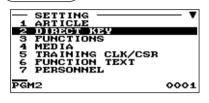
Direct Key Programming

Use the following procedure to select direct-key programming.

■ Direct key

You can assign departments and PLUs directly to the keyboard. In the case of PLUs, you may assign up to 3 levels to be accessed directly on the keyboard. For key no. positions, refer to the illustration shown below.

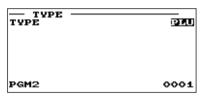
Procedure





Press the key on the keyboard.







— PLU CODE — LEVEL1 LEVEL2 LEVEL3	E0000 00000 00000
PGM2	0001

In the case of selecting "DIRECT PLU"

• TYPE (Use the selective entry)

PLU: Assigns the key as a direct PLU key.

DEPT: Assigns the key as a direct department key.

INHIBIT: Non-use

NOTE

- You can also select a direct PLU key by pressing the corresponding key when the PLU has been assigned directly on the keyboard instead of selecting the key from the menu.
- When selecting a department, the screen on which a department code is to be entered (the message "DEPT. CODE") will appear.

• LEVEL1 through 3 (Use the numeric entry)

Enter a PLU code for each level. For example, if you want to use this key as PLU code 1 (level 1) and PLU code 101 (level 2), enter 1 for "LEVEL1" and 101 for "LEVEL2."

Key numbers

(ER-A280F)

		33	41	50	59	
		31	39	48	57	
		30	38	47	56	
		29	37	46	55	
		28	36	45	54	
		27	35	44	53	
		26	34	43	52	

(ER-A280N)

20	26	33	
19	25	32	
18	24	31	
17	23	30	

: Departments and PLUs programmable area

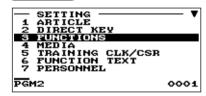
NOTE

- You can assign departments and PLUs only the "Departments and PLUs programmable area" shown above.
- You cannot assign a department or a PLU to the position to which a function key has been assigned.

Functional Programming

Use the following procedure to select any option included in the functional programming group:

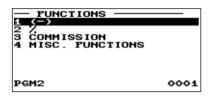
Procedure



1. In the SETTING window, select "3 FUNCTIONS".

• The FUNCTIONS window will appear.





The screen continues.

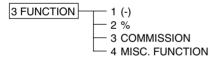
2. Select any option from the following options list.

1 (-): Discount key
2 %: Percent key
3 COMMISSION: Commission

4 MISC. FUNCTIONS: Miscellaneous functions

Deposit, Deposit(-), RA, RA2, PO, PO2, CID, CHK/CG

The following illustration shows those options included in this programming group.



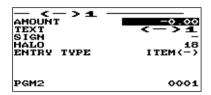
- See "Discount key" on page 116.
- ➡ See "Percent key" on page 116.
- ⇒ See "Commission" on page 117.
- → See "Miscellaneous functions" on page 117.

■ Discount key (🖂 through 🖂)

Procedure

Select a pertinent discount key from the discount keys list.





Program each item as follows:

• AMOUNT (Use the numeric entry)

Discount amount (max. 8 digits)

• TEXT (Use the character entry)

Description for the discount key. Up to 12 characters can be entered.

• SIGN (Use the selective entry)

Programming of the + or - sign assigns the premium or discount function to each discount key.

- -: Minus amount (discount)
- +: Plus amount (premium)

• HALO (High Amount Lockout) (Use the numeric entry)

- A: Significant digit for HALO (1 through 9)
- B: Number of zeros to follow the significant digit for HALO (0 through 8)

AB is the same as A x 10⁸.

• ENTRY TYPE (Use the selective entry)

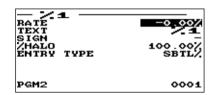
ITEM(-): Item (-)
SBTL(-): Subtotal (-)

■ Percent key (%1) through %4)

Procedure

Select a pertinent percent key from the percent keys list.





Program each item as follows:

• RATE (Use the numeric entry)

Percent rate (0.00 to 100.00)

• TEXT (Use the character entry)

Description for the percent key. Up to 12 characters can be entered.

• SIGN (Use the selective entry)

Programming of the + or - sign assigns the premium or discount function to each percent key.

- -: Minus (discount)
- +: Plus (premium)

• %HALO (High Amount Lockout) (Use the numeric entry)

HALO (High Amount Lockout) for the percent key (0.00 to 100.00)

• ENTRY TYPE (Use the selective entry)

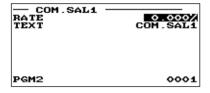
ITEM%: Item % SBTL%: Subtotal %

■ Commission

Procedure

Select a pertinent commission no. from the commission list.





Program each item as follows:

• RATE (Use the numeric entry)

Percent rate (0.000 to 99.999)

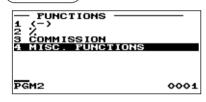
• TEXT (Use the character entry)

Description for the commission. Up to 12 characters can be entered.

■ Miscellaneous functions

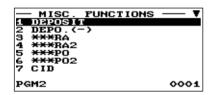
Use the following procedure to select any function in the miscellaneous function group:

Procedure



- In the FUNCTIONS window, select "4 MISC. FUNCTIONS".
 - The MISC. FUNCTIONS window will appear.





The screen continues.

2. Select any function from the following functions list.

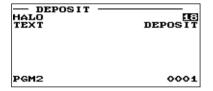
1	DEPOSIT	Deposit
2	P DEPO.(-)	Deposit (-)
3	***RA	RA
4	***RA2	RA2
5	***PO	PO
6	***PO2	PO2
7	' CID	Cash in drawer
8	CHK/CG	Check change

■ Deposit

Procedure

Select a pertinent deposit key from the deposit keys list.





Program each item as follows:

• HALO (High Amount Lockout) (Use the numeric entry)

- A: Significant digit for HALO (1 through 9)
- B: Number of zeros to follow the significant digit for HALO (0 through 8)

AB is the same as A x 108.

• TEXT (Use the character entry)

Description for the deposit. Up to 12 characters can be entered.

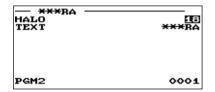
■ RA/RA2

You can program an upper limit amount and description for each received-on-account key.

Procedure

Select a pertinent received-onaccount key from the RA keys list.





Program each item as follows:

• HALO (High Amount Lockout) (Use the numeric entry)

- A: Significant digit for HALO (1 through 9)
- B: Number of zeros to follow the significant digit for HALO (0 through 8)

AB is the same as A x 10⁸.

• TEXT (Use the character entry)

Description for the received-on-account key. Up to 12 characters can be entered.

■ PO/PO2

You can program an upper limit amount and description for each paid-out key.

Procedure

Select a pertinent paid-out key from the PO keys list.





Program each item as follows:

• HALO (High Amount Lockout) (Use the numeric entry)

- A: Significant digit for HALO (1 through 9)
- B: Number of zeros to follow the significant digit for HALO (0 through 8)

AB is the same as A x 10^B.

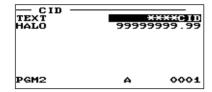
• TEXT (Use the character entry)

Description for the paid-out key. Up to 12 characters can be entered.

■ Cash in drawer

You can program the description and the upper limit amounts for cash in drawer (sentinel).





Program each item as follows:

• TEXT (Use the character entry)

Description for the cash in drawer. Up to 12 characters can be entered.

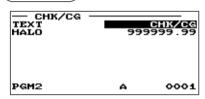
• HALO (High Amount Lockout) (Use the numeric entry)

Limit amount: 0 to 99999999.99

Check change

You can program the description and the upper limit amounts for check change.





Program each item as follows:

• TEXT (Use the character entry)

Description for check change. Up to 12 characters can be entered.

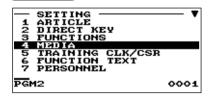
• HALO (High Amount Lockout) (Use the numeric entry)

Limit amount: 0 to 999999.99

Media Key Programming

Use the following procedure to select any option included in the media group:

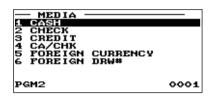
Procedure



1. In the SETTING window, select "4 MEDIA".

• The MEDIA window will appear.





2. Select any option from the following options list.

1 CASH Cash key
2 CHECK Check key
3 CREDIT Credit key
4 CA/CHK Check cashing
5 FOREIGN CURRENCY Foreign currency
6 FOREIGN DRW# Foreign currency drawer

The following illustration shows those options included in this programming group.



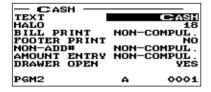
- ⇒ See "Cash key" on page 121.
- ⇒ See "Check key" on page 121.
- ⇒ See "Credit key" on page 122.
- ⇒ See "Check cashing" on page 123.
- ⇒ See "Foreign currency" on page 124.
- ⇒ See "Foreign currency drawer" on page 124.

■ Cash key (Cash, Cash2)

Procedure

Select a pertinent cash key from the cash keys list.





Program each item as follows:

• TEXT (Use the character entry)

Description for the cash key. Up to 12 characters can be entered.

• HALO (High Amount Lockout) (Use the numeric entry)

AB is the same as A x 10⁸.

- A: Significant digit (1 through 9)
- B: Number of zeros to follow the significant digit (0 through 8)

You can set AB at 18 for no limitation.

• BILL PRINT (Use the selective entry)

COMPULSORY: Makes bill printing compulsory.

NON-COMPUL.: Makes bill printing non-compulsory.

• FOOTER PRINT (Use the selective entry)

This item decides whether or not your register should print a message at the foot of a receipt when a specified cash key is used.

YES: Enables footer printing on the receipt. NO: Disables footer printing on the receipt.

• NON-ADD # (Use the selective entry)

You can enforce the non-add code entry when a cash entry is accepted.

COMPULSORY: Compulsory non-add code entry NON-COMPUL.: Non-compulsory non-add code entry

AMOUNT ENTRY (Use the selective entry)

COMPULSORY: Compulsory amount tendered entry NON-COMPUL.: Non-compulsory amount tendered entry

• DRAWER OPEN (Use the selective entry)

You can program each cash key to open the drawer.

YES: Opens the drawer.

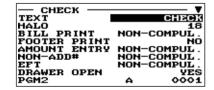
NO: Disables the drawer opening.

■ Check key (Check1 through Check4)

Procedure

Select a pertinent check key from the check keys list.





The screen continues.

Program each item as follows:

• TEXT (Use the character entry)

Description for the check key. Up to 12 characters can be entered.

• HALO (High Amount Lockout) (Use the numeric entry)

AB is the same as A x 10⁸.

- A: Significant digit (1 through 9)
- B: Number of zeros to follow the significant digit (0 through 8)

You can set AB at 18 for no limitation.

BILL PRINT (Use the selective entry)

COMPULSORY: Compulsory bill printing NON-COMPUL.: Non-compulsory bill printing

• FOOTER PRINT (Use the selective entry)

YES: Enables footer printing on the receipt.

NO: Disables footer printing on the receipt.

■ Check key (continued)

• AMOUNT ENTRY (Use the selective entry)

COMPULSORY: Compulsory amount tendered entry NON-COMPUL.: Non-compulsory amount tendered entry

NON-ADD# (Use the selective entry)

COMPULSORY: Compulsory non-add code entry NON-COMPUL.: Non-compulsory non-add code entry

EFT (Use the selective entry)

COMPULSORY: Makes EFT function compulsory. NON-COMPUL.: Makes EFT function non-compulsory.

• DRAWER OPEN (Use the selective entry)

YES: Opens the drawer.

NO: Disables the drawer opening.

• CHANGE DUE (Use the selective entry)

Either change enable or disable can be selected for each check key.

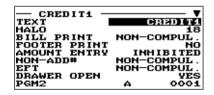
DISABLE: Disables change calculation. ENABLE: Enables change calculation.

■ Credit key (Credit1 through Credit4)

Procedure

Select a pertinent credit key from the credit keys list.





The screen continues.

Program each item as follows:

TEXT (Use the character entry)

Description for the credit key. Up to 12 characters can be entered.

• HALO (High Amount Lockout) (Use the numeric entry)

AB is the same as A x 10⁸.

A: Significant digit (1 through 9)

B: Number of zeros to follow the significant digit (0 through 8)

You can set AB at 18 for no limitation.

BILL PRINT (Use the selective entry)

COMPULSORY: Compulsory bill printing NON-COMPUL.: Non-compulsory bill printing

FOOTER PRINT (Use the selective entry)

This item decides whether or not your register should print a message at the foot of a receipt when a specified credit key is used.

YES: Enables footer printing on the receipt. NO: Disables footer printing on the receipt.

AMOUNT ENTRY (Use the selective entry)

COMPULSORY: Makes amount tendered entry compulsory.

INHIBITED: Inhibits amount tendered entry.

NON-ADD# (Use the selective entry)

COMPULSORY: Compulsory non-add code entry NON-COMPUL.: Non-compulsory non-add code entry

■ Credit key (continued)

• EFT (Use the selective entry)

COMPULSORY: Makes EFT function compulsory. NON-COMPUL.: Makes EFT function non-compulsory.

• DRAWER OPEN (Use the selective entry)

YES: Opens the drawer.

NO: Disables the drawer opening.

• CHANGE DUE (Use the selective entry)

DISABLE: Disables change calculation. ENABLE: Enables change calculation.

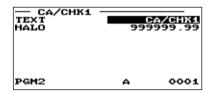
■ Check cashing (Check1 through Check4)

You can program the description and the upper limit amounts for check cashing.

Procedure `

Select a pertinent check cashing no. from the check cashing numbers list.





Program each item as follows:

• TEXT (Use the character entry)

Description for check cashing. Up to 12 characters can be entered.

• HALO (High Amount Lockout) (Use the numeric entry)

Limit amount: 0 to 999999.99

■ Foreign currency (Exchange1 through Exchange4)

Procedure

Select a pertinent currency exchange key from the currency exchange keys list.





Program each item as follows:

RATE (Use the numeric entry)

Currency exchange rate (0.000000 to 999.999999)

• TEXT (Use the character entry)

Description for the currency exchange key. Up to 12 characters can be entered.

• TAB (Use the numeric entry)

Tabulation (0 to 3)

• SYMBOL (Use the character entry)

Currency descriptor. Up to 4 characters can be entered.

■ Foreign currency drawer

Procedure

Select "FOREIGN DRW#" from the media menu.



— FOREIGN DRW# - FOREIGN DRW#	NONS
PGM2	0001

Program each item as follows:

FOREIGN DRW# (Use the selective entry)
 DRAWER2/DRAWER1/NONE

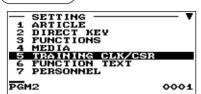
NOTE

The number of times of the drawer opening with the EXCHANGE(n) key will be added to the NO-SALE counter.

Training Clerk/Cashier Programming

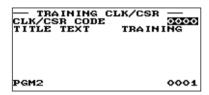
Select "TRAINING CLK/CSR" in the SETTING window. You can set the text for the training mode title and clerks/cashiers in training.

Procedure



Program each item as follows:





CLK/CSR CODE

Clerk/cashier code in training (max. 4 digits)

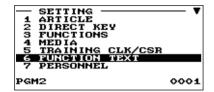
• TITLE TEXT

Description for the training mode title Up to 12 characters can be entered.

Function Text Programming

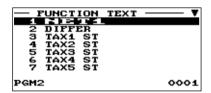
You can program a maximum of 12 characters for each function by using the following table:

Procedure



To program the function text, select "FUNCTION TEXT" in the SETTING window.





Program each item as follows:

• TEXT (Use the character entry)

Description for each function. Up to 12 characters can be entered.

The screen continues.

No.	Function	Default text
1	Net 1	NET1
2	Difference	DIFFER
3	Taxable 1 subtotal	TAX1 ST
4	Taxable 2 subtotal	TAX2 ST
5	Taxable 3 subtotal	TAX3 ST
6	Taxable 4 subtotal	TAX4 ST
7	Taxable 5 subtotal	TAX5 ST
8	Taxable 6 subtotal	TAX6 ST
9	VAT/tax 1	VAT 1
10	VAT/tax 2	VAT 2
11	VAT/tax 3	VAT 3
12	VAT/tax 4	VAT 4
13	VAT/tax 5	VAT 5
14	VAT/tax 6	VAT 6
15	Total tax (on report)	TTL TAX
16	Net without tax (on report)	NET
17	VAT shift	VAT SFT
18	VAT/tax delete	TAX DELE
19	Net 2	NET2
20	Set PLU discount	SETPLU-
21	Set EAN discount	SETEAN-
22	Promotion discount	DISCOUNT
23	Coupon-like PLU	CP PLU
24	Refund	REFUND
25	Void	VOID

No.	Function	Default text
26	Void mode	VOID MODE
27	MGR void	MGR VOID
28	Subtotal void	SBTL VOID
29	Hash void	HASH VOID
30	Hash refund	HASH RF
31	Bill counter	BILL CNT
32	No sale	NO SALE
33	PBAL (for GLU)	***PBAL
34	NBAL (for GLU)	***NBAL
35	Starting cash memory (+)	SCM(+)
36	Starting cash memory (-)	SCM(-)
37	Guest check copy counter	G.C.COPY CNT
38	Guest (customer/transaction count)	GUEST
39	Order total	ORDER TL
40	Paid total	PAID TL
41	Average	AVE.
42	Order total - Paid total	O-P
43	Check payment for exchange 1	EX1 CHK
44	Credit payment for exchange 1	EX1 CR
45	Domestic currency 1	DOM.CUR1
46	Domestic currency 2	DOM.CUR2
47	Domestic currency 3	DOM.CUR3
48	Domestic currency 4	DOM.CUR4
49	Domestic currency 1 for check	DOM.CUR1 CHK
50	Domestic currency 1 for credit	DOM.CUR1 CR

Defecult

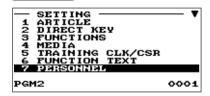
No.	Function	Default text
51	Check in drawer	*CH ID
52	Cash/check in drawer	CA/CH ID
53	Group 1	G ROUP01
54	Group 2	G ROUP02
55	Group 3	G ROUP03
56	Group 4	G ROUP04
57	Group 5	G ROUP05
58	Group 6	G ROUP06
59	Group 7	G ROUP07
60	Group 8	G ROUP08
61	Group 9	G ROUP09
62	(+)dept. total	*DEPT TL
63	(-)dept. total	DEPT(-)
64	Hash(+) total	*HASH TL
65	Hash(-) total	HASH(-)
66	Bottle return (+) total	*BTTL TL
67	Bottle return (-) total	BTTL(-)
68	Non-commission sale	NON COM.
69	Commission amount 1	COM.AMT1
70	Commission amount 2	COM.AMT2
71	Commission amount 3	COM.AMT3
72	Commission amount 4	COM.AMT4
73	Commission amount 5	COM.AMT5
74	Commission amount 6	COM.AMT6
75	Commission amount 7	COM.AMT7
76	Commission amount 8	COM.AMT8
77	Commission amount 9	COM.AMT9
78	Commission amount total	COM.TTL
79	Cash/check is	CA/CH IS
80	Exchange 1 is	EXCH1 IS
81	Exchange 2 is	EXCH2 IS

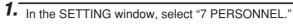
No.	Function	Default text
82	Exchange 3 is	EXCH3 IS
83	CCD difference	CCD DIF.
84	CCD difference total	DIF. TL
85	Total	***TOTAL
86	Subtotal	SUBTOTAL
87	Old balance	OLD BAL.
88	New balance	BALANCE
89	Starting cash memory total	SCM TTL
90	Open GLU counter	OPEN GLU
91	CCD report title	CCD
92	GLU code text	GLU#
93	Non-add code text	#
94	PLU subtotal (for link PLU %)	ITEM ST
95	Sales q'ty	ITEMS
96	Merchandise subtotal	MDSE ST
97	Net 1 (Taxable 1 - VAT/tax 1)	NET 1
98	Net 2 (Taxable 2 - VAT/tax 2)	NET 2
99	Net 3 (Taxable 3 - VAT/tax 3)	NET 3
100	Net 4 (Taxable 4 - VAT/tax 4)	NET 4
101	Net 5 (Taxable 5 - VAT/tax 5)	NET 5
102	Net 6 (Taxable 6 - VAT/tax 6)	NET 6
103	Total VAT	TTL VAT
104	Difference subtotal	DIFF ST
105	Due (on display)	DUE
106	Change	CHANGE
107	Copy receipt title	COPY
108	Guest check copy title	G.C COPY
109	Guest check receipt title	BILL
110	Receipt switch	RCP SW.
111	Price change receipt title	PR.CHNG
112	Overlapped clerk remain	OVCS REMAIN

Personnel Programming

Use the following procedure to select any option included in the personnel group:

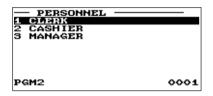
Procedure





• The PERSONNEL window will appear.





2. Select any option from the following options list.

CLERK Clerk
 CASHIER Cashier
 MANAGER Manager

The following illustration shows those options included in this programming group.



- ⇒ See "Clerk" on page 129.
- ⇒ See "Cashier" on page 130.
- ⇒ See "Manager" on page 131.

■ Clerk

Procedure





- ooo1	
SECŘĚŤ CODE	0000
NAME	CLERKO001
G.C.COPY	ENABLE
VAT SHIFT	HOT
P.SFT START	PRICE1
P.SFT END	PRICE2
DRAWER No.	DRAWER1
START GLU	0001
PGM2	0001

The screen continues.

Program each item as follows:

• SECRET CODE (Use the numeric entry)

• NAME (Use the character entry)

Name for the clerk. Up to 12 characters can be entered.

Secret code (max. 4 digits: 0001 to 9999/0000)

• G.C. COPY (Use the selective entry)

DISABLE: Disables guest check copy. ENABLE: Enables guest check copy.

• VAT SHIFT (Use the selective entry)

STATE: Enables VAT shift entry. NOT: Disables VAT shift entry.

• P.SFT START (Use the selective entry)

Price level range (start): (PRICE 1, PRICE 2)

• P.SFT END (Use the selective entry)

Price level range (end): (PRICE 1, PRICE 2)

DRAWER No. (Use the selective entry)
 DRAWER2/DRAWER1/NONE

• START GLU (Use the numeric entry)

Starting GLU code (1 to 9999)

• END GLU (Use the numeric entry)

Ending GLU code (1 to 9999)

PGM2 (Use the selective entry)

DISABLE: Disables operation in the PGM2 mode. ENABLE: Enables operation in the PGM2 mode.

• PGM1 (Use the selective entry)

DISABLE: Disables operation in the PGM1 mode. ENABLE: Enables operation in the PGM1 mode.

X1 (Use the selective entry)

DISABLE: Disables operation in the X1 mode. ENABLE: Enables operation in the X1 mode.

Z1 (Use the selective entry)

DISABLE: Disables operation in the Z1 mode. ENABLE: Enables operation in the Z1 mode.

• X2Z2 (Use the selective entry)

DISABLE: Disables operation in the X2/Z2 mode. ENABLE: Enables operation in the X2/Z2 mode.

• FLASH (Use the selective entry)

DISABLE: Disables operation in the FLASH mode. ENABLE: Enables operation in the FLASH mode.

■ Clerk (continued)

• AUTO KEY (Use the selective entry)

DISABLE: Disables operation in the AUTO KEY mode. ENABLE: Enables operation in the AUTO KEY mode.

SD CARD (Use the selective entry)

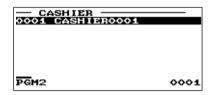
DISABLE: Disables operation in the SD CARD mode. ENABLE: Enables operation in the SD CARD mode.

• Z1 IN OPX/Z (Use the selective entry)

DISABLE: Disables resetting operation in OPX/Z mode. ENABLE: Enables resetting operation in OPX/Z mode.

■ Cashier

Procedure





- ooo1 -	
SECRET CODE	0000
NAME	CASHIERO001
G.C.COPY	ENABLE
VAT SHIFT	HOT
P.SFT START	PRICE1
P.SFT END	PRICE2
DRAWER No.	DRAWER1
PGM2	ENABLE
PGM2	0001

The screen continues.

Program each item as follows:

• SECRET CODE (Use the numeric entry)

Secret code (max. 4 digits: 0001 to 9999/0000)

• NAME (Use the character entry)

Name for the cashier. Up to 12 characters can be entered.

• G.C. COPY (Use the selective entry)

DISABLE: Disables guest check copy. ENABLE: Enables guest check copy.

VAT SHIFT (Use the selective entry)

STATE: Enables VAT shift entry. NOT: Disables VAT shift entry.

• P.SFT START (Use the selective entry)

Price level range (start): (PRICE 1, PRICE 2)

P.SFT END (Use the selective entry)

Price level range (end): (PRICE 1, PRICE 2)

• DRAWER No. (Use the selective entry)

DRAWER2/DRAWER1/NONE

• PGM2 (Use the selective entry)

DISABLE: Disables operation in the PGM2 mode. ENABLE: Enables operation in the PGM2 mode.

PGM1 (Use the selective entry)

DISABLE: Disables operation in the PGM1 mode. ENABLE: Enables operation in the PGM1 mode.

X1 (Use the selective entry)

DISABLE: Disables operation in the X1 mode. ENABLE: Enables operation in the X1 mode.

• Z1 (Use the selective entry)

DISABLE: Disables operation in the Z1 mode. ENABLE: Enables operation in the Z1 mode.

■ Cashier (continued)

• X2Z2 (Use the selective entry)

DISABLE: Disables operation in the X2/Z2 mode. ENABLE: Enables operation in the X2/Z2 mode.

• FLASH (Use the selective entry)

DISABLE: Disables operation in the FLASH mode. ENABLE: Enables operation in the FLASH mode.

• AUTO KEY (Use the selective entry)

DISABLE: Disables operation in the AUTO KEY mode. ENABLE: Enables operation in the AUTO KEY mode.

• SD CARD (Use the selective entry)

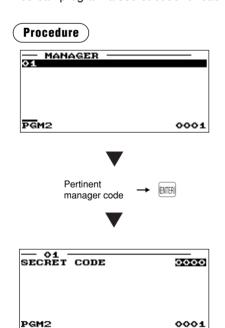
DISABLE: Disables operation in the SD CARD mode. ENABLE: Enables operation in the SD CARD mode.

• Z1 IN OPX/Z (Use the selective entry)

DISABLE: Disables resetting operation in OPX/Z mode. ENABLE: Enables resetting operation in OPX/Z mode.

Manager

You can program a secret code for each manager.



Program each item as follows:

MANAGER (Use the numeric entry)

Manager code (max. 2 digits: 01 to 99)

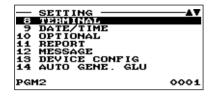
• SECRET CODE (Use the numeric entry)

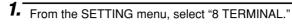
Secret code (max. 4 digits: 0000 to 9999)

Terminal Programming

Use the following procedure to select any option included in the terminal group:

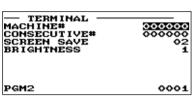
Procedure





• The TERMINAL menu will appear.





2. Select any option from the following options list:

• MACHINE# (Use the numeric entry)

Machine number (max. 6 digits: 0 to 999999)

• CONSECUTIVE# (Use the numeric entry)

Enter a number (max. 6 digits: 0 to 999999) that is the desired starting number.

• SCREEN SAVE (Use the numeric entry)

Screen save mode timer (max. 2 digits: 0 to 99 minutes) If the number "0" is entered, the register will turn the display off after 100 min., if it remains idle.

• BRIGHTNESS (Use the numeric entry)

Adjustment of the LCD brightness (1 to 8) "8" is the brightest.

Date/Time Setting

Use the following procedure to select the menu option "9 DATE/TIME":

0001

■ Date/time

PGM2

You can set the date and time for the register.



Set each item as follows:

• DATE (Use the numeric entry)

Enter the day (2 digits), month (2 digits), and year (2 digits) in this sequence.

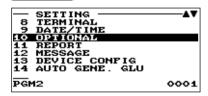
• TIME (Use the numeric entry)

Set the time (max. 4 digits) on the 24-hour system. For example, when the time is set to 2:30 AM, enter 0230; and when it is set to 2:30 PM, enter 1430. The time will be printed and displayed. Once you set the time, the internal clock unit will continue to run as long as the built-in battery pack is charged and also update the date (day, month, year) properly.

Optional Feature Selection

Use the following procedure to select any option included in the optional group:

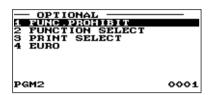
Procedure



1. In the SETTING window, select "10 OPTIONAL".

• The OPTIONAL window will appear.





2. Select any option from the following options list.

1 FUNC.PROHIBIT: Function prohibition
2 FUNCTION SELECT: Function selection
3 PRINT SELECT: Printing selection

4 EURO: EURO

The following illustration shows those options included in this programming group.



- ⇒ See "Function prohibition" on page 135.
- ⇒ See "Function selection" on page 136.
- → See "Printing selection" on page 137.
- ⇒ See "EURO" on page 139.

■ Function prohibition

Your register allows you to select whether to enable or disable various functions.

Procedure

— FUNC.PROHIBIT	— ▼
OPX/Z REPORT	ENABLE
PAID OUT	PUBLIC
REFUND	PUBLIC
ISSUE ITM VD	PUBLIC
NO ISSUED VD	PUBLIC
SBTL VOID	PUBLIC
NO SALE	PUBLIC
1ST LAST VD	ENABLE
PGM2	0001

The screen continues.

Program each item as follows:

• OPX/Z REPORT (Use the selective entry)

DISABLE: Disables clerk report printing in the OP X/Z mode. ENABLE: Enables clerk report printing in the OP X/Z mode.

• PAID OUT (Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• REFUND (Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• ISSUE ITM VD < Issued item void>(Use the selective entry)

LIMITED: Allowed only in the MGR mode.
PUBLIC: Allowed in the REG and MGR modes.

NO ISSUED VD <No issued item void>(Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• SBTL VOID <Subtotal void>(Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• NO SALE (Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• 1ST LAST VD <1ST last item void>(Use the selective entry)

DISABLE: Disables ENABLE: Enables

• EAN LEARNING (Use the selective entry)

DISABLE: Disables EAN learning function. ENABLE: Enables EAN learning function.

• PRICE CHANGE (Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• PAYMENT ST=0 (Use the selective entry)

DISABLE: Disables payment operation when the subtotal is "0". ENABLE: Enables payment operation when the subtotal is "0".

• PRT/DSP EDIT (Use the selective entry)

NO: All of display and print data is not edited.

YES: Display and print data is edited.

• DRAWER OPEN X1/X2 (Use the selective entry)

NOT OPEN: Disables drawer opening in the X1/X2 mode. OPEN: Enables drawer opening in the X1/X2 mode.

• DRAWER OPEN Z1/Z2 (Use the selective entry)

NOT OPEN: Disables drawer opening in the Z1/Z2 mode. OPEN: Enables drawer opening in the Z1/Z2 mode.

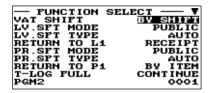
• DRAWER OPEN OP X/Z (Use the selective entry)

NOT OPEN: Disables drawer opening in the OPXZ mode. OPEN: Enables drawer opening in the OPXZ mode.

■ Function selection

Your register enables you to select various functional selections.

Procedure



The screen continues.

Program each item as follows:

• VAT SHIFT (Use the selective entry)

BY SHIFT: Allows VAT shift to be accomplished by the shift

key.

BY CLERK: Allows VAT shift to be accomplished by a clerk.

• LV. SFT MODE <Level shift mode> (Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• LV. SFT TYPE <Level shift type>(Use the selective entry)

MANUAL: Lock shift mode
AUTO: Automatic return mode

• RETURN TO L1 < Return to level 1>(Use the selective entry)

When the PLU level shift system is set to "AUTO," the PLU level can be returned to level 1 by one of the following methods:

RECEIPT: Returns the PLU level to level 1 by one receipt. BY ITEM: Returns the PLU level to level 1 by one item.

• PR. SFT MODE <Price shift mode> (Use the selective entry)

LIMITED: Allowed only in the MGR mode.
PUBLIC: Allowed in the REG and MGR modes.

• PR. SFT TYPE < Price shift type>(Use the selective entry)

MANUAL: Lock shift mode
AUTO: Automatic return mode

• RETURN TO P1 <Return to price 1>(Use the selective entry)

When the PLU price level shift method is set to "AUTO," the price level can be returned to price 1 by one of the following methods:

RECEIPT: Returns the price level to price 1 by one receipt. BY ITEM: Returns the price level to price 1 by one item.

• T-LOG FULL (Use the selective entry)

Programming whether or not to lock item entry when the TLOG file is full.

CONTINUE/LOCK

• E.J. FULL (Use the selective entry)

Programming whether or not to lock item entry when the Electronic Journal file is full.

CONTINUE/LOCK

• PAY FOR EX1 (Use the selective entry)

Payment for exchange1 amount

CASH: Cash only ALL: All media

• EX1 CALC. (Use the selective entry)

Exchange1 calculation method

DIVIDE: Division MULTI.: Multiplication

CR IN RA/PO (Use the selective entry)

UPDATE: Updates a credit totalizer when finalizing a received-on-account or a paid-out entry by a

credit kev.

NON: Does not update a credit totalizer when finalizing a received-on-account or a paid-out entry

by a credit key.

■ Function selection (continued)

• ISBN PRICE (Use the selective entry)

Price entry after ISBN/ISSN code entry INHIBIT/COMPULSORY

VMP FULL (Use the selective entry)

VMP EAN entry when the VMP file is full ERROR/CONTINUE

• ADD-ON FULL (Use the selective entry)

Entry of EAN with add-on code when the EAN ADD-ON file is full.

ERROR/CONTINUE

• EURO NON-PLU (Use the selective entry)

Converting the unit price of EAN NON-PLU codes (suffix code: 21, 22, 23, 27) between EURO and the local currency.

CONVERT/NO CONVERT

• EURO CONVERT (Use the selective entry)

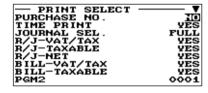
Converting the unit price of EAN NON-PLU codes (all types of codes) between EURO and the local currency.

CONVERT/NO CONVERT

■ Printing selection

You can program various printing functions.

Procedure



The screen continues.

Program each item as follows:

PURCHASE NO. (Use the selective entry)

NO: Does not print the number of purchases.

YES: Prints the number of purchases.

• TIME PRINT (Use the selective entry)

NO: Does not print the time on the receipt and journal.

YES: Prints the time on the receipt and journal.

• JOURNAL SEL. (Use the selective entry)

PARTIAL: Prints the information on all entries other than

normal department entries (entries into "+" departments and their associated "+" PLUs) on

the journal.

FULL: Prints the detailed information on the journal.

• R/J -VAT/TAX (Use the selective entry)

NO: Does not print VAT or tax amounts on the receipt and journal.

YES: Prints VAT or tax amounts on the receipt and journal.

• R/J -TAXABLE (Use the selective entry)

NO: Does not print taxable amounts on the receipt and journal.

YES: Prints taxable amounts on the receipt and journal.

• R/J -NET (Use the selective entry)

NO: Does not print net amounts on the receipt and journal.

YES: Prints net amounts on the receipt and journal.

■ Printing selection (continued)

• BILL -VAT/TAX (Use the selective entry)

NO: Does not print VAT or tax amounts on the bill.

YES: Prints VAT or tax amounts on the bill.

• BILL -TAXABLE (Use the selective entry)

NO: Does not print taxable amounts on the bill.

YES: Prints taxable amounts on the bill.

• BILL -NET (Use the selective entry)

NO: Does not print net amounts on the bill.

YES: Prints net amounts on the bill.

• BILL -TIME (Use the selective entry)

NO: Does not print the time on the bill.

YES: Prints the time on the bill.

• SEPARATOR LINE (Use the selective entry)

YES: Prints separator lines in the report.

NO: Creates one-line space instead of printing separator lines in the report.

• LINK PLU (Use the selective entry)

PARENT+TTL: Prints parent PLU text of linked PLUs with totalizer.

EACH PLU: Prints each PLU text of linked PLUs.

• TOTAL&CHANGE (Use the selective entry)

Exchange1 amount print for total and change DOMESTIC: Displays in domestic currency only.

WITH EX1: Displays both in domestic and EX1 currencies.

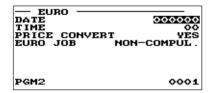
• EJ PRINT (Use the selective entry)

NORMAL: Prints the normal-size letters on the journal. SMALL: Prints the compressed-size letters on the journal.

■ EURO

You can program optional functions for EURO. For the details, refer to EURO Migration Function section.

Procedure



Program each item as follows:

• DATE (Use the numeric entry)

Preset the date to execute the automatic EURO modification operation.

Enter the day (2 digits), month (2 digits), and year (2 digits) in this sequence.

• TIME (Use the numeric entry)

Preset the time of the date to execute the automatic EURO modification operation.

Enter the hour (00-23)

• PRICE CONVERT (Use the selective entry)

NO: Does not convert the preset unit prices of Dept./PLU/EAN to the ones of EURO currency in the automatic EURO modification operation.

YES: Converts the preset unit prices of Dept./PLU/EAN in the automatic EURO modification operation.

NOTE

The preset rate of the Ext key is applied as the conversion rate, and the calculation method is set to "division".

• EURO JOB (Use the selective entry)

NON-COMPUL.: Non-compulsory the automatic EURO modification operation in the X2/Z2 mode after the preset date.

COMPULSORY: Compulsory the automatic EURO modification operation in the X2/Z2 mode after the preset date.

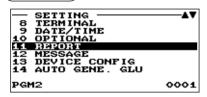
NOTE

When the EURO STATUS of your register is already "D" (i.e. the domestic currency has been changed to EURO in your register), this programming is disabled.

Report Programming

Use the following procedure to select any option included in the report group:

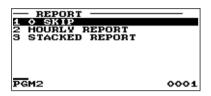
Procedure



1. In the SETTING window, select "11 REPORT".

• The REPORT window will appear.

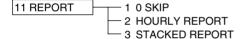




2. Select any option from the following options list:

1 0 SKIP Zero skip
2 HOURLY REPORT Hourly report
3 STACKED REPORT Stacked report

The following illustration shows those options included in this programming group.

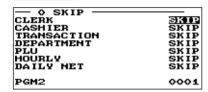


- ⇒ See "Zero skip" on page 141.
- ⇒ See "Hourly report" on page 141.
- ⇒ See "Stacked report" on page 142.

■ Zero skip

You can program whether or not to skip "0" in each report.

Procedure



Program each item as follows:

• CLERK (Use the selective entry)

SKIP: Skips those data that are "0" in the clerk report. NOT SKIP: Does not skip those data that are "0" in the clerk

report.

• CASHIER (Use the selective entry)

SKIP: Skips those data that are "0" in the cashier

report.

NOT SKIP: Does not skip those data that are "0" in the

cashier report.

• TRANSACTION (Use the selective entry)

SKIP: Skips those data that are "0" in the transaction report.

NOT SKIP: Does not skip those data that are "0" in the transaction report.

• DEPARTMENT (Use the selective entry)

SKIP: Skips those data that are "0" in the department report.

NOT SKIP: Does not skip those data that are "0" in the department report.

• PLU (Use the selective entry)

SKIP: Skips those data that are "0" in the PLU/EAN report.

NOT SKIP: Does not skip those data that are "0" in the PLU/EAN report.

HOURLY (Use the selective entry)

SKIP: Skips those data that are "0" in the hourly report.

NOT SKIP: Does not skip those data that are "0" in the hourly report.

DAILY NET (Use the selective entry)

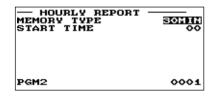
SKIP: Skips those data that are "0" in the daily net report.

NOT SKIP: Does not skip those data that are "0" in the daily net report.

■ Hourly report

You can program the memory type and the starting time for the hourly report.

Procedure



Program each item as follows:

MEMORY TYPE (Use the selective entry)

15MIN: Selects the 15-minute type.30MIN: Selects the 30-minute type.60MIN: Selects the 60-minute type.

• START TIME (Use the numeric entry)

Starting time entry (max. 2 digits: 0 to 23)

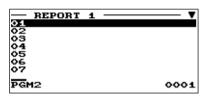
■ Stacked report

Your register is equipped with the stacked report printing function that enables multiple X/Z reports to be printed in sequence with a single request.

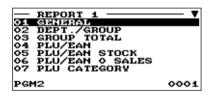
Procedure

Select a stacked report no. from the stacked reports list.



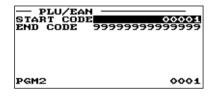








When you are allowed to set the parameter of a report, the following window will appear.



You can select a maximum of twenty reports from the stacked reports list. Some reports can be set their parameters such as "START CODE" and "END CODE."

• 01 GENERAL

General report

• 02 DEPT./GROUP (Use the numeric entry)

Full department report

Parameter: Starting department code/ending department code (1 through 99)

03 GROUP TOTAL

Full group total report on departments

• 04 PLU/EAN (Use the numeric entry)

PLU report by designated range

Parameter: Starting PLU code/ending PLU code (1 through 99999)

• 05 PLU/EAN STOCK (Use the numeric entry)

PLU stock report

Parameter: Starting PLU code/ending PLU code (1 through 999999)

• 06 PLU/EAN 0 SALES (Use the selective/numeric entry)

PLU zero sales report

Parameter: 1 ALL/2 BY DEPT.

When "2 BY DEPT." is selected, enter a department code (1 through 99).

• 07 PLU CATEGORY (Use the numeric entry)

PLU/EAN by price category

Parameter: Starting price/ending price

• 08 TRANSACTION

Transaction report

• 09 TL-ID

Total in drawer report

10 COMMISSION

Commission sales report

• 11 ALL CLERK

Full clerk report

• 12 ALL CASHIER

Full cashier report

■ Stacked report (continued)

• 13 HOURLY (Use the numeric entry)

Hourly report

Parameter: Starting time/ending time (0 through 2345)

NOTE To take the hourly Z report, you have to specify the full-range hourly report.

• 14 DAILY NET

Daily net report

• 15 GLU (Use the numeric entry)

GLU report

Parameter: Starting GLU code/ending GLU code (1 through 9999)

• 16 BALANCE

Balance report

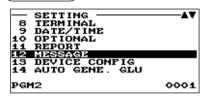
• 17 EAN DELETE

EAN delete report (reading)

Message Programming

Use the following procedure to select any option included in the message group:

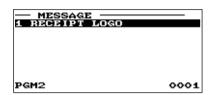
Procedure



1. In the SETTING window, select "12 MESSAGE".

• The MESSAGE window will appear.





Select any option from the following options list:

1 RECEIPT LOGO Receipt logo

The following illustration shows those options included in this programming group.

12 MESSAGE

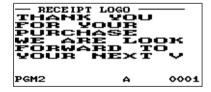
— 1 RECEIPT LOGO

⇒ See "Receipt logo" on page 144.

Receipt logo

Your register can print programmed messages for customers on every receipt. The logo text is printed in a centering form on the receipt.

Procedure



Program the item as follows:

• RECEIPT LOGO (Use the character entry)

Logo text for the receipt (max. 40 characters x 6 lines)
Entering sequential characters "=" will print the corresponding clerk name in the footer logo message. Enter 12 characters "=."

NOTE

The programmable number of lines for a message varies according to the following message types:

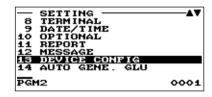
- 3-line header message type
- · Graphical logo only type
- · Graphical logo and 3-line footer message type
- 6-line header message type
- 3-line header and 3-line footer messages type
- 3-line header message, graphical logo, and 3-line footer message type
- Graphical logo and 3-line header and 3-line footer messages type

Please contact your authorized SHARP dealer.

Device Configuration Programming

Use the following procedure to select a device configuration programming:

Procedure



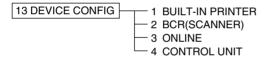




- 1. In the SETTING window, select "13 DEVICE CONFIG".
 - The DEVICE CONFIG window will appear.
- 2. Select any option from the following options list:

1 BUILT-IN PRINTER Built-in printer
2 BCR (SCANNER) Scanner
3 ONLINE On-line
4 CONTROL UNIT Control unit

The following illustration shows those options included in this programming group.



- ⇒ See "Built-in printer" on page 145.
- ⇒ See "Scanner" on page 146.
- ⇒ See "On-line" on page 146.
- ⇒ See "Control unit" on page 146.

■ Built-in printer

Procedure



Program each item as follows:

LIGHT&SHADE (Use the numeric entry)

Select a light and shade level. (00 to 99)

00: 89% for standard 50: 100% <standard> 99: 110% for standard

• IMAGE FOOTER (Use the selective entry)

PRINT: Prints footer graphic logo. NOT PRINT: Not print footer graphic logo.

DIFF ST FEED

Difference subtotal feed line (0 to 9)

■ Scanner

Procedure

BCR(SCANNER) CHANNEL# BAUD RATE DATA BITS PARITY STOP BIT	4800bPs 7 Bits ODD 1 Bit
PGM2	0001

Program each item as follows:

• CHANNEL# (Use the selective entry)

Channel number (0 through 4)
When you program as "0", no RS-232C channel is assigned.

• BAUD RATE (Use the selective entry)

Transmission speed (baud rate) 19200 bps/9600 bps/4800 bps

• DATA BITS (Use the selective entry)

Data bit: 7 bits/8 bits

• PARITY (Use the selective entry)

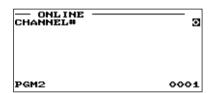
Parity bit: NON/ODD/EVEN

• STOP BIT (Use the selective entry)

Stop bit: 1 bit/2 bits

On-line

Procedure



Program each item as follows:

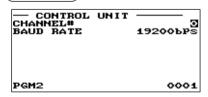
• CHANNEL# (Use the numeric entry)

Channel number (1 through 4)

When you program as "0", no RS-232 channel is assigned.

■ Control unit (only available in specific countries)

Procedure



Program each item as follows:

• CHANNEL# (Use the selective entry)

Channel number (0 through 4)

When you program as "0", no RS-232C channel is assigned.

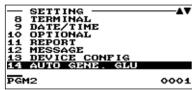
• BAUD RATE (Use the selective entry)

Transmission speed (baud rate) 38400 bps/19200 bps/9600 bps

GLU Code Programming

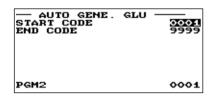
You can program the range of GLU code:

Procedure



To program the GLU code, select "14 AUTO GENE. GLU" in the SETTING window.





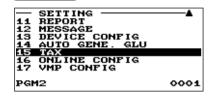
Program each item as follows:

- START CODE (Use the numeric entry) Start GLU code (1 through 9999)
- END CODE (Use the numeric entry) End GLU code (1 through 9999)

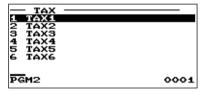
Tax Programming

Use the following procedure to select any option included in the tax group:

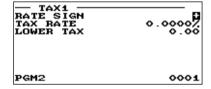
Procedure











- 1. From the SETTING menu, select "15 TAX."
 - The TAX menu will appear.
- **2.** Select any option from the following options list:

1 TAX1: Tax 1 2 TAX2:Tax 2 3 TAX3: Tax 3 4 TAX4:Tax 4 5 TAX5: Tax 5 6 TAX6:Tax 6

NOTE

If the [DEL] key is pressed on the tax number selection menu, the tax rate in the cursor position will be deleted.

- **3.** Program each item as follows:
- RATE SIGN (Use the selective entry)
 - -: Minus rate
 - +: Plus rate
- TAX RATE (Use the numeric entry)

Tax rate (max. 7 digits: 0.0000 to 999.9999%)

• LOWER TAX (Use the numeric entry)

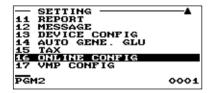
Lowest taxable amount (max. 5 digits: 0.01 to 999.99)

• This option is not available in the VAT system.

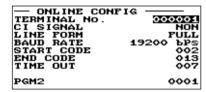
On-line Configuration Programming

Use the following procedure to select the on-line configuration programming. Please consult your dealer for more details.

Procedure







1. In the SETTING window, select "16 ONLINE CONFIG".

• The ONLINE CONFIG window will appear.

2. Program each item as follows:

• TERMINAL No. (Use the numeric entry)
Terminal number (0 to 999999).

• CI SIGNAL (Use the selective entry)

Sensing of the CI signal NON SENSING

• LINE FORM (Use the selective entry)

Programming of the modem control

FULL: Full duplex system HALF: Half duplex system

• BAUD RATE (Use the selective entry)

Transmission data rate 57600 bps 38400 bps 19200 bps 9600 bps 4800 bps

• START CODE (Use the numeric entry)

Start code (0 to 127)

• END CODE (Use the numeric entry)

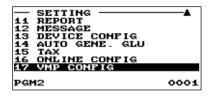
End code (0 to 127)

• TIME OUT (Use the numeric entry)

Programming of the time-out time (1 to 255 sec.)

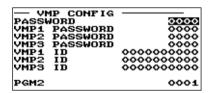
VMP Configuration Programming

Procedure



To program the VMP configuration, select "17 VMP CONFIG" in the SETTING window.





Program each item as follows:

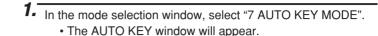
- PASSWORD (Use the numeric entry)
 Normal password (0 through 9999)/"0": No password
- VMP1 PASSWORD (Use the numeric entry)
 VMP1 password (0 through 9999)/"0": No password
- VMP2 PASSWORD (Use the numeric entry)
 VMP2 password (0 through 9999)/"0": No password
- VMP3 PASSWORD (Use the numeric entry)
 VMP3 password (0 through 9999)/"0": No password
- VMP1 ID (Use the numeric entry)
 VMP1 ID (max. 10 digits)
- VMP2 ID (Use the numeric entry)
 VMP2 ID (max. 10 digits)
- VMP3 ID (Use the numeric entry)
 VMP3 ID (max. 10 digits)

Automatic Sequencing Key Programming

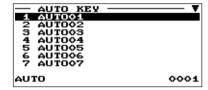
If you program frequently performed key operations for the AUTO keys, you can enter those key operations simply by pressing the corresponding AUTO keys in key operations.

Procedure

Select "7 AUTO KEY MODE" from the mode selection window.

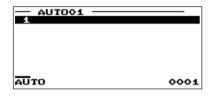






2. Select the pertinent AUTO key from the key list.









3. Enter the key data and press the REP key.

Your register allows to program up to 25 key operations.

<Key type> <Key data>

Function key: Key code (3 digits: XXX)

Department key: Department code (4 digits: 00XX)
PLU key: PLU code (5 digits: XXXXX)

To terminate the procedure enter the TUNS or MICE key, the confirmation window will appear for data saving. Select "SAVE" or "ABANDON" and enter the TUNS or MICE key.

Key code	Function key
001	0
002	1
003	2
004	3
005	4
006	5
007	6
008	7
009	8
010	9
011	00
012	000
013	
014	(X)
015	CANCEL
016	CL
017	MODE
018	↑
019	· ↓
020	ENTER
021	PAGE UP
022	PAGE DOWN
023	ST
024	TL/NS
025	MISC MENU
026	% MENU
027	(-) MENU
028	CHECK MENU
029	CREDIT MENU
030	EXCHANGE MENU
031	L1
032	L2
033	L3
034	PRICE SHIFT
035	PLU/SUB
036	DEPT#
037	INQ
038	PRICE CHANGE
039	AMOUNT
040	REPEAT [+]
041	©
042	REFUND
043	%1
044	%2
045	%3
046	%4
047	(-)1
048	(-)2
049	(-)3
U-70	\ /~

Key code	Function key	
050	(-)4	
051	RA	
052	RA 2	
053	PO	
054	PO 2	
055	NO SALE	
056	#	
057	G.C. COPY	
058	RCPT	
059	VAT	
060	AUTO#	
061	AUTO1	
062	AUTO2	
063	AUTO3	
064	AUTO4	
065	AUTO5	
066	AUTO6	
067	AUTO7	
068	AUTO8	
069	AUTO9	
070	AUTO10	
071	CA2	
072	CHECK	
073	CHECK2	
074	CHECK3	
075	CHECK4	
076	CR1	
077	CR2	
078	CR3	
079	CR4	
080	EX 1	
081	EX 2	
082	EX 3	
083	EX 4	
084	VAT SHIFT ITEM	
085	VAT SHIFT TRANS.	
086	DIFFER ST	
087	CSR#	
088	CLK#	
089	MGR#	
090	GLU	
091	NBAL	
092	FINAL	
093	DEPO (+)	
094	DEPO (-)	
095	GC RCPT	
096	RCPT. SW	
097	EJ VIEW	
098	BANK CONSOLE	

SD CARD Mode

The register's data can be saved to the SD memory card, and the programming data can be loaded from the SD memory card.

To use the SD card function, select the "SD CARD" mode in the mode selection window and perform the following operations.

For details, please consult your authorized SHARP dealer.

Inserting and removing an SD memory card

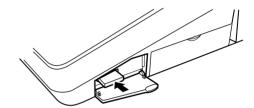
The SD card slot is located on the right side of your register and has a side cover.

Inserting an SD memory card

Insert an SD memory card into the SD card slot with the printed SD logo facing upwards. Push the card in steady with a finger until it clicks and release it slowly.

Removing the SD memory card

Push the card in gently with a finger and release it. The card will come out.



NOTE

- This model supports SD cards only. Use of any other types of SD cards such as mini SD, micro SD, etc. with an adapter is not supported.
- When inserting or removing the SD memory card, be sure to release it slowly. Otherwise, the card may pop out and injure your finger.
- Never touch or remove the SD memory card while it is accessed, otherwise the data stored in it may be damaged.
- Formatting the SD memory card erases all the data in it.

■ SD card formatting

When the SD card is not formatted yet, take the formatting operation.

Procedure

- (1) Select the **[FORMATTING]** menu and press the window is displayed.
- (2) To perform the format operation, select the [OK] menu and press the key. To cancel the operation, select the [CANCEL] menu and press the key.

■ Folder code selecting

The programmed code is used the file folder structure. Up to 8 digits code can be programmed.

Procedure

- (1) Select the **[FOLDER CONTROL]** menu and press the win the "SD CARD" mode, the FOLDER CONTROL window is displayed.
- (2) Select the [SELECT FOLDER] menu and press the [NTER] key, the folder code list window is displayed.
- (3) Select the required folder code from the list, and enter the MER key.

 To cancel the operation, press the MCR key.

■ Folder creating

The master folder can be created for the data file.

(¥ SHARP¥ ECRXXX06¥ nnnnnnnn¥ : nnnnnnnn/folder code)

Procedure

- (1) Select the [FOLDER CONTROL] menu and press the WER key in the "SD CARD" mode, the FOLDER CONTROL window is displayed.
- (2) Select the [CREATE FOLDER] menu and press the [NITE] key, the folder code entry window is displayed.
- (3) Enter the required folder code and enter the | MTER| kev. To cancel the operation, press the [CANCEL] key.

Data saving

The sales data, EJ data, T-LOG data or programming data can be saved to the SD card.

Procedure

- (1) Select the [SAVING] menu and press the [NIR] key in the "SD CARD" mode, the selection window "SAVE or SAVE FOR ONLINE" is displayed.
 - Saves data (The Electronic Journal or T-LOG data must be manually deleted by "Data Clear" operation in the PGM2 mode.)
 - 2. SAVE FOR ONLINE: Saves and adds data to existing file and clears the data at the register Select the operation "SAVE" or "SAVE FOR ONLINE" and press the [MER] key, the following data list window is displayed.

Text	Data list
SALES DATA	Sales data
EJ DATA	Electronic journal data
T-LOG DATA	T-LOG data file
IND. PROGRAM	Select the individual programming data: DEPARTMENT, PLU/EAN, GRAPHIC LOGO
ALL PROGRAM	All programming data

(2) Select the data menu from the list and press the we, the confirmation window is displayed. To save the required data file, select the [OK] menu and press the Key. To cancel the operation, select the [CANCEL] menu and press the [MTER] key.

Data loading

The programming data can be loaded from the SD card.

Procedure

(1) Select the [LOADING] menu and press the [NTR] key in the "SD CARD" mode, the selection window "IND. PROGRAM/ ALL PROGRAM" is displayed.

Text	Data list
IND. PROGRAM	Select the individual programming data: DEPARTMENT, PLU/EAN, GRAPHIC LOGO
ALL PROGRAM	All programming data

(2) Select the data menu from the list and press the will key, the confirmation window is displayed. To load the programming data file, select the [OK] menu and press the Key. 154

Reading of Stored Programs

You can read programs stored in the PGM1 or PGM2 mode.

■ Program reading sequence

To read those programs stored in the PGM1 or PGM2 mode, use the following procedure:

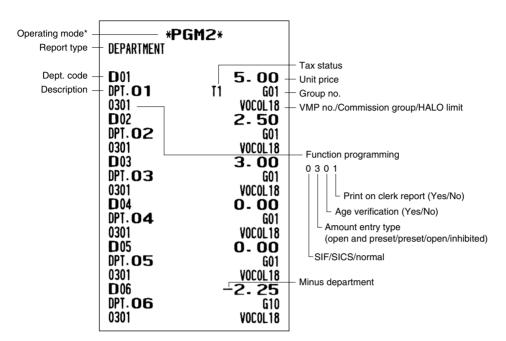
- Select the PGM1 mode or PGM2 mode from the mode selection window.
- 2. Select "1 READING" from the PGM1 or PGM2 mode menu to display the items list.
- 3. Select an item listed in the table shown later.
- 4. Where "RANGE" and/or "PICK UP" are displayed on the screen, select either option. Select "RANGE" to read program by range, and "PICK UP" to read program by picking up codes. The procedure to specify a range or to pick up codes are the same as the one in sales report.

On the table, for the item you can specify a range, "*1" is indicated, and for the item you can pick up codes, "*2" is indicated.

	Item:	Description:	Available mode:
1	DEPARTMENT *1	Department	PGM1 or PGM2
2	PLU/EAN *1*2	PLU/EAN	PGM1 or PGM2
3	SET PLU TABLE	Set PLU table	PGM2
4	LINK PLU TABLE *1	Link PLU table	PGM2
5	PROMOTION TABLE	Promotion table	PGM2
6	EAN OTHERS	EAN other functions	PGM2
7	FUNCTION	Function	PGM1 or PGM2
8	MEDIA	Media key	PGM2
9	TRAINING CLK/CSR	Training clerk/cashier	PGM2
10	CLERK	Clerk	PGM1 or PGM2
11	CASHIER	Cashier	PGM1 or PGM2
12	MANAGER	Manager	PGM2
13	OPTIONAL	Optional feature	PGM2
14	REPORT	Report	PGM2
15	FUNCTION TEXT	Function text	PGM2
16	MESSAGE	Message	PGM2
17	AUTO GENE. GLU	GLU code	PGM2
18	TAX	Tax	PGM2
19	AUTO KEY SEQ.	Automatic sequencing key	PGM2
20	DEVICE CONFIG	Device configuration	PGM2
21	DIRECT KEY	Direct key	PGM2
22	ONLINE CONFIG	On-line configuration	PGM2
23	VMP CONFIG	VMP configuration	PGM2
24	ROM VERSION	ROM version	PGM2

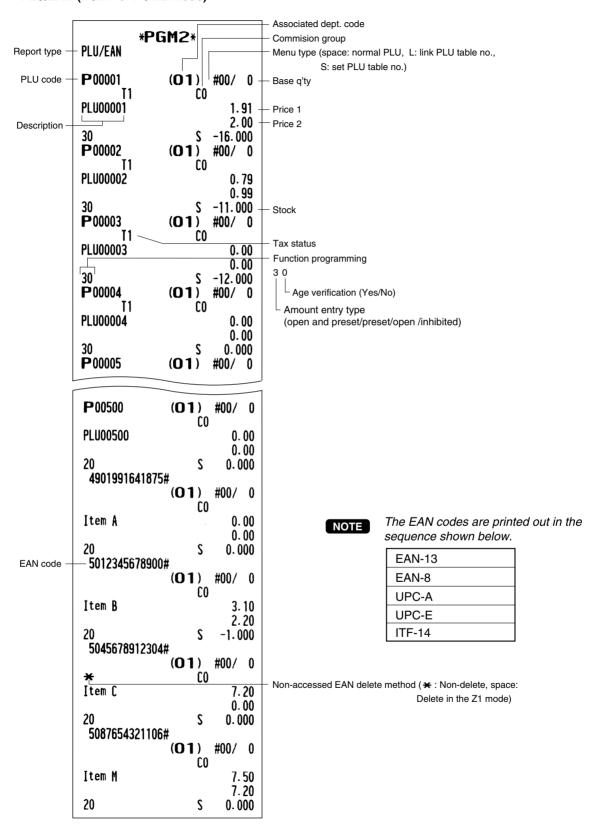
■ Sample printouts

• Departments (PGM1 or PGM2 mode)

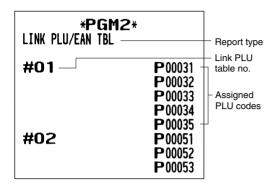


^{*} When you take this report in the PGM1 mode, the PGM2 indication is replaced by a "PGM1."

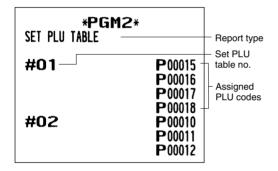
• PLU/EAN (PGM1 or PGM2 mode)



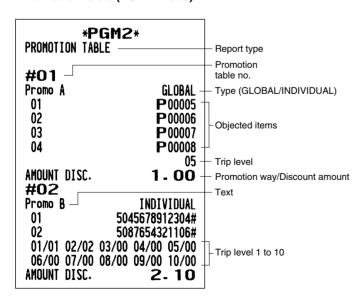
• Link PLU table (PGM2 mode)



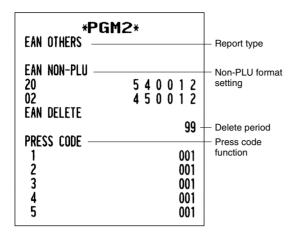
Set PLU table



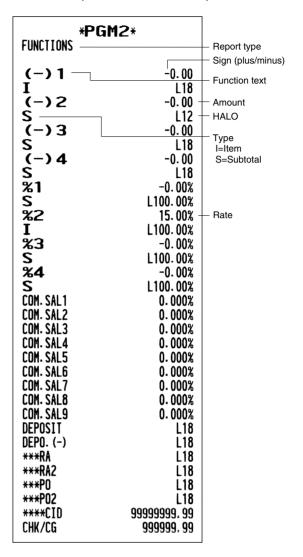
• Promotion table (PGM2 mode)



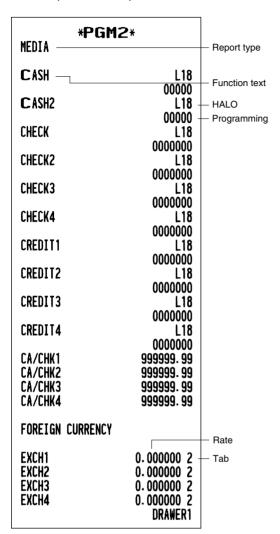
• EAN functions (PGM2 mode)



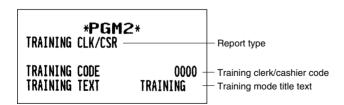
• Functions (PGM1 or PGM2 mode)



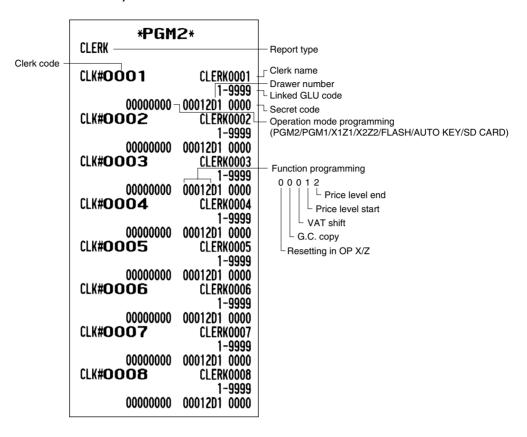
• Media (PGM2 mode)



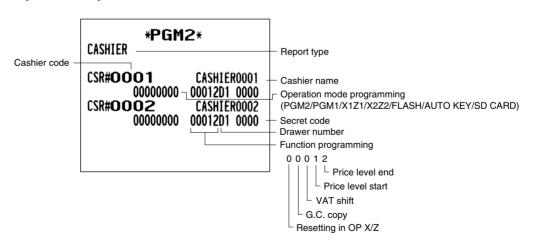
• Training clerk/cashier (PGM2 mode)



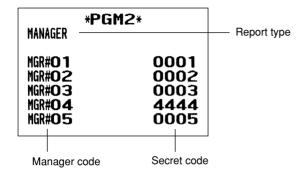
• Clerk (PGM1 or PGM2 mode)



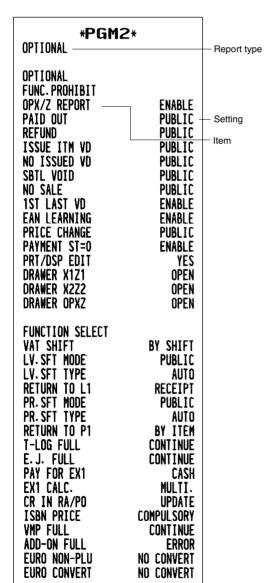
• Cashier (PGM2 mode)



• Manager (PGM2 mode)



• Optional features (PGM2 mode)



	_
PRINT SELECT PURCHASE NO. TIME PRINT JOURNAL SEL. R/J-VAT/TAX R/J-TAXABLE R/J-NET BILL-VAT/TAX BILL-TAXABLE BILL-TIME SEPARATOR LINE LINK PLU TOTAL&CHANGE EJ PRINT	NO YES FULL YES YES YES YES YES NO EACH PLU DOMESTIC SMALL
EURO DATE TIME PRICE CONVERT EURO JOB TERMINAL SCREEN SAVE BRIGHTNESS	00/00/2000 00 YES NON-COMPUL. 0

• Report (PGM2 mode)

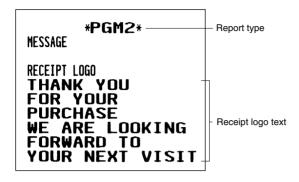
PGM2		
REPORT -		— Report type
0 SKIP		
CLERK	SKIP	
CASHIER	SKIP	
TRANSACTION	SKIP	
DEPARTMENT	SKIP	
PLU	SKIP	
HOURLY	SKIP	
DAILY NET	SKIP	
DUTE! HE!	JALI	
HOURLY REPORT		
MEMORY TYPE	30	
START TIME	00	
Time Time	00	
STACKED REPORT		
1		
GROUP TOTAL		
TL-ID		
COMMISSION		
HOURLY		
iloone i		
2		

• Function text (PGM2 mode)

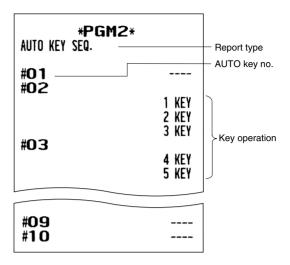
PGI Function text —	M2	─ Report type
TONOTION TEXT		Function text (default)
NET 1 TAX1 ST TAX1 ST TAX2 ST TAX3 ST TAX4 ST TAX5 ST TAX6 ST VAT 1 VAT 2 VAT 3 VAT 4 VAT 5 VAT 6 TTL TAX NET VAT SFT TAX DELE NET VOID SETPLU- SETEAN- DISCOUNT CP PLU REFUND VOID MODE MGR VOID SBTL VOID SBTL VOID SBTL CNT NO SALE ***PBAL ***NBAL SCM(+) SCM(-) G. C. COPY CNT GUEST ORDER TL PAID TL AVE. OMP CUR1 DOM. CUR2 DOM. CUR3 DOM. CUR4 *CH ID CA/CHK ID GROUPO1 GROUPO3 GROUPO5 GROUPO5	NET 1 TAX1 ST TAX2 ST TAX2 ST TAX3 ST TAX4 ST TAX4 ST TAX6 ST TAX6 ST TAX6 ST VAT 2 VAT 3 VAT 4 VAT 5 VAT 5 TAX DELE VAT 5 VAT DELE VAT SETPLU- SETEAN- DISCOUNT CP PLU REFUND VOID MODE MGR VOID SETEAN- DISCOUNT CP PLU REFUND VOID MODE MGR VOID SETEAN- DISCOUNT CP PLU REFUND VOID MODE MGR VOID SETEAN- DISCOUNT CP PLU REFUND VOID SETEAN- DISCOUNT CP PLU REFUND VOID SETEAN- DISCOUNT CP PLU REFUND VOID SETEAN- ONL CUR1 CREFUND CONL CUR1 CONL CUR2 CONL CUR3 CONL CUR3 CONL CUR3 CONL CUR3 CONL CUR4 CONL CUR3 CONL CUR4 CONL CUR3 CONL CUR4 CONL CUR3 CONL CUR4	Text

	_
CRAUDAA	
GROUP06	GROUP06
GROUP07	GROUP07
GROUP08	GROUP08
GROUP09	GROUP09
*DEPT TL	*DEPT TL
DEPT (-)	DEPT (-)
*HASH TL	*HASH TL
HASH(-)	HASH (-)
*BTTL TL	*BTTL TL
BTTL (-)	BTTL (-)
NON COM.	NON COM.
COM. ANT 1	COH. ANT 1
COM. AMT2	COM. ANT2
COM. AMT3	COM. AMT3
CON. ANT4	COM. ANT4
CON. ANTS	COM. AMT5
CON. ANT6	COM. AMT6
CON. AMT7	CON. AMT7
CON. ANT8	COM. ANT8
CON. ANT9	COM. AMT9
COM. TTL	COM. TTL
CA/CHK IS	CA/CHK IS
EXCH1 IS	EXCH1 IS
EXCH2 IS	EXCH2 IS
EXCH3 IS	EXCH3 IS
CCD DIF.	CCD DIF.
DIF. TL	DIF. TL
***TOTAL	***TOTAL
SUBTOTAL	SUBTOTAL
OLD BAL.	
	OLD BAL.
BALANCE	BALANCE
SCM TTL	SCM TTL
CCD	CCD
GLU#	GLU#
#	#
ITEM ST	ITEM ST
ITEMS	ITEMS
MDSE ST	MDSE ST
NET 1	NET 1
NET 2	NET 2
NET 3	NET 3
NET 4	
	NET 4
	NET 5
NET 6	NET 6
DIFF ST	DIFF ST
DUE	DUE
CHANGE	CHANGE
COPY	COPY
G.C. COPY	G.C. COPY
BILL	BILL
RCP SW.	RCP SW.
PR. CHNG	PR. CHNG
OVCS REMAIN	OVCS REMAIN
OACO UFININ	OACS WEUNTH

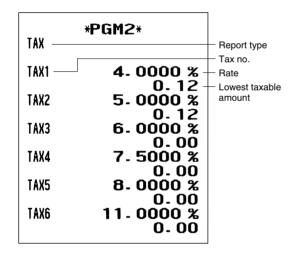
• Message (PGM2 mode)



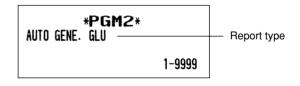
• AUTO key (PGM2 mode)



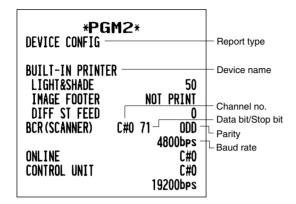
• Tax rate (PGM2 mode)



• GLU code (PGM2 mode)



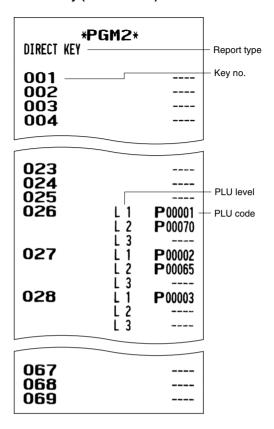
• Device configuration (PGM2 mode)



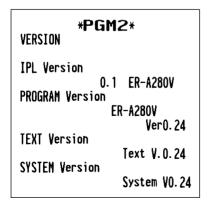
• On-line configuration (PGM2 mode)

PGM2 ONLINE CONFIG	
TERMINAL No. MODEM CONTROL BPS START CODE END CODE TIME OUT	000001 00 6 002 013 007

• Direct key (PGM2 mode)



• ROM version (PGM2 mode)



• VMP configuration (PGM2 mode)

PGM2 VMP PRESET		
PASSWORD VMP1 PASSWORD VMP2 PASSWORD VMP3 PASSWORD VMP1 ID VMP2 ID VMP3 ID	0000 0000 0000 0000 000000000 00000000	

12 Electronic Journal/Data Clear

■ Electronic journal

This function is intended to record the journal data in the electronic journal file (memory) instead of journal paper. For details, contact your authorized SHARP dealer.

Recording data

The register records the printing output to the journal printer in REG, PGM1, PGM2, X1/Z1, and X2/Z2 modes into the electronic journal file.

Reporting (X report)

The register reports the journal data (same as normal journal formats) in the electronic journal file by the report printer or the display.

Operation: Select the reading operation "E.JOURNAL" in X1/Z1 or OPXZ (only printing) mode.

It is possible to use filter functions (consecutive no./date/time/clerk code).

C.C. No. (Consecutive no.): ALL or RANGE (designate start no./end no.)

DATE (Date): ALL or RANGE (designate start date/end date)

TIME (Time): ALL or RANGE (designate start time/end time)

CLERK (Clerk code): ALL or INDIVIDUAL (designate clerk code)

• Resetting (Z report)

It is possible to take the resetting report of the journal data in the electronic journal file by the report printer.

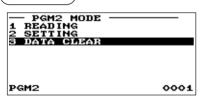
Operation: Select the resetting operation "E.JOURNAL" in X1/Z1 or OPXZ mode.

The filter functions (consecutive no./date/time/clerk code) can not be used.

■ Data clear

Use the following procedure to perform the data clear operation.

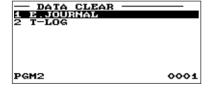
Procedure



1. In the PGM2 MODE window, select "3 DATA CLEAR".

• The DATA CLEAR window will appear.





2. Select the pertinent operation.

European Article Number (EAN) or **Universal Product Code (UPC)**

■ EAN or UPC code

Your machine can transact the following codes:

- UPC-A (Number system character: 0, 2, 3, 4) UPC-F
- FAN-13 Internal code FAN-8/FAN-13 FAN-8 • ITF-14

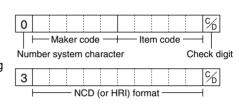
For the codes used in-store marking, there are two types of PLU type (treated as a code like PLU code) and Non-PLU type (price/quantity information is included in the code).

When a code is non-PLU type, the price/quantity in the code is read for sales entry (in case of quantity, "quantity multiplys preset unit price" is processed to obtain price.)

UPC-A

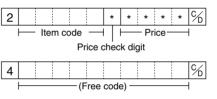
- Number system character: 0 < used in the source marking>
- Number system character: 3 <used as NDC or HRI>

For entry, a full 12 digits number or 11 digits number (omitting the check digits) must be entered.



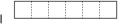
- Number system character: 2 < In-store marking Non-PLU type> You can program the format in "EAN NON-PLU" in ARTICLE setting.
- Number system character: 4 < In-store marking PLU type>

For entry, a full 12 digits number, 11 digits number (omitting the check digit), or a leading zero plus 12 digits number must be entered.(Any numbers are allowed for the digits marked with *, and on the receipt/journal, non-PLU type code is printed like 2020008**** (****: price information).)



UPC-E

 UPC-E is a zero-suppressed version of UPC-A that conforms to the UPC-E Standards. This code is used for marking small package.



For entry, a 6 digits number or a leading zero plus 6 digits number must be entered.

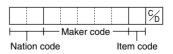
EAN-8

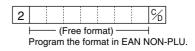
• Ordinary EAN-8 code (flag: neither 0 nor 2) < used in the source marking>

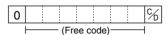
For entry, a full 8 digits number must be entered.

- Internal code (flag 2) <in-store marking non-PLU short type> Program the format in "EAN NON-PLU" in ARTICLE setting.
- Internal code (flag 0) <in-store marking PLU short type>

For entry, a full 8 digits number must be entered. On the receipt/journal, non-PLU type code is printed like 208**** (****: price/quantity information)

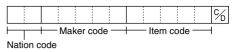






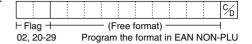
EAN-13

- Ordinary EAN-13 code (used in the source marking)
- Specific EAN-13 code (flag 977, 978, 979) (used in the source marking: ISBM, ISSN)



For entry, you must enter a full of 13 digits number.

 Internal code (used in the in-store marking, the flag character number: 20 through 29 and 02)



Program the format in "EAN NON-PLU" in ARTICLE setting.

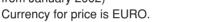
EAN press code (used for press articles)
 For a press article, you must use a 13 digits number EAN code plus a 2-digit or 5-digit add-on code, though your register can register 13 digits number EAN code without an add-on code.

NOTE

The format for press articles is decided unique by each country. For the formats for other countries than the ones shown below, please ask your authorized SHARP dealer.

German type 2

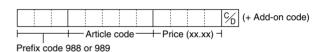
(EURO code - The price is coded in EURO from January 2002)





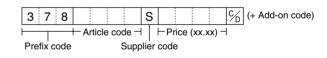
United Kingdom

Currency for price is GBP.



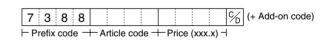
France

Currency for price on the prefix code 378 is EURO, and 379 is FFr. (The price is converted automatically according to EURO status.)



Sweden

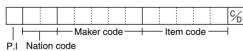
Currency for price is SKr.





- The availability of these press codes on your register depends on the programming.
- Since the price in a press code is read for sales entries, and the currency is decided by the code, note that the code you enter for sales matches your domestic currency.

ITF-14



■ Add-on code

UPC-A and EAN-13 may be followed by a two digits number or a five digits number as add-on code, excepting UPC-A without a check digit plus two or five digits add-on code.

Therefore, the total number of digits enterable for sales entries are as shown below:

Code entry	No add-on code	2-digit add-on code	5-digit add-on code
UPC-A	12	14	17
UPC-A w/leading zero	13	15	18
UPC-A w/o check digit	11	_	_
UPC-E	6	_	_
EAN-8	8	-	_
EAN-13	13	15	18



Your register automatically judges the add-on code in an EAN code entered from the total number of digits and the flag.

14 EURO Migration Function

Basically your register can be automatically modified to correspond to the introduction of EURO by executing the operation "EURO STATUS" in X2/Z2 mode. However, there are several options you must set depending on your need. So, please carefully conduct necessary settings. For details, contact your authorized SHARP dealer.

EURO status:

You can select status from following 4 types ((A), (B), (C), or (D)). And the selectable type is decided as follows for each status. Type (A) is the base status (initial status).

From type (A) ———	selectable ———	→ Type (B), (C), or (D)
From type (B)	selectable	→ Type (C), (D)
From type (C)———	selectable	→ Type (D)

Items	Type (B)	Type (C)	Type (D)
General Z1 report	ISSUE	ISSUE	ISSUE
General Z2 report	ISSUE	ISSUE	ISSUE
GT1/GT2/GT3 memory	_	CLEAR	CLEAR
Exchange1 amount printing for total and change	YES	YES	NO
Exchange1 amount printing for total validation print	YES	YES	NO
Exchange1 calculation method	DIVISION	MULTI	MULTI
Domestic currency symbol	_	[EURO]	[EURO]
Domestic TAB	_	2	2
Conversion of preset prices of Dept./PLU/EAN*	_	YES	YES
Exchange1 currency descriptor	[EURO]	The current domestic currency symbol	_
Exchanger1 TAB	2	The current domestic TAB	_

The marked items "—" is remaining the current data.

^{*:} The preset rate of the [EXI] key is applied as the conversion rate, and the calculation method is set to "division". When the conversion has been made, the message "PRICE CONVERTED" is printed on the report.

Setting the date and time when the automatic EURO modification operation should be executed

To certainly execute the automatic modification operation, you can program the scheduled date and time to execute the automatic EURO modification operation. From ten days before the preset date, the remaining days are printed at the bottom of the daily full resetting report.

****CID	*19.00
*CH ID	*45.00
CA/CHK ID	*64.00
CHK/CG	*2.00
EURO START	
01/07/2009 10:00	
DAYS TO EURO	<10>
DW12 IO COKO	<10>

Date and time setting will be reset after the execution of automatic modification operation, and again you can program the date and time for the next automatic modification operation.

Also you can make the automatic EURO modification operation compulsory. When the above-mentioned preset date and time has come, and also when you start an entry in the REG/MGR mode, the error message "EURO CHANGE ENTRY COMPULSORY" will be displayed. You cannot start any operation in the REG/MGR mode until you make the operation.

Automatic EURO modification operation

- 1. Select the X2/Z2 mode.
- 2. Select "8 EURO STATUS" from the menu.
- 3. Select the status you want to set (B, C or D) referring to the table on the previous page. Press the
 key to toggle the options.

Please note that once you set a status, you cannot return to the previous status(es).

Important note

As for the miscellaneous keys, such as <a> a and <a> keys, and for the HALO setting, the automatic conversion will not be made. You need to change the % rates or amounts in the PGM1/PGM2 mode after the execution of the automatic modification operation for EURO so that they are based on amounts in EURO.



It is executed some of following operation which is needed for each status.

(1) Issue general Z1 report. (2) Issue general Z2 report. (3) Clear GT1/GT2/GT3. (4) Change PGM function "Total and change amount printing — With foreign/Domestic only". (5) Change PGM function "Exchange1 amount printing for total validation print — YES/NO" and "Total validation print amount printing — With foreign/Domestic only". (6) Change PGM function "Exchange1 calculation method — Division/Multiplication". (9) Change PGM function "Converting the preset unit prices of departments/PLUs/EANs to the ones in EURO currency - YES/NO. (10) Set "Exchange1 currency descriptor" as the suitable data. (11) Set "Exchange1 TAB" as the suitable data.

NOTE

This job cannot set the following additional EURO function. You must set the following items by each programming after executing the automatic EURO modification operation.

- (1) Exchange1 rate, (2) "Check, Credit operation for Exchange1 YES/NO"
- (3) Foreign currency drawer number (if installed)

Also when you are using any of the [EX2] through [EX4] keys, you must change these rates.

15 Operator Maintenance

In Case of Power Failure

When power is lost, the register retains its memory contents and all information on sales entries.

- When power failure is encountered in register idle state or during an entry, the register returns to the normal state of operation after power recovery.
- When power failure is encountered during a printing cycle, the register carries out the correct printing procedure after power recovery.

In Case of Printer Error

If the printer runs out of paper, the printer will stall, and "PAPER EMPTY" will appear on the display. Key entries will not be accepted. Referring to "Installing and Removing the Paper Roll" in this chapter, install a new paper roll in the proper position, then press the CL key. The printer will print the power failure symbol and resume printing.

If the print roller arm comes up, the printer stalls, and "HEAD UP" will appear on the display. Key entries will not be accepted. Push down the arm until it is securely locked, then press the <code>CL</code> key. The printer will print the power failure symbol and resume printing.

Cautions in Handling the Printer and Recording Paper

Cautions in handling the printer

- Avoid the following environments:
 - Dusty and humid places
 - Direct sunlight
 - Iron powder (A permanent magnet and electromagnet are used in this machine.)
- Never pull the paper when the print roller arm is locked. First lift up the arm, and then remove the paper.
- Never touch the surface of the print head and print roller.

■ Cautions in handling the recording paper (thermal paper)

- Use only the paper specified by SHARP.
- Do not unpack the thermal paper until you are ready to use it.
- Avoid heat. The paper will color at around 70°C.
- Avoid dusty and humid places for storage. Avoid direct sunlight.
- The printed text on the paper can discolor under the following conditions:

Exposure to high humidity and temperature

Exposure to the direct sunlight

Contact with glue, thinner or a freshly copied blueprint.

Heat caused by friction from scratching or other such means.

Contact with a rubber eraser or adhesive tape.

• Be very careful when handling the thermal paper. If you want to keep a permanent record, copy the printed text with a photocopier.

Installing and Removing the Paper Roll

Recording paper specifications

Be sure to use paper rolls specified by SHARP.

The use of any other paper rolls than specified could cause paper jamming, resulting in register malfunction.

Paper specification

Paper width: $57.5 \pm 0.5 \text{ mm}$ Max. outside diameter: 80 mmQuality: Thermal paper

Paper tube: 18 mm

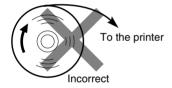
• Be sure to set a paper roll prior to using your machine, otherwise it may cause a malfunction.

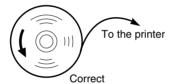
Install the paper roll in the printer. Be careful then to set the roll and cut the paper end correctly.

NOTE

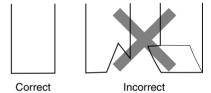
If the top end of the paper roll is fixed with paste or tape, the paper may lose its color development ability in the pasted or taped area due to the deterioration of the heat-sensitive color development component of the paper surface. This may result in nothing appearing at this location when printing is performed. Therefore, when setting a new paper roll in the machine, be sure to cut off approximately one revolution (approx. 25 cm long).

(How to set the paper roll)



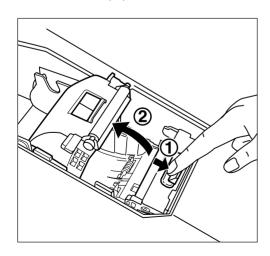


(How to cut the paper end)

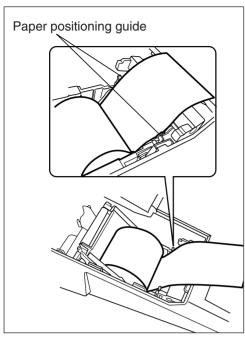


■ Installing the receipt paper roll

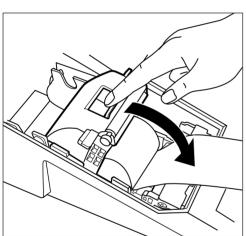
Precaution: The paper cutter is mounted on the printer cover. Be careful not to cut yourself.



- **1.** Remove the printer cover.
- **2.** Push down the print roller release lever to open the print roller arm.



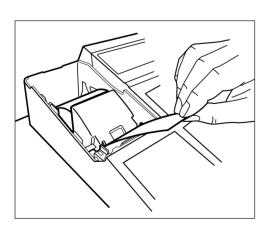
- **3.** Set the paper correctly in the paper roll location.
- **4.** Feed the paper end along with the paper positioning guides.



5. While holding down the paper, slowly close the print roller arm, and push down the arm until you hear a click locking the arm. Make sure securely you push down the center of the arm as per the diagram.

NOTE

If the print roller arm is not securely locked, printing is not done right. If this problem occurs, open the arm, and close the arm as instructed above.



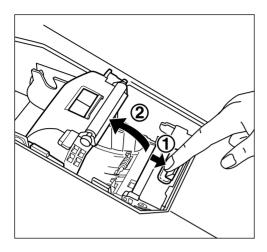
6. Cut off the excess paper using the edge of the inner cover, and replace the printer cover. Press the key to make sure the paper end comes out of the printer cover and clean paper appears.

NOTE

If the paper end does not come out, open the printer cover, and pass the paper end between the paper cutter and the paper guide of the printer cover, and replace the cover.

■ Removing the receipt paper roll

When a red dye appears on the paper roll, it is time to replace the existing paper roll. Replace the paper roll with a new one. If you plan not to use your register for an extended period of time, remove the paper roll, and store it in the appropriate place.



- **1.** Remove the printer cover.
- **2.** Push down the print roller release lever to open the print roller arm.
- 3. Remove the paper roll from the paper roll location.

NOTE Do not pull the paper through the printer.

■ Removing the paper jam

Caution: The paper cutter is mounted on the printer cover. Be careful not to cut yourself. Never touch the print head immediately after printing, as the head may still be hot.

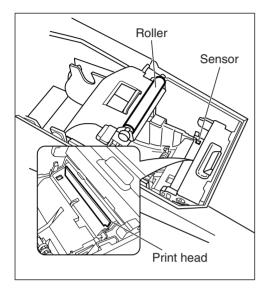
- **1.** Remove the printer cover.
- **2.** Push down the print roller release lever to open the print roller arm.
- **3.** Remove the paper jam. Check for and remove any shreds of paper that may remain in the printer.
- 4. Reset the paper roll correctly by following the steps in "Installing the receipt paper roll".

Cleaning the Printer (Print Head/Sensor/Roller)

When the printed text is getting dark or faint, paper dust may be stuck to the print head, sensor and/or roller Clean them as follows:

Caution: Never touch the print head with a tool or anything hard as it may damage the head.

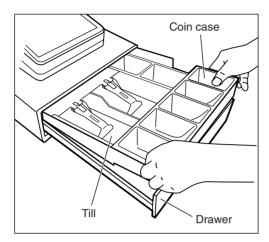
The paper cutter is mounted on the printer cover. Be careful not to cut yourself.

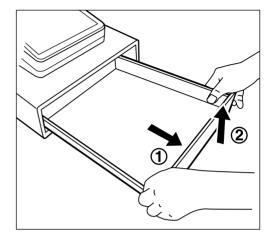


- **1.** Select the OFF mode.
- **2.** Remove the printer cover.
- **3.** Push down the print roller release lever to open the print roller arm
- **4.** Remove the paper roll referring to the "Removing the receipt paper roll" section.
- 5. Clean the print head with a cotton swab or soft rag moistened with ethyl alcohol or isopropyl alcohol. Clean the roller and the sensor in the same manner.
- **6.** Reset the paper roll correctly by following the steps in "Installing the receipt paper roll".

Removing the Till and the Drawer

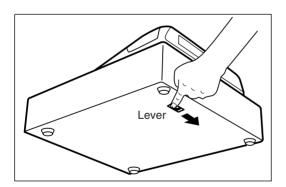
The till in the register is detachable. After closing your business for the day, remove the till from the drawer and keep the drawer open. The coin case is also detachable from the till. To detach the drawer, pull it forward fully with the till removed, and remove it by lifting it up.





Opening the Drawer by Hand

The drawer automatically opens in the usual way. However, when power failure is encountered or the machine becomes out of order, slide the lever located on the bottom of the machine in the direction of the arrow. (See the figure below.) The drawer will not open, if it is locked with a drawer lock key.



Drawer Lock Key

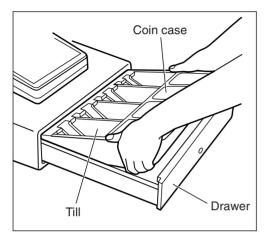
This key locks and unlocks the drawer. To lock it, turn 90 degrees counterclockwise. To unlock it, turn 90 degrees clockwise.

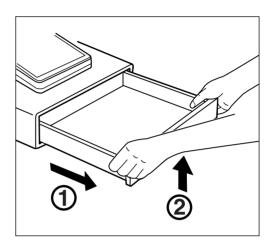


Note: This section is only for Australia and New Zealand.

Removing the Till and the Drawer

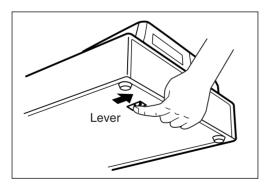
The till in the register is detachable. After closing your business for the day, remove the till from the drawer and keep the drawer open. The coin case is also detachable from the till. To detach the drawer, pull it forward fully with the till removed, and remove it by lifting it up.





Opening the Drawer by Hand

The drawer automatically opens in the usual way. However, when power failure is encountered or the machine becomes out of order, slide the lever located on the machine bottom toward the rear. (See the figure below.) The drawer will not open, if it is locked with a drawer lock key.



Drawer Lock Key

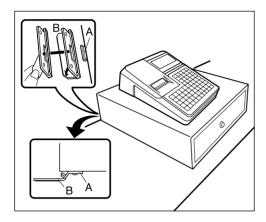
This key locks and unlocks the drawer. To lock it, turn 90 degrees counterclockwise. To unlock it, turn 90 degrees clockwise.



Installing the Fixing Angle Bracket

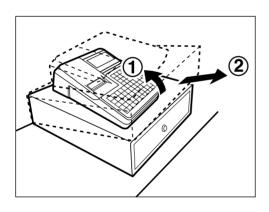
To prevent the register from moving when the drawer opens, the fixing angle bracket is supplied with the register. By attaching the bracket to the table where the register is installed, you can hock the register on this bracket and secure the register to its position.

How to install the fixing angle bracket



- **1.** Thoroughly clean the location where the fixing angle bracket (B) is to be placed.
- **2.** Peel off the adhesive tape on the fixing angle bracket.
- **3.** Hook the angle bracket onto the hook (A) that is located at the bottom rear of the register.
- **4.** Firmly stick the fixing angle bracket to the table surface that your cleaned above.

How to remove the register from the fixing angle bracket



1. Lift up the front of the register and pull the register towards you.

Before Calling for Service

The malfunctions shown in the left-hand column below, labeled "Fault," do not necessarily indicate functional faults of the machine. It is therefore advisable to refer to the "Checking" shown in the right-hand column before calling for service.

Fault	Checking	
The display does not illuminate.	 Is power supplied to the electric outlet? Is the power cord plug out or loosely connected to the electrical outlet? Is the terminal in screen-save mode? 	
The display is illuminated, but the whole machine refuses entries.	Is a cashier code assigned to the register?Is a clerk code assigned to the register?Is the register in the REG mode?	
No receipt is issued.	 Is the receipt paper roll properly installed? Is there a paper jam? Is the receipt function in the "OFF" status? Is the print roller arm securely locked? 	
Printing is unusual.	 Are the print head/sensor/roller clean? Is the paper roll properly installed?	

16 Options

List of Options

The following Sharp options are available for your ER-A280F/A280N register:

For details, contact your authorized SHARP dealer.

Do not try to install any options yourself.

1. Remote drawer model ER-03DW, ER-03DWB4, ER-04DW, ER-05DW, ER-05DWB5 or

ER-06DW

Remote coin case model ER-48CC2, ER-48CC3 or ER-58CC
 Remote coin case cover model ER-01CV1-5, ER-02CV1-5 or ER-03CV

4. EFT interface model UP-I04EF

5. Expand key kit model ER-12KT9 and ER-22KT96. Dummy key kit model ER-11DK9B, ER-51DK9B

17 Specifications

Model:	ER-A280F/ER-A280N		
Dimensions:	 Machine equipped with a 3 slots for bill and 7 for coin denominations 330 (W) x 365 (D) x 225 (H) mm Machine equipped with a 4 slots for bill and 8 for coin denominations 425 (W) x 430 (D) x 230 (H) mm 		
Weight:	9 kg: Machine equipped with a 3 slots for bill and 7 for coin denominations 12 kg: Machine equipped with a 4 slots for bill and 8 for coin denominations		
Power source:	Official (nominal) voltage and frequency		
Power consumption:	10W (When the Operating: 33W (max.) (V	Stand-by: 9W (When the official voltage is 220 to 230V, 50Hz/60Hz) 10W (When the official voltage is 230 to 240V, 50Hz) Operating: 33W (max.) (When the official voltage is 220 to 230V, 50Hz/60Hz) 34W (max.) (When the official voltage is 230 to 240V, 50Hz)	
Working temperatures:	0 to 40 °C		
Electronics:	LSI (CPU) etc.		
Built-in battery:	Rechargeable battery pack, memory holding time of about 1 month (with fully charged built-in battery pack, at 25 $^{\circ}$ C)		
Display:	Operator display: Customer display:	LCD display with tilte mechanism 192 (W) X 80 (H) (dots) 7-segment display (10 positions)	
Printer:	Type: Printing speed: Printing capacity: Other functions:	1-station thermal printer Approx. 15 lines/second 30 digits for receipt paper • Graphic logo printing function • Logo message function • Receipt (ON-OFF) function • Receipt paper feed function	
Paper roll:	Width: 57.5 ± 0.5 mm Max. diam.: 80 mm Quality: High quality (0.06 to 0.08 mm thickness)		
Cash drawer:	3 slots for bill and 7 for coin denominations for Germany and UK 4 slots for bill and 8 for coin denominations for Australia and New Zealand		
Accessories:	Instruction Manual Standard key sheet Programming key sheet Paper roll Drawer lock key Fixing angle bracket Bill separator	1 copy 1 (placed under keyboard cover) for ER-A280F only 1 (placed under keyboard cover) for ER-A280F only 1 2 1 1 (only for Germany and UK)	

^{*} Specifications and appearance subject to change without notice for improvement.

FOR CUSTOMERS IN U.K. -

IMPORTANT

The wires in this mains lead are coloured in accordance with the following code:

BLUE: Neutral BROWN: Live

As the colours of the wires in the mains lead of this apparatus may not correspond with the coloured markings identifying the terminals in your plug proceed as follows.

The wire which is coloured **BLUE** must be connected to the terminal which is marked with the letter **N** or coloured black.

The wire which is coloured **BROWN** must be connected to the terminal which is marked with the letter **L** or coloured red.

The apparatus must be protected by a 3A fuse in the mains plug or distribution board.

CAUTION: DO NOT CONNECT THE LIVE (BROWN) WIRE OR THE NEUTRAL (BLUE) WIRE TO THE EARTH TERMINAL OF YOUR 3-PIN MAINS PLUG.

Noise level LpA: 60,2 dB(A-weighted)
Measured according to EN ISO 7779:2001

[Maximum value if the optional cash drawer springs open LpAI: 82,4 dB(A-weighted)]

SHARP

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SHARP CORPORATION